

TO LIVE - INJURY/INCIDENT SUMMARY - 2025

	APR 2025	MAY 2025	JUNE 2025	Q2 TOTAL	JULY 2025	AUG 2025	SEPT 2025	Q3 TOTAL
EMPLOYEES								
First Aid	0	0	0	0	1	5	2	8
Health Care Injuries/Illnesses	0	1	1	2	0	1	1	2
Lost Time Injuries	0	0	0	0	0	0	0	0
Critical Injury (w/ Lost Time)	0	0	0	0	0	0	0	0
Incidents	0	0	0	0	0	0	0	0
TOTAL	0	1	1	2	1	6	3	10
SELF-EMPLOYED								
First Aid	0	0	0	0	0	0	0	0
Health Care Injuries	0	0	0	0	0	0	0	0
Incidents	0	0	0	0	0	0	0	0
TOTAL	0	0	0	0	0	0	0	0
PATRONS								
First Aid	0	1	0	3	1	0	0	1
Health Care Injuries/Illnesses	0	0	0	1	0	0	1	1
Critical Injury	0	0	0	0	0	0	0	0
Incidents	0	0	0	0	0	0	0	0
TOTAL	0	1	3	4	1	0	1	2
TOTAL OCCURRENCES	0	2	4	6	2	6	4	12

Definitions:

◆ **First Aid:** basic medical response (i.e. bandage, icing). No further medical attention required

◆ **Health Care Injuries/Illnesses:** requiring medical care (i.e. walk-in clinic, doctor or hospital visit)

◆ **Lost Time Injury:** when a worker suffers work-related injury/disease which results in one of the following: being off work past the day of accident, loss of wages/earnings or a permanent disability/impairment

◆ **Critical Injury:** suffers an injury of a serious nature that places life in jeopardy, produces unconsciousness, results in substantial loss of blood, involves the fracture of a leg or arm but not a finger or toe, involves the amputation of a leg, arm, hand or foot but not a finger or toe, consists of burns to a major portion of the body, or causes the loss of sight in an eye

◆ **Incidents:** non-injury workplace investigations (i.e. workplace harassment)