

STOP 2 – DESIGNING CITY HALL

In designing Toronto's City Hall, Lennox kept in mind three factors: convenience, property, and theatrical effect. Lennox wanted to use theatrical effects for the ground-and first-level offices because these would be frequented by the public.

In his original plans for the second floor, Lennox designed a two-storey high courtroom on the west side and on the north side, and a two-storey high council Chamber in the middle. On the south-east corner was the mayor's suite and rooms for the Public School Board, while in the north east corner was the police court. The prisoners' cells were located on the ground and on the first floor.

Lennox designed a 300 foot high clock tower, not as an elaborate city landmark, but as an integral part of the heating and ventilating system. The actual measurement for the clock tower is only 285 feet high.

In the design of the Court House part of City Hall, Lennox wanted to minimize or eliminate the possibility of contacts among various parties during legal proceedings.