

Guild Park Management Plan - Public Consultation Meeting Report

DATE: April 29, 2014
TIME: 7:00 – 9:00 PM
REPORT ISSUED: May 5, 2014

LOCATION: Sir Wilfrid Laurier Collegiate Institute, 145 Guildwood Parkway, Scarborough

ATTENDEES:

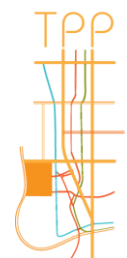
Councillor Paul Ainslie	Ward 43 Scarborough East
Mitzie Hunter	MPP, Scarborough-Guildwood
Ruthanne Henry	Snr. Project Coordinator, PF&R
Gord Bacon	General Supervisor, Parks Operations
Joanna Swietlik	Real Estate Services, City of Toronto
Nancy Lowes	Parks Operations, City of Toronto
Jo Ann Pynn	Culture, City of Toronto
Ray Kessler	Manager, Real Estate Services, City of Toronto
Terry Nicholson	Director, Cultural Affairs, City of Toronto
Beth McEwen	Manager, Urban Forest Renewal, City of Toronto
Ray Vendrig	Urban Forestry, City of Toronto
Cara Webster	Parks, Forestry, and Recreation, City of Toronto
Susan Hughes	Archaeology Supervisor, City of Toronto
Paul Maka	Heritage Planner, City of Toronto
Connie Pinto	Watershed Trails Planning, TRCA
Chris Martin	Parks Supervisor, City of Toronto
Scott Laver	Natural Environment Specialist, TRCA
Karen Sun	Parks Program Officer, City of Toronto
Katrien Darling	Snr. Planner, Community Planning, City of Toronto
Garth Armour	Horticulture, City of Toronto
Clara Hargiattay	Culture, City of Toronto
Stewart McIntosh	PF & R
Donna Hinde	Partner - The Planning Partnership
David Leinster	Partner – The Planning Partnership
Nancy Chater	Associate - The Planning Partnership
Tyler Bradt	The Planning Partnership



The public meeting was attended by close to 200 members of the Guildwood community including representatives from various community associations such as the Guildwood Village Community Association, Guild Renaissance Group, Friends of Guild Park, and the Guild Festival Theatre. The consultation event ran smoothly. Participants were actively engaged in discussions at the breakout tables, following presentations. Positive comments about the process were received by City staff and the consultation team members.

MEETING SUMMARY:

1. Councillor Paul Ainslie welcomed attendees and provided a brief description of the need for a management plan for Guildwood Park to help coordinate a range of city and TRCA initiatives.
2. Introductions were made by Ruthanne Henry.
3. David Leinster welcomed attendees and described the special place of Guildwood Park in the City's park system.
4. Joanna Swietlik gave a presentation about the proposed revitalization development for Guild Inn by Dynamic.
5. Ray Kessler provided a summary of the city's Cultural Precinct Plan for Guild Park.
6. Nancy Chater gave a presentation about the landscape management plan. The presentation is attached in pdf form with this report.
7. Donna Hinde facilitated the break-out discussion group process which was structured as follows:
 1. Participants moved from one table to the next in four twenty minute intervals and provided feedback on four key themes of the management plan. They also commented on the communications process with the City at a separate table. Feedback was collected at 15 discussion tables, each facilitated by a city staff member from various related departments. Each table also included a sheet to gather key words for a Vision Statement for Guild Park.
 2. There were three tables for each topic; Trails, Culture/heritage, Natural Heritage, Events, and Horticulture. Participants could also speak one-on-one to team members at the front and back of the room, where additional theme maps were located.
8. Donna Hinde closed the meeting with comments about the importance of hearing from all community members present and thanked people for speaking up in the small-group conversation format.
9. Councillor Ainslie thanked the group for attending.
10. MPP Mitzie Hunter spoke to the group and expressed her interest in community feedback about the park.



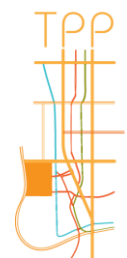
The feedback on the 4 themes, Events, Vision Key Words and Communications were collected and are summarized below, by theme and topic:

1. **Natural Heritage Theme**

- i. Importance of protecting natural heritage
 1. Vitally important for wildlife (repeated)
 2. “On a scale of 1 to 10 – it’s a 50”
 3. Forest is most important to protect for future
 4. Very important to protect native plants
 5. Important, but also important to have it safe and accessible while maintaining the integrity of the forest
- ii. Familiarity with EAB program
 1. Still too much debris – most common complaint
 2. Most in support of it
 - a. Lots of concern remains
 - b. “Did you mean the near clear cutting of our precious forest?”
 3. Is new tree planting necessary?
 4. Plant big trees – sassafras, birch, fast growing species
 5. Some animals have disappeared since logging of the Ash trees
 6. Opportunity for replanting native species
- iii. Balance between woodland and horticulture
 1. Current balance is good (repeated)
 2. More manicured areas means more cost to maintain it
 3. No more gardens
 4. Concern with cutting more trees to create views
 - a. If you want to see views go to the edge of the bluffs
 - b. At the edge you want seclusion not view of development
 5. 2/3 natural 1/3 manicured is a good balance – prefer natural
 6. Retain its character so that the children growing up in this neighbourhood, as well as the many visitors to come, will have a natural space to play and let their imaginations run wild
- iv. Opportunities for volunteering
 1. Get the Friends of the Guild Park to help plant! Volunteers from all other groups
 2. “One idea is to get the schools to have students volunteer to pick up garbage”
 3. Residents believe they will participate in any type of stewardship activity



4. “Someone needs to keep an eye of chainsaw happy woodcutters. We should start a vigilante recon group”
 5. Replanting commemorative trees – donate
 6. Recommending tree species to the City could be a way to participate
 7. Fence removal by volunteers
 8. Community sponsorship of interpretive plaques
 9. Only under supervision
 10. How will stewardship program work? Who will pay for trees?
- v. Appropriate uses for Natural Heritage:
1. Interpretive signage for wildlife and native plants (repeated)
 2. No signs in the park
 3. Add bat boxes and bird boxes
 4. Large map in natural area that identifies tree species
 5. Native plants teaching garden –
 - a. Excellent idea “Native plants encourage pollinators!” (repeated) – coordinate with school programs
 - b. “Sounds great. But what will you cut down to facilitate a teaching garden”
 6. Leave the natural areas as it is – use manicured areas for other uses
 7. How much activity can the natural area tolerate?
 8. Have a map with legend to illustrate different forest types
 9. Butterfly garden at base of bluff
 10. Walking tours
 11. Nature centre for young kids – identifying native plants to protect them
 12. Arbor day tree planting – involve youth
- vi. Significant Species Flora and Fauna
1. Nests lost due to Ash cutting: Cooper’s Hawk (east), Screech Owl (east), Great Horned Owl (West) (repeated)
 2. Rare and delicate spring ephemerals: Trout Lilly, Jack in the Pulpit, Trillium, Red Trillium, May Apple, Marsh Marigold (repeated)
 3. Very old (200 years?) oak tree located along wood chip trail on south side of fence.
 4. Sensitive areas within the ESA
- vii. General Comments about Natural Heritage
1. More information about water table and water transport
 2. Mosquitos in the woods – impacting user experience (repeated)
 3. People are walking off the trails and creating more damage
 4. Need to be aware of hydrological issues – ie wet areas
 5. The beauty of the Guild is the natural area
 6. How much forest will remain?
 7. Were logs ash? Where are logs going?



8. Prevent poison ivy from getting onto trails and into school grounds
 - a. Signs for poison ivy required
9. What evergreens will be planted?
10. Consider seed source of newly planted material
11. Can greenhouse be used to grow native plants?
12. Natural park is an amazing resource for the community and should be protected
13. Can't believe how the forest was neglected
 - a. Garbage everywhere
 - b. Old trees are ugly – were previously hidden but now exposed
 - c. Response: decaying trees are necessary for wildlife
 - d. Branches should be cut to lay on the ground – faster rot (repeated)
 - e. Response: forest wasn't neglected, it was managed too much!
14. No lighting in forest – would encourage hangout by kids
15. Need to get youth involved
16. Control mountain bikes – keep them out all together? Impossible with schools?
17. Worry about the impact of dogs on native planting
18. Consider drainage issues across whole site; it didn't used to be so wet

2. Culture / Heritage Theme

- i. Experience with heritage buildings on site?
 1. Improve building 191 – arts uses, studio, foundry
 2. Used to be a cabin artist studio
 3. No! to the word “precinct”
 4. Large trees in sight line, don't remove large spruces
 5. Don't remove fountain
 6. Reinstate the pods/cabin (Lord Report) that lined the north-south heritage path from building 191 to the lake
 7. Interpret cabin and history of the 19th c.
 - a. There is no present access
 8. Bulldoze the Guild Inn and rebuild it exactly the same way rather than restore it
- ii. Experience with heritage artefacts?
 1. Put plaques back on artefacts again (repeated)
 2. Restore artefacts
 3. Kids climb the artefacts
 4. More interpretive signage
 5. Maintain artefacts



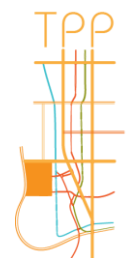
- a. Needs funding and specialists
 6. Need security to protect them from vandalism
 7. Locate a central map setting out where artefacts are located with history/description of each
 - a. Can be made available online as well for self-guided walking tours
 8. Like heritage artefacts and plaques
 9. Concern over lack of conservation of artefacts – should be a conservation budget
 10. Artefact collection should be centralized / interpreted on site
 11. Conservation plan is needed to protect them from the elements
 12. Lighting of artefacts
- iii. Heritage Views and pathways
 1. Consider high pruning rather than tree removal to open up cultural views of the lake
 2. No expansion of views to the lake from the inn – great now
 - a. Do not remove trees to allow for improved site lines from building – encourage people to walk to the bluffs edge to view lake.
 3. There will be a future view toward the Guild Inn if the development proposal goes through
 4. Very important to protect walkways and views.
 5. Lights needed on walkways for evening use
 6. Benches needed along pathways
 7. Servicing to site needs to be buried (used to be hidden by trees which no longer exist)
 8. Clean up forsythia bushes to open views
 9. Interpretive plaque explaining principle view – different modern perspective (ie. the view is not as important today as it used to be)
 10. Include a viewing platform in the new building
- iv. Appropriate usages for Culture/Heritage areas:
 1. Add Musical sculptures
 2. Add more city architectural remnants (repeated)
 3. Place historic building facades along the trails
 4. Children’s activities / little playhouse at log cabin
 5. Reassemble artefacts located in building 191
 6. Interpretive elements
 7. Self-guided tours - pamphlets
 8. Ipad tours using a free app (repeated)
 9. Maps
 10. Community billboard
 11. Outdoor movies



12. An interpretive centre (repeated)
 13. Need for community space
 14. Library location?
 15. Art in the park
 16. Audio tours
 17. Acknowledge contributions of Spencer and Rosa Clark
 18. Kid friendly interactive interpretation
 19. Reinstate workshops / studios / pottery
 - a. Guild-vetted
 20. Nodes for painters to set up.
 21. Bring back stone monument initiated by Spencer Clark at the edge of the bluff
- v. General Comments about Culture/Heritage
1. Was once a farm (1950s?) on border of Jack Miner property
 - a. Remnants of corral, and garden exist in eastern side of forest
 2. Single family homes once existed within the boundary of the park on the western side.
 3. Will the new development allow for artist space / gallery space?
 4. Roundabout access at main entrance to deal with traffic
 5. Want lighting around cultural area
 6. Plant Christmas tree in central lawn in front of the Inn
 7. Reference Lord Report and pods (studios)

3. Horticulture/Park Theme

- i. Balance between natural and manicured
 1. Maintain current balance (repeated)
 2. Add more open space behind the theatre
 3. Current open area is sufficient (repeated)
 4. Add more lawn than there is now
- ii. Garden bed character
 1. Garden Estate Character is desirable
 2. Interest all seasons – respecting nature in the perennial and annual planting beds (repeated)
 3. Novelty plants like tropical giant rhubarb
 4. Plant a variety of perennials for continuous blooming
 5. Native plants to encourage pollinators (repeated)
 6. Create zones for historic, horticultural, and native plant gardens (repeated)
 7. Historic gardens and native plants
 8. Native teaching garden
 9. Keep north-south trail manicured between 191 and bluffs



10. Native understory plants in woodland with new open areas where trees were removed
 11. Memorial trees along east west path near bluff – keep this area open
 12. Retain horticultural planting along central walkway spine
 13. Opportunity for planting like the Music Garden at Harbourfront?
 14. Ornamental grasses at park entrance
 15. Don't like annual beds aside from at the Gates
- iii. Restoration of historic garden beds
1. Resurrect garden bed in front of cabin – food - not just flowers (repeated)
 2. Restore historic east-west garden bed along southern fence (repeated)
 3. Labyrinth in place of now removed cedar maze
 4. Open historic view from house to lake (repeated) – but trees are gorgeous
- iv. Appropriate uses
1. Butterfly garden on bluffs (eg. Milkweed)
 2. Install bat boxes, bird feeders, bird houses to encourage conservation of species
 3. No amusement rides or carnival
 4. No rock concerts
 5. Evening night concerts – Sunday night serenades
 6. Historic walking tours
 7. Use log cabin for something
 8. Tree lighting ceremony
 9. Add picnic tables to west of permeable paving
 10. Tree planting
 11. Specific area for dog park
 12. Area for children planting – supervised with horticultural club
 13. Kid friendly spaces
 14. No community garden plots
 15. Weddings
 16. Jazz festival
 17. Bring back cedar maze
 18. Maze with flora species
- v. Care/Maintenance/Volunteers
1. Get experts from TBG and other experts to maintain manicured areas
 2. Educate staff to maintain heritage planting along green chain link fence
 3. Volunteers need onsite training and proper supervision so gardens integrity no lost
 4. Invite Scarborough Horticultural Society to do plant swap/sales



5. Involve rotary club with volunteering
 6. Volunteers for litter clean up and maintaining flower beds
 7. Involve high school students in horticulture
 8. Limits to city managing
 9. YES!! Like Toronto Botanical Garden
- vi. General Comments about Horticulture and Manicured Park:
1. Fruit orchard in area of park – instruction for student harvest with volunteers
 2. More interpretive signage throughout
 3. Use metal picket fencing near gateway entrance, post and paddle fencing along rest of Guildwood Parkway
 4. Love the new arbors
 5. Remove fence where east-west historic garden is
 6. Community learning opportunity re: flowers, planting
 7. Kids play at the forest edge
 8. New arbors block the heritage view
 9. No working fountain now – restore the fountain

4. Trails Theme

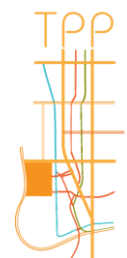
- i. What Type of Trails should there be?
 1. Accessible trails – especially cultural trails
 2. One multi-use trail – paved and maybe lighted – for accessibility
 3. Support for turf trails
 4. Should have designated cycling trails
 5. Should be for walking only, as narrow and natural as possible – gravel surface is ok
 6. Trails near the main building and in gardens should be as accessible as possible
 7. North South trail from building 191 to bluffs (turf-stone) is mucky. Needs a foundation or raised boardwalk
 8. Many of the informal woodland trails are wet and isolated – safety issue
 9. There should be a mix of wide and narrow trails
 10. Wood chip trails are good (repeated)
 11. Main east-west screenings trail is wet – should be a raised boardwalk (repeated)
 12. Should be no pavement anywhere
 13. No permeable paver stones
 14. Natural Surface trails are most desirable (screenings, woodchips, etc)
 15. Raised trails through the woodlands to prevent damage



16. Use the current TRCA access road as a trail for viewing the lake rather than viewing the water from the top of the bluffs
 17. Designated snow shoeing and cross country skiing trails
 18. Some trails should be narrowed again so it feels more natural
 19. Consider corduroy trails – a very natural looking boardwalk – use drainage pipes if necessary to maintain water flow
 20. Existing granular trails have become too wide
- ii. Who uses the trails?
 1. Skiers and snowshoers
 2. The switch back was popular. You could take a baby buggy down it
 3. Main east-west trail from Livingston is used by cyclists
 4. Dog walkers
 5. Photographers
 6. Cyclists use the waterfront trail
 - iii. Are current trails located appropriately?
 1. The switch back trail is falling apart – used to be fantastic and accessible
 - a. “scary, steep, eroded”
 - b. has no winter access
 - c. Like the atmosphere of the valley trail and would like this to be maintained
 - d. Vistas, magic, transition
 2. There should be spurs off main trails to garden features
 3. Maintain existing E-W trails through the park
 4. Some of the informal forest trails should be closed
 5. There should be a formalized entrance at corner near Laurier track where students cut through the fence
 6. The north-south maintenance road near building 191 is ok
 7. Retain all existing pathways – do not reduce in woodlot
 - iv. What new trails should be added?
 1. Skate Trail
 2. Water shuttle from downtown?
 3. New informal trail just north of switch back trail should become the permanent waterfront access trail (could be a boardwalk)
 4. Access to the heritage features
 5. Trail connection to the waterfront
 6. Can the waterfront trail be connected to Bluffers of Bellamy ravine?
 7. Allow access from Livingston apartment buildings
 8. Access along Laurier fence line to clean up garbage
 9. Recreational cycling along bluffs
 10. Add parking at the bottom of the bluffs
 - a. Response from group: bad idea, would be a hangout for kids



11. Stairs are desirable for bluff trail access
 12. Mountain bike trail
 - a. Concerns about how this could be managed
- v. Lighting
1. Lighting on main trails (repeated)
 2. Solar powered lighting for nighttime trail use near buildings and from theatre to parking lot (repeated)
 3. No lighting – detracts from natural area, impact on wildlife, waste of energy, will attract night usage (repeated)
 4. Maybe only have lighting during functions (repeated)
 5. Dangerous night access because there are no lights
- vi. Dogs
1. Dog-walking paradise
 2. Consider a dog off-leash area (repeated)
 3. Dog walker trails through the east side of the site
 4. Dog walkers are ok as long as they pick up
- vii. Fencing – Participants were shown a number of fencing options including metal picket and wood split rail style fences and asked to comment on their preference:
1. Reinstate the chain link fence along Guildwood Parkway
 2. Like that the fence is down along Guildwood Parkway (repeated)
 3. Remove fence along Guildwood Parkway (repeated) – enhance the gardens as a barrier instead
 4. Use as little fencing along the trail as possible
 5. Add post and paddle fence along the bluffs
 6. Use aluminum fencing for visible areas
 - a. Aluminum fencing is preferable – doesn't allow termites or carpenter ants
 7. Mark trails with post and paddle fencing – no wire though
 8. Using fencing to manage dogs.
 9. Don't mark trails with fencing – use soldier course, more signage, interpretive signs instead
 10. Stone fencing in key areas
 11. Fences are expensive 😊
 12. No aluminum fencing – too intrusive
 13. Minimal to no fencing – fences send the wrong message along Guildwood Parkway, suggesting that the park is not an open, public space
- viii. Bluffs
1. Viewing platform is important
 - a. Platform with benches like at Rouge Park



