L'Amoreaux Kidstown Water Park Enhancement

Round 2 Public Meeting
City of Toronto Parks, Forestry and Recreation

December 1, 2020





Land Acknowledgment

I'd like to begin by honouring the land that I'm on. If you are not currently in Toronto, I encourage you to learn about the lands you're on.

We acknowledge the land we are meeting on is the traditional territory of many nations including the Mississaugas of the Credit, the Anishnabeg, the Chippewa, the Haudenosaunee and the Wendat peoples and is now home to many diverse First Nations, Inuit and Métis peoples. We also acknowledge that Toronto is covered by Treaty 13 with the Mississaugas of the Credit.



Purpose of the Meeting

To present preliminary ideas and options, solicit feedback on concepts and confirm design directions towards a preferred concept.



Agenda

- 6:30pm Welcome, Introductions
- 6:35pm Communications & Consultation Update
- 6:45pm Preliminary Design Options and Discussions
- 7:45pm Final Overall Questions and Comments
- 8:00pm Next Steps and Adjourn



Project Team

CITY OF TORONTO TEAM

Parks, Forestry & Recreation

Joe Ferrara, Sr. Project Coordinator

Katy Aminian, Supervisor, Capital Projects (Acting)

Alex Lavasidis, Sr. Public Consultation Coordinator

Scott Topping, Supervisor Parks Maintenance &

Construction

Robert Wright, Supervisor Property Management &

Maintenance

Gary Sanger, Supervisor Community Recreation

Ward 22

Nick Mantas, Executive Assistant

Joanne Fusillo Ademaj, Executive Assistant

DESIGN TEAM

PMA Landscape Architects

Fung Lee

Lead Landscape Architect,

Principal

Mehran Ataee

Landscape Architect,

Project Manager

Waiyee Chou

Landscape Designer

Anya Moryoussef Architect

Anya Moryoussef

Director, Architect

Nevena Krilic

Architect

CONSULTATION TEAM

Dept of Words & Deeds

Jane Farrow

Facilitator

Pauline Craig

Notetaker











Communications & Consultation Update

Consultation and Project Timelines
How Did We Get Here?
What We Heard

Consultation Process Overview and Schedule

We are here

STAGE 1 September

STAGE 2 November

STAGE 3 Winter 2021

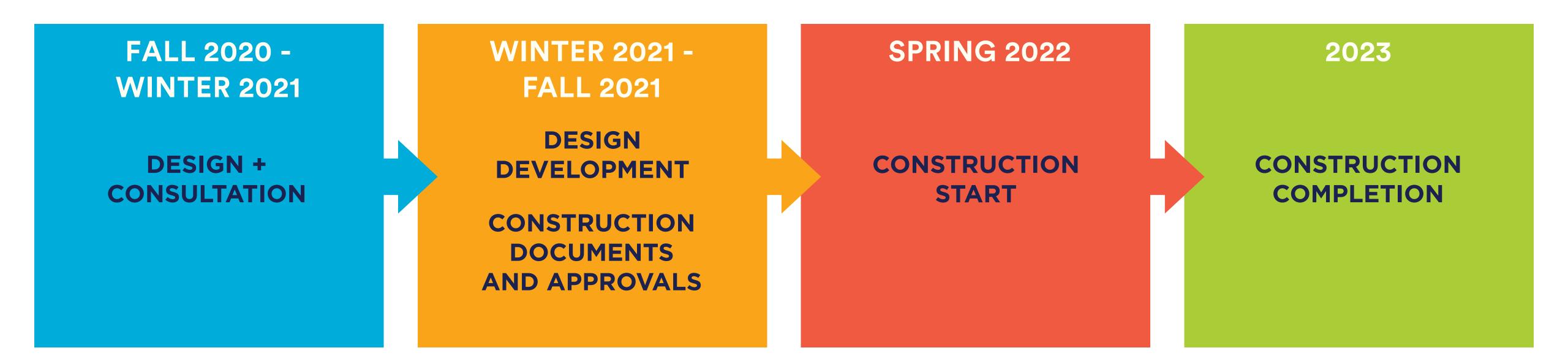
- Confirm understanding of who and how the water park is used.
- Determine overall goals and objectives.
- Establish priorities for water park renovations and solicit ideas.

- Present preliminary ideas and options.
- Solicit feedback on concepts.
- Confirm design direction towards a preferred concept.

- Present preferred concept based on collective input.
- Solicit feedback on preferred concept.



Anticipated Project Timeline



The proposed schedule is subject to change



How Did We Get Here?

Community Outreach & Consultation

September 15, 2020

Online Survey Launched

September 23, 2020

Community Resource Group Meeting #1

September 30, 2020

Virtual Public Information Meeting #1

September 30, 2020

Consultation with Representatives of the Huron-Wendat

November 25, 2020

Community Resource Group Meeting #2



Community Resource Group Meeting #1

- 1. The water park should remain a water park as opposed to a splash pad with opportunities for dynamic play.
- 2. The diverse needs of kids and their care-givers must be taken into account.
- 3. Opportunities to increase the size of the water park and improve connection to the broader L'Amoreaux Park.
- **4.** Opportunities should be pursued to meaningfully incorporate Huron-Wendat culture and narratives.

Survey Results

- 1. 81% visit with family and largest age group is between 4 to 9 years old.
- 2. 80% drive to Kidstown. 67% say it is difficult to find parking depending on the time of day.
- 3. Bucket dump, water slide, and multi-platform structure are the top 3 favourite existing features.



Survey Results Continued

- 4. Large swimming pool, falling water feature, and water slide are the top 3 favourite features to add.
- 5. 70% think natural/education elements are important.
- 6. 80% think sustainable elements are important.
- 7. 80% say they like outdoor shower and change rooms.
- 8. 87% want to see more shaded seating areas.



Consultation with Representatives of the Huron-Wendat

- 1. Great opportunity to share knowledge of the site, along with knowledge of traditional way of life.
- 2. Examples of cultural elements include:
 - o Miniature model of the former village.
 - o Traditional children's games.
 - o Traditional clan symbols: turtle, deer, bear, and beaver.
 - o Use architectural features to showcase Indigenous artwork.
 - o Refer to the legend of creation.



Preliminary Design Concepts

Design Guidelines & Objectives

Create a fun destination water park for people of all ages and abilities.

Provide a unique and immersive experience and refer to nearby ecology and Historic Huron-Wendat Village for inspiration.

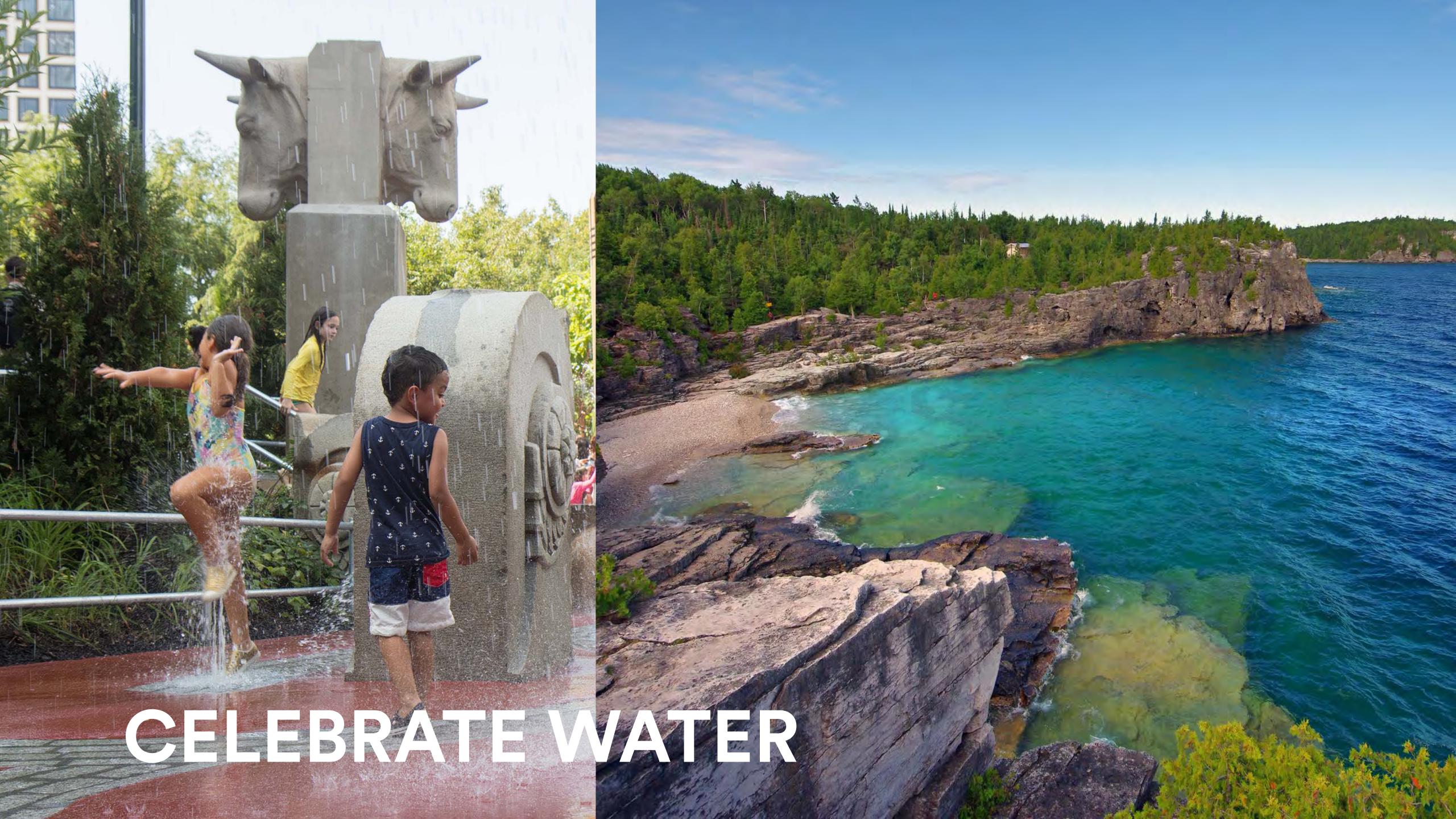
Enhance connections to L'Amoreaux Park and the surrounding community.

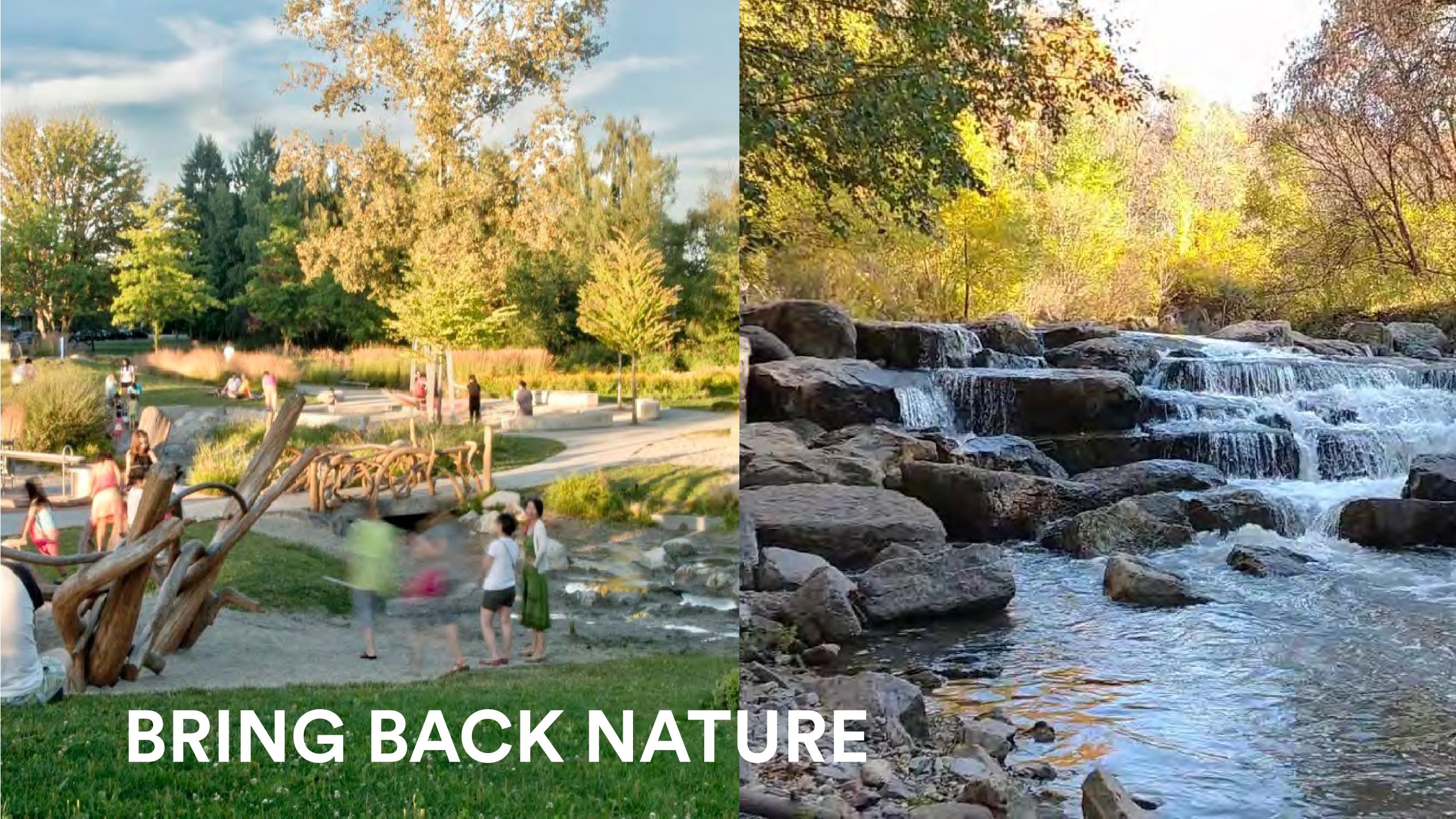
Improve comfort and function for the whole family.



Conceptual Focus

Rethinking Water Play









Agenda

1. Site Context

2. Park Arrival and Circulation

3. Water Park Design

4. Architectural Building Design

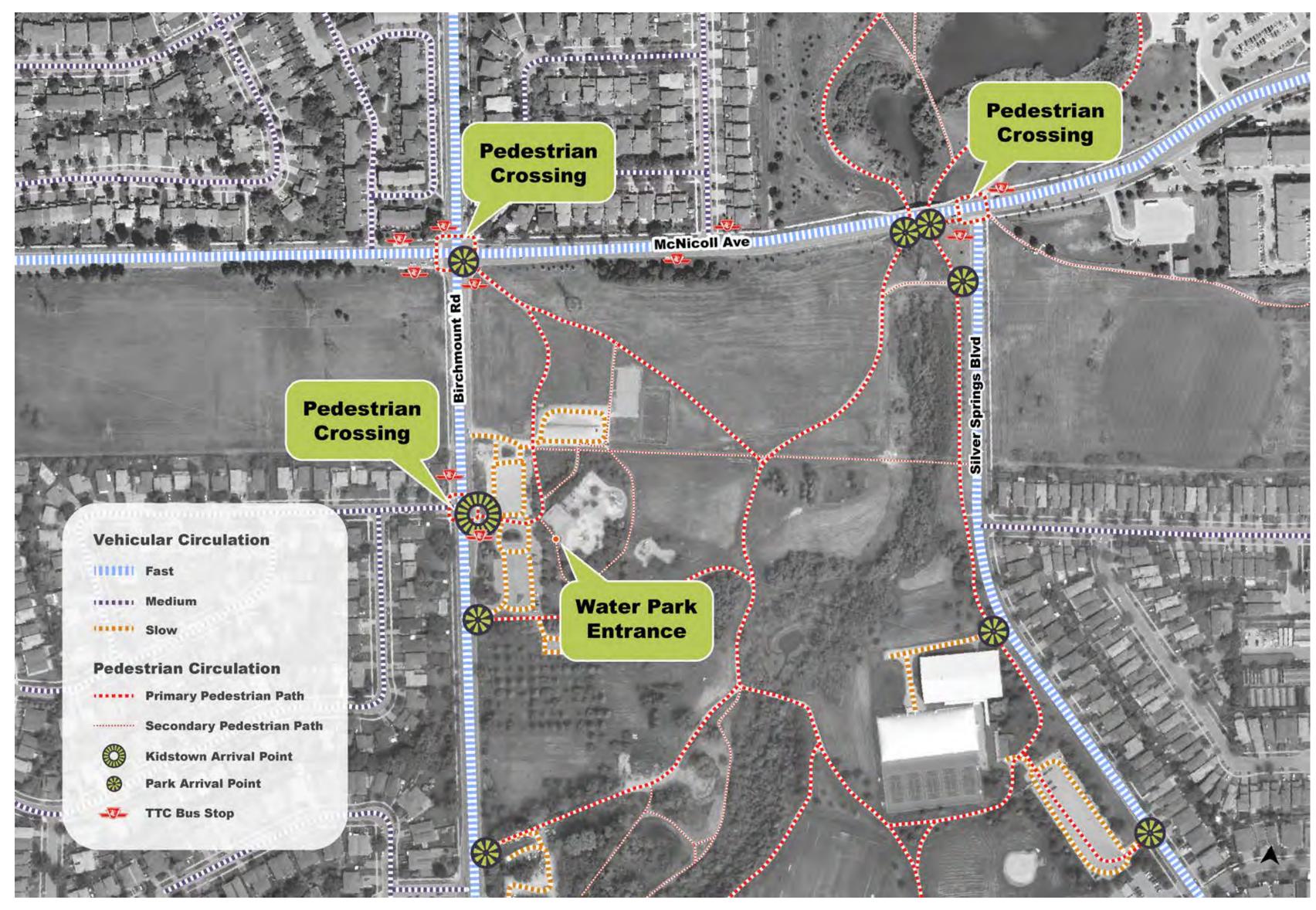


Context





Park Arrival





Park Arrival and Circulation Concepts

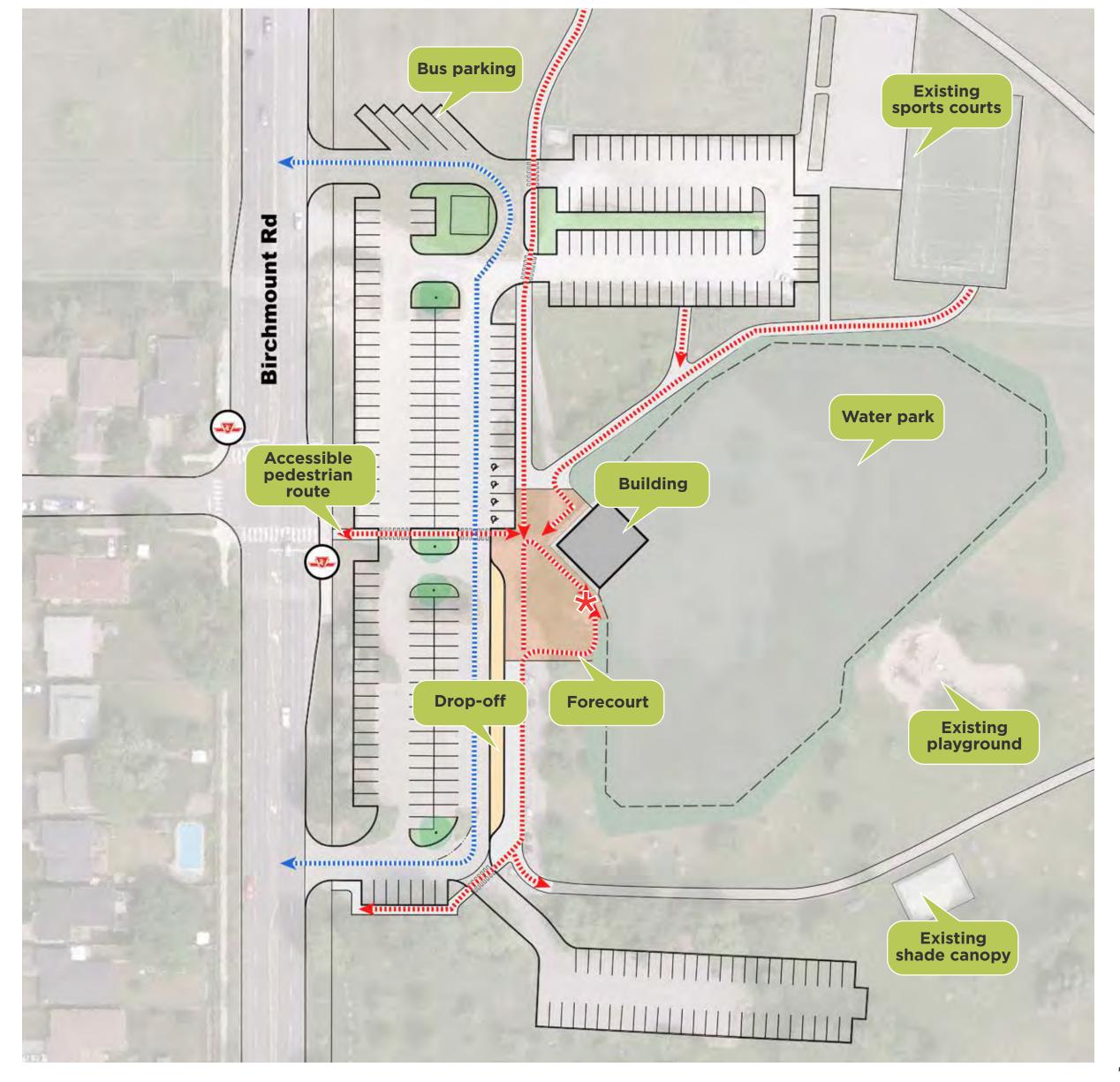
Park Arrival - Concept A

Bus / fire route

Pedestrian circulation

TTC bus stop

***** Entrance to Kidstown





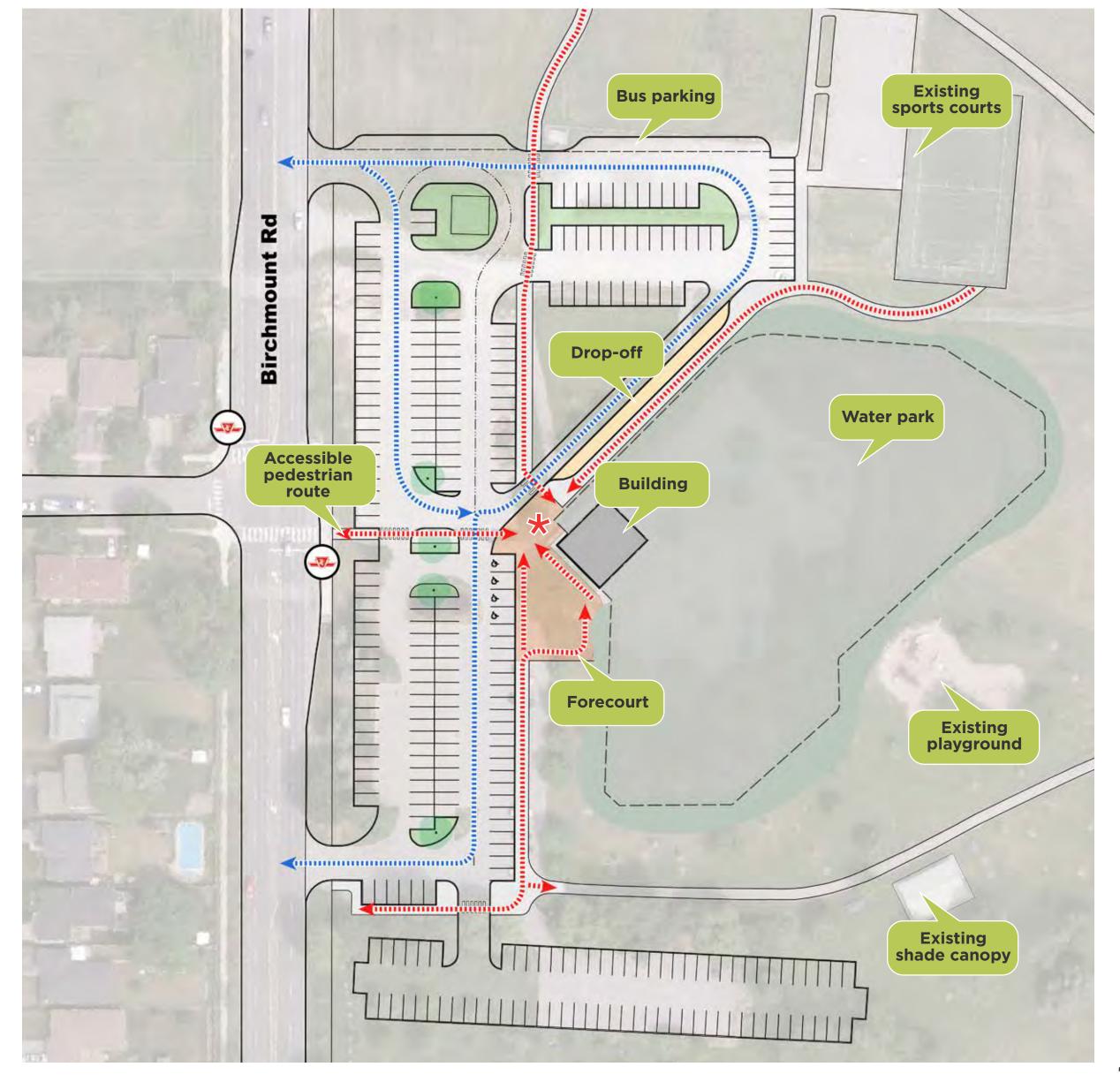
Park Arrival - Concept B

Bus / fire route

Pedestrian circulation

TTC bus stop

***** Entrance to Kidstown





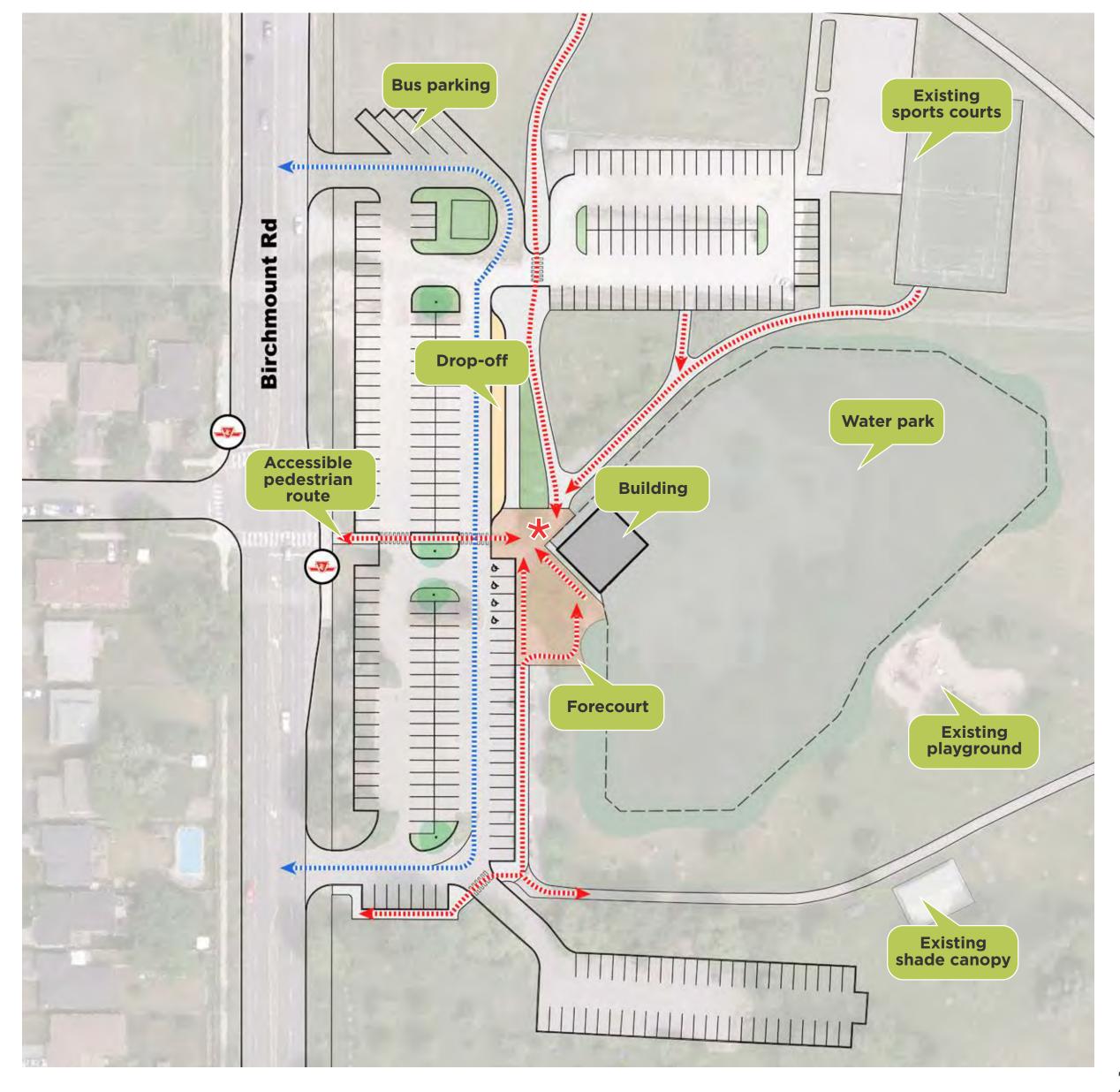
Park Arrival - Concept C

Bus / fire route

Pedestrian circulation

TTC bus stop

***** Entrance to Kidstown





Design Discussion



1. Parking Lot and Arrival

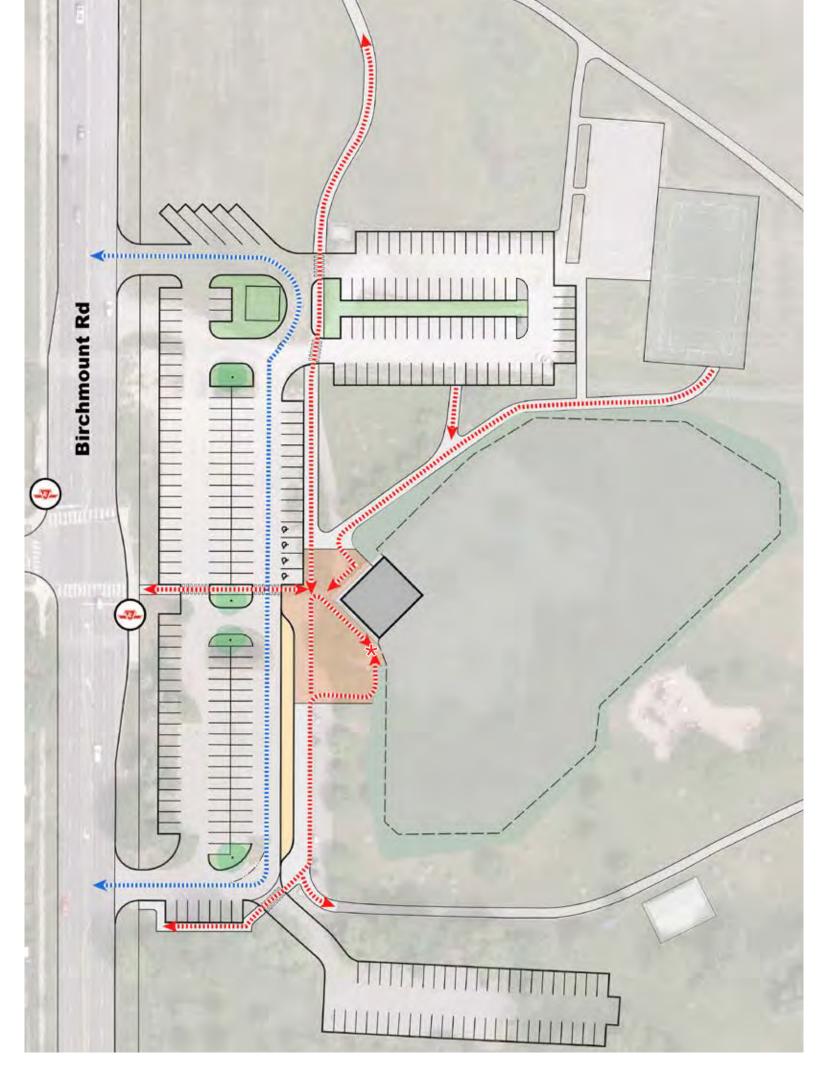
What are your thoughts on:

- a) Options for improving the parking lots.
- b) Circulation and accessibility.
- c) Connection to the park and community.