- b. Should be managed lookouts with raised trails (repeated)
 - 2. Visitors from outside the community don't appreciate the risk of the bluffs. There should be more signage
 - 3. Move trail back from edge of bluffs
 - 4. People camp on the bluffs
 - 5. Consolidate existing informal trails into formal trail with official lookouts
- ix. General Comments about Trails and facilities that could be related to trails:
 - 1. Parking should be screened from road!
 - 2. Winter access/clearing is costly for operators
 - 3. More drinks, snacks, garbage cans, recycling cans, drinking fountains, washrooms
 - 4. Add rest areas at key points along the trails (repeated)
 - 5. Create safe trails without making barriers; be aesthetic
 - 6. Use signage more than fences eg "please stay on the trail" with reasons
 - 7. Should be more benches (repeated)
 - a. Comfortable seating
 - b. Reuse stumps and wood from Ash to build benches and boardwalks
 - 8. Other trail hazards are mosquitos from May to Oct.
 - 9. A few water fountains would be good
 - 10. Construction staging area should be open for parking 3 seasons
 - 11. Careful not to remove any more trees when opening or closing trails
 - 12. Integration of trail connections to the community
 - 13. Consolidate trails – where there are 3-4 trails make one good trail instead
 - 14. Opportunity for interpretive signage and wayfinding
 - 15. Need to plan trails so planting is not impacted
 - 16. Trail management is necessary to prevent trail width increase and deal with wet patches
 - 17. If closing trails use natural looking fences
 - 18. Need ways to designate and prioritize trails to allow multiple uses/needs

5. Events Topic

- i. What events have you attended?
 - 1. Guildwood Day (repeated)
 - 2. Guild alive with Culture (repeated)
 - 3. Halloween Event
 - 4. Guild Festival Theatre



5. Annual Art Show (repeated)
 6. Walking Tours (repeated)
 7. Christmas Lighting (repeated)
 8. Doors Open (repeated)
 9. Wedding event
- ii. What events did we miss?
1. The Guild Alive with Culture (repeated)
 2. Candy Cane Hunt
 3. Annual Art Show
 4. Horticultural Society Plant Sale
 5. Walking Tours (repeated)
- iii. What new Events might be suitable?
1. Plant Swap
 2. Haunted Ghost tours summer and fall evenings
 3. Farmer's Market (repeated)
 4. Fall / Winter hay rides
 5. Concerts in the park – free like TBG (repeated)
 6. Events for seniors
 7. Live art demos
 8. Planting Events
 9. Art in the park / Art Festival (repeated)
 10. Painters/Potters selling work
 11. Car show in parking lots
 12. 1 or 2 summer days blankets and picnic baskets – auction picnic baskets as a fundraiser
 13. Plant walks / interpretive trails
 14. Craft shows and artisan events
 15. Nature walk – flora and fauna
 16. DIY education session around gardens (annual, perennial, fruit, etc.)
 17. Canada Day event
 18. Pub night – beer garden
 19. Fundraising events
 20. Charity events
 21. Music festival
 22. Storytelling event
 23. Renaissance fair
 24. Snowshoeing tours
 25. Garden related events to improve them via volunteers
 26. Bring back some of the activities that Rosa and Spencer Clark first gave us:



- a. Seasonal events eg. Hayrides, New Year's Event, Christmas dinner in conjunction with carols, hot chocolate, etc.
 - b. Themed pods such as the new development at Centre Island
27. Active programming run by Parks, Forestry and Recreation

iv. Potential additional program and facilities for the park:

1. A Chapel for Weddings
2. Library
3. Year-round theatre space
4. Off-Leash dog area (as no residents to be bothered) (could be located where old house burned down) (repeated)
5. Natural area playground
6. Opportunities for exercise stations.
7. Skating rink – covered in historic style
8. No rinks
9. Skating rink in one of the parking lots
10. Need for a public washroom (year round)
11. Elevator at bottom of bluffs for boaters
12. A garden area for the very young (and old) to enjoy and entertain themselves
13. integrate play areas for children within this setting, it would be a way to recognize the needs of the many young families moving into the neighbourhood
14. Fitness / sport events - Yoga, exercise, etc.
15. Community classes – card games, music, etc.
16. Stuff for kids - arts and crafts (repeated)
17. Dance classes
18. Science classes
19. Stained Glass class
20. Pottery classes
21. Cooking classes
22. Quiet walking path
23. Viewing areas
24. Educational areas – school trips
25. Sensory walk
26. Active conservation awareness!!
27. Winter activities