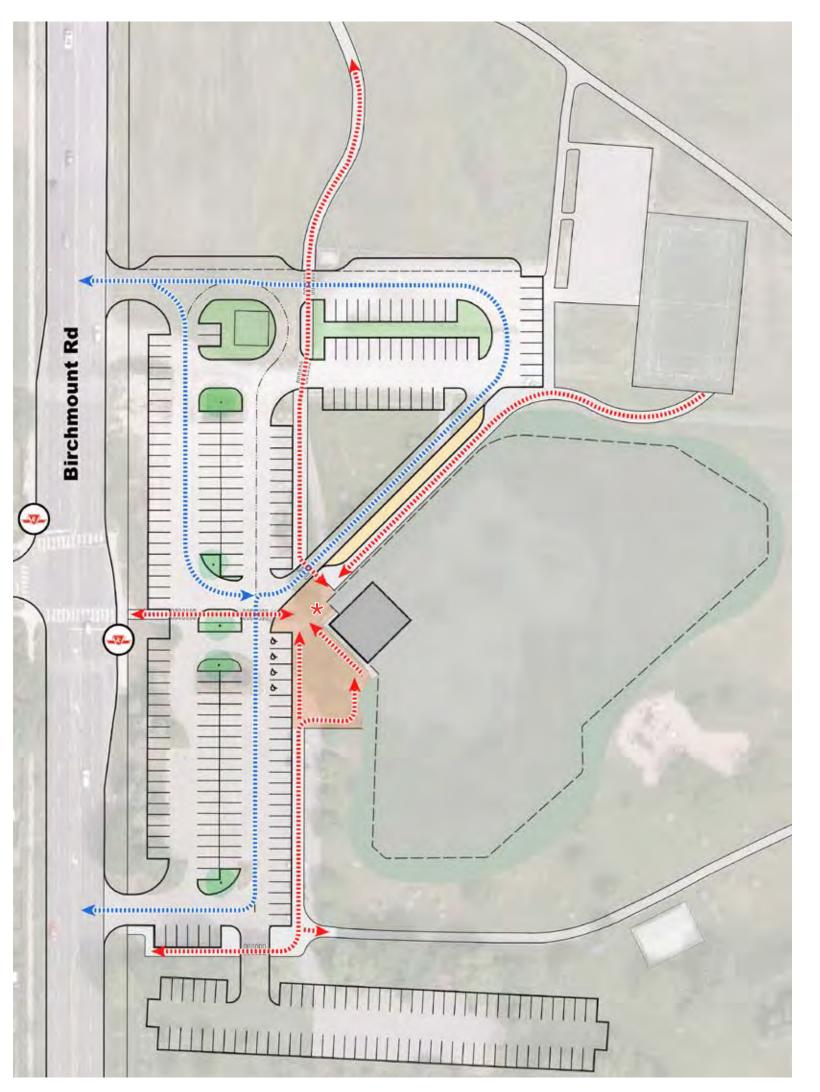


Design Discussion

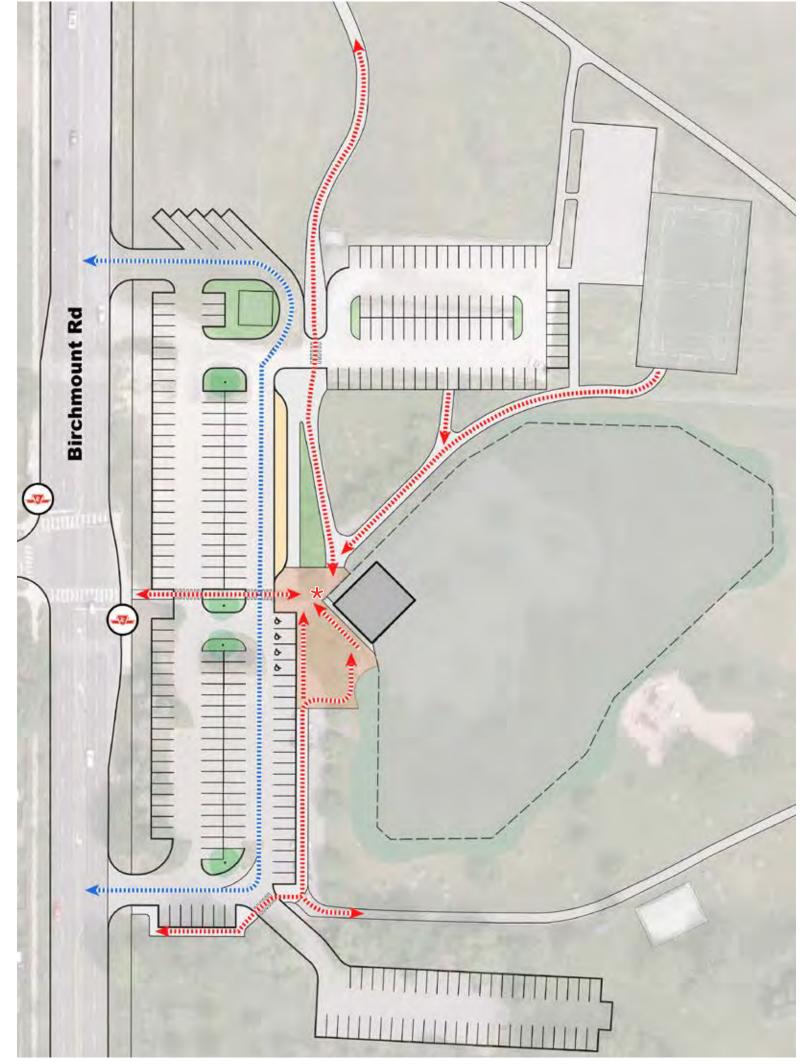
OPTION A



OPTION B



OPTION C





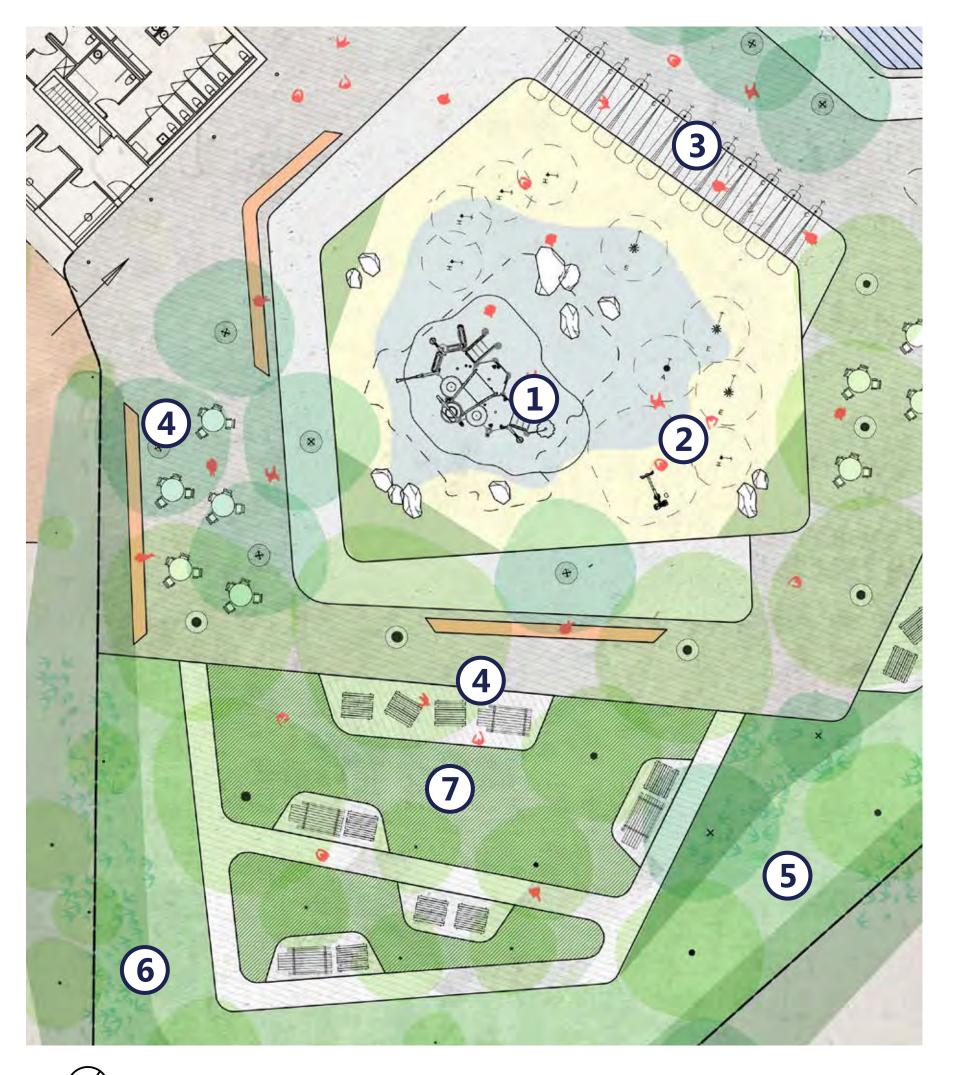
Water Park Design Concepts

Water Park - Concept A - Beach





Concept A - Splash Pad







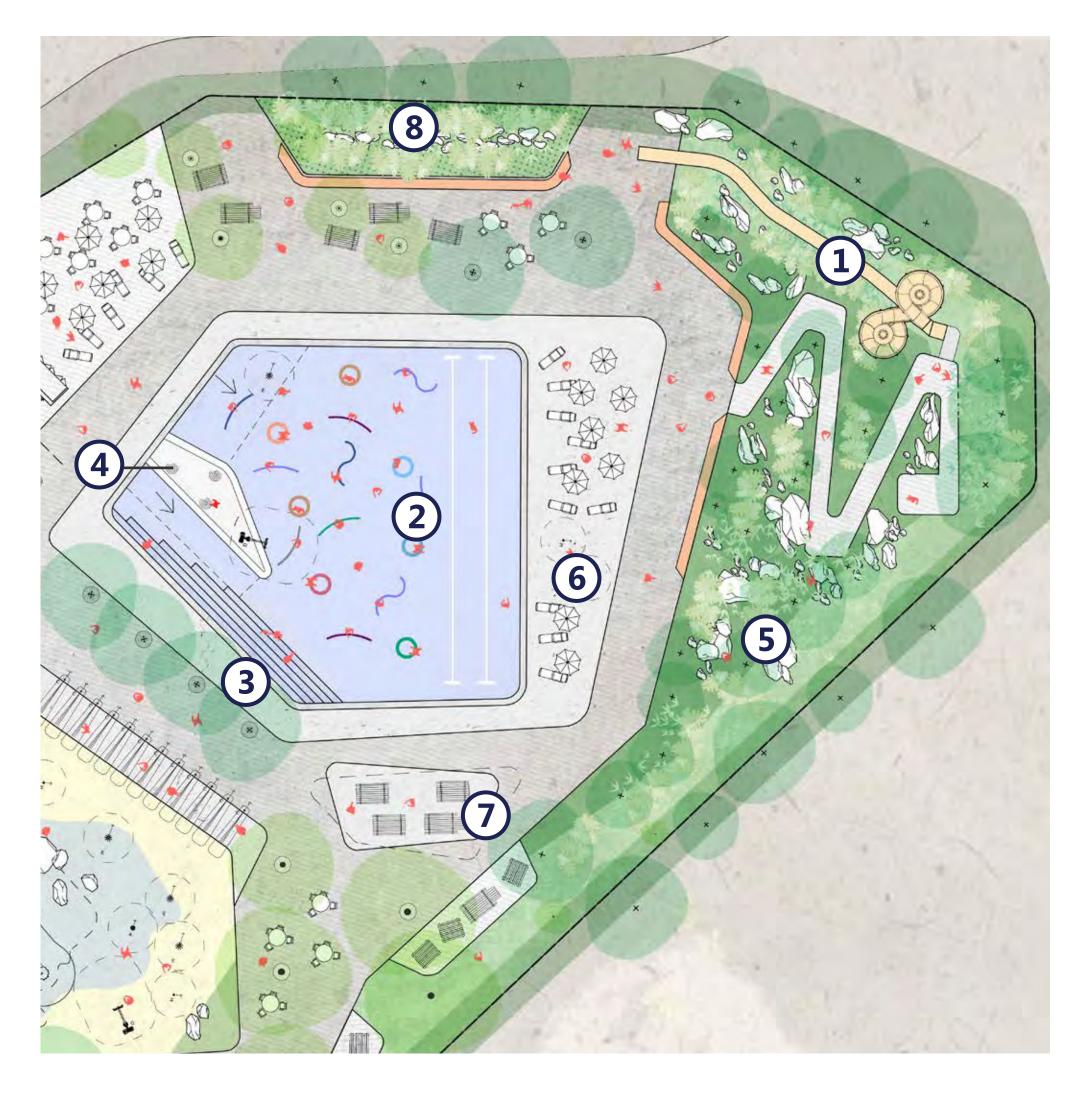


- 2 Various splash pad toys
- 4 Paved picnic area
- 5 Lawn area
- 6 Naturalized area
- 7) Artificial turf area
- Existing tree
- × New tree





Concept A - Pool and Hill

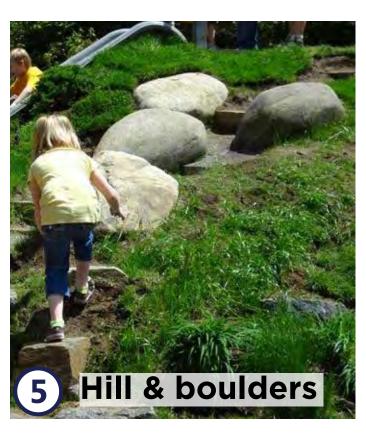












- 6 Pool deck with seating
- **7** Shade structure
- Bioswale with stepping stones
- Existing tree
- × New tree



Concept A - Seating Areas

- Public picnic area
- Permitted picnic area
- 1 Picnic tables
- Tables and chairs
- 3 Chaise lounge
- 4 Linear seating
- **5** Stepped pool seating
- **6** Lawn picnic area