v. Favourite Events

1. Festival Theatre (repeated)
2. The Art Show (repeated)
3. Guild Alive with Culture
4. Guildwood Day (repeated)



5. Musical evening events
6. Arts and craft shows (repeated)
7. movies
- vi. General Comments about Events and Programming
 1. More focus on Arts and demonstrations and process eg. Pottery demos, art gallery where you can buy pieces from locals
 2. We need 'free' spaces
 3. Will there be a cost for events in the park?
 4. We need a space for indoor events as well
 5. Include youth and mentorship
 6. 200 people attended Guildwood Day with BBQ – open to Guildwood neighbourhood only
 7. For any new events the following should be evaluated:
 - a. What is the capacity?
 - b. How much parking will be needed and where will it be located?
 - c. How many entrances and where?
 8. More events
 - a. Make it a destination
 - b. More variety
 - c. Busy space
 9. Zoning of uses to minimize conflict (particularly at peak times and locations)
 10. With new development, more events will come.
 11. Partnership is key – private/public partnerships and sponsors (repeated)
 12. Offer variety – is a converging area – connections are strong
 13. Promote what's happening in the park
 14. There is a good variety of events – something for everyone
 15. High participation at Halloween event
 16. People have not heard about the shoreline clean up events
 17. Provide program for Young families in the area
 18. Gardens and sculptures are favourites in general
 19. Events should be run by PF&R
 20. Not too large 100's of people is ok, not 1000's
 21. Likes recreation in the park
 22. No active recreation, no playgrounds
 23. New events must be able to fit into the historic context
 24. Who will collect the fees from events, Dynamic or the City?
 25. Include a loud noise curfew



6. Vision Statement Key Words

- i. Walking area
- ii. Not active recreation
- iii. Relaxing
- iv. For everyone
- v. Tranquility
- vi. “it’s like a different world”
- vii. Connect with nature
- viii. Hidden gem (repeated)
- ix. Enjoy nature
- x. Keep it accessible
- xi. Visually accessible
- xii. Welcoming
- xiii. Give focus and purpose to the park
- xiv. Maintaining connections to the arts
- xv. Destination
- xvi. Awareness
- xvii. Conservation
- xviii. “celebration” venue – oasis of what we have in in backyard
- xix. Park for relaxation and nature
- xx. Place where art meets nature (repeated)
- xxi. Guild becomes hub
- xxii. Guild park not Guildwood Park
- xxiii. Restore the site
- xxiv. Respect the spirit of the Arts and Crafts Area and the work of Spencer and Rosa Clark
- xxv. Capture history / heritage for future / perpetuity
- xxvi. Learn
- xxvii. Historical touchstone
- xxviii. Heritage
- xxix. Legacy
- xxx. Community
- xxxi. Natural art
- xxxii. Unique spectacular
- xxxiii. Jewel in the crown

7. Communications with City

Nancy Lowes facilitated a table about Communications and solicited feedback on a range of communications methods that the City could employ to reach community



members. Participants voted for various strategies. The results are summarized as follows:

- i. Guild News and Views letter / GVCA Website (4)
- ii. Website (3)
- iii. Councillor Paul Ainslie's Letter (3)
- iv. Bluffs Monitor (2)
- v. Scarborough Mirror (2)
- vi. GVCA Annual Meeting (2)
- vii. Any way we can bring people together (1)
- viii. Friends of Guild Park (1)
- ix. Notice in Library (1)
- x. Notice Board in the Park
- xi. Compost Days
- xii. Flyers
- xiii. Status Report of Progress
- xiv. Post card to all households announcing new website
- xv. One on one with staff
- xvi. Venue needs better acoustics
- xvii. Email
- xviii. Online vote for priorities

8. General Comments about Guildwood Park

- i. Involve youth in plan development, not just planning for them (repeated)
- ii. Consider arts mentorship for youth and adults
- iii. Consider cultural perspectives
- iv. Need to address vandalism