Water Park - Concept B - River



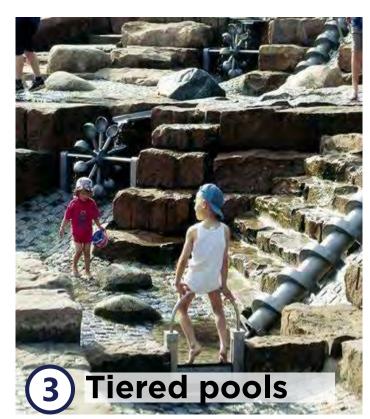


Concept B - Splash Pad and Hill

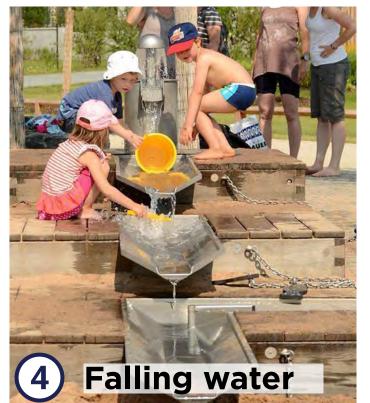








1 Splash pad toys







- 7 Paved picnic area
- 8 Lawn area
- 9 Naturalized area
- 10 Bioswale

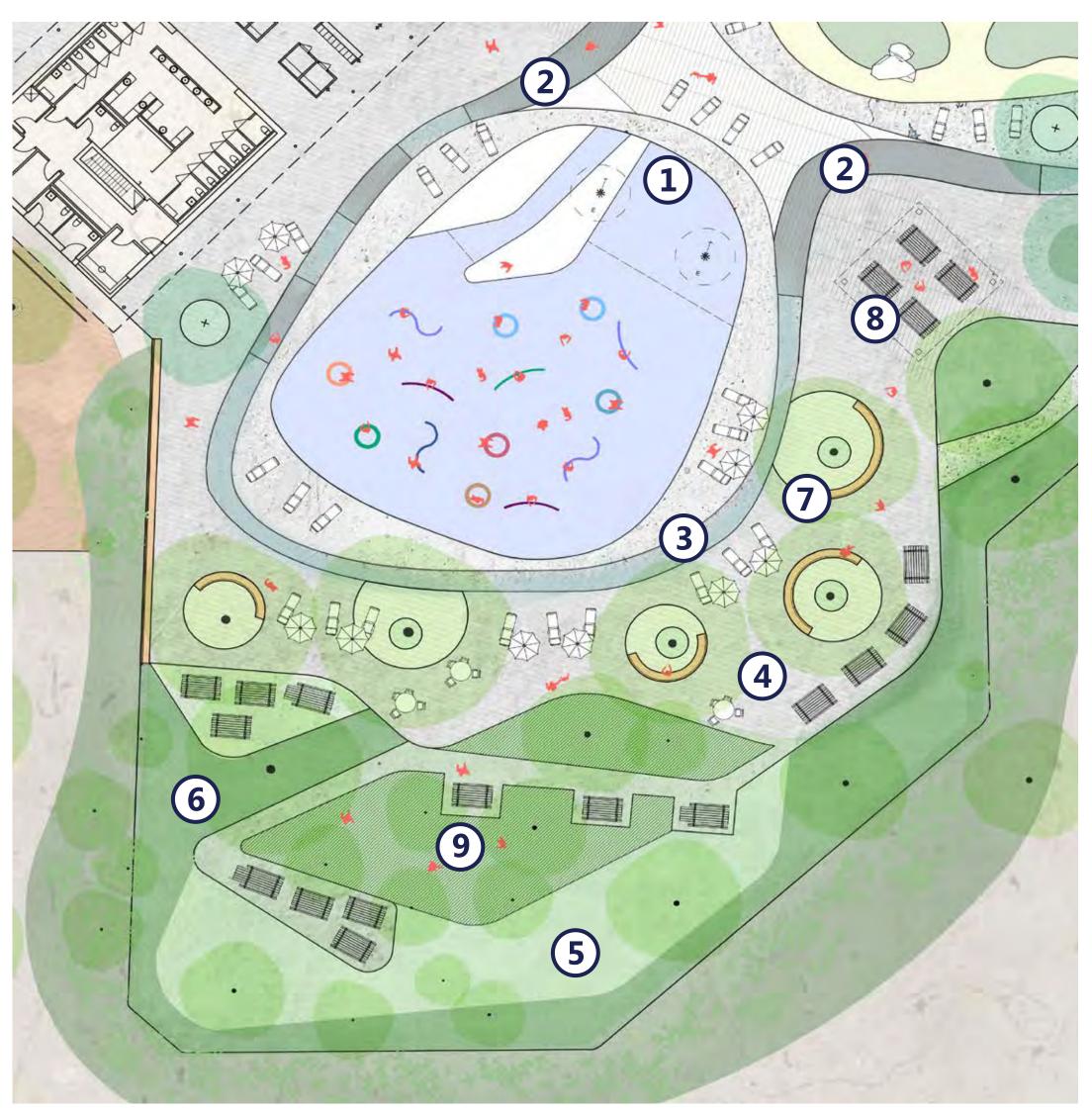




New tree



Concept B - Pool









- 4 Paved picnic area
- **5** Lawn area
- 6 Naturalized planting

- 7 Custom seating
- (8) Shade structure
- 9 Artificial turf area

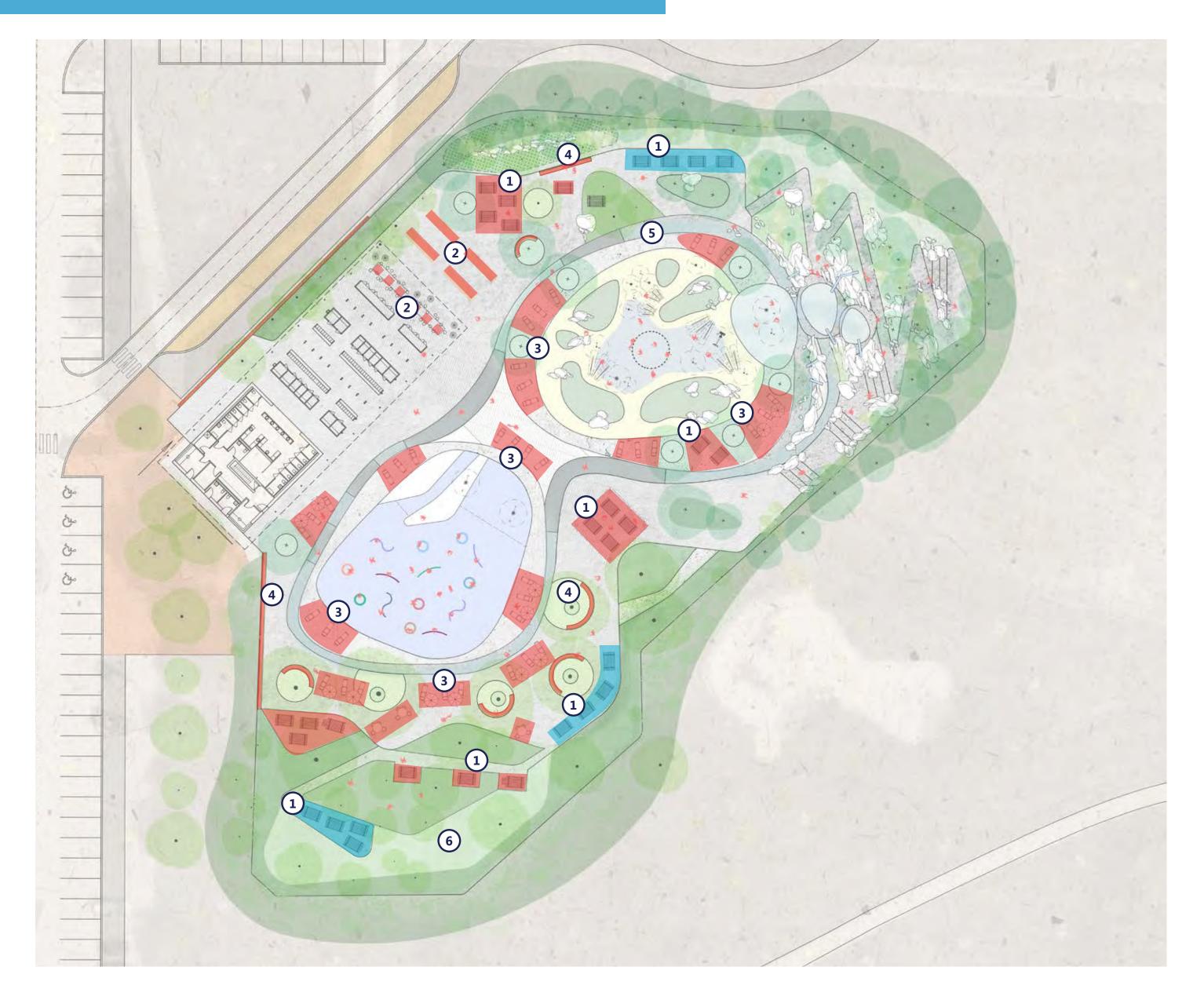


× New tree



Concept B - Seating Areas

- Public picnic area
- Permitted picnic area
- 1 Picnic tables
- Tables and chairs
- 3 Chaise lounge
- 4 Linear seating
- **5** Canal edge seating
- 6 Lawn picnic area





Water Park - Concept C - Lake



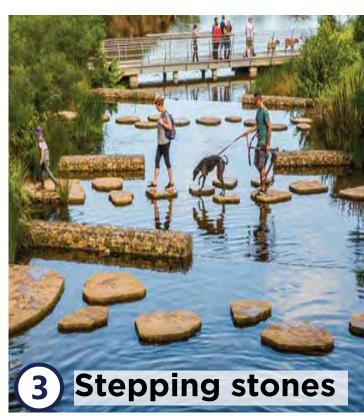


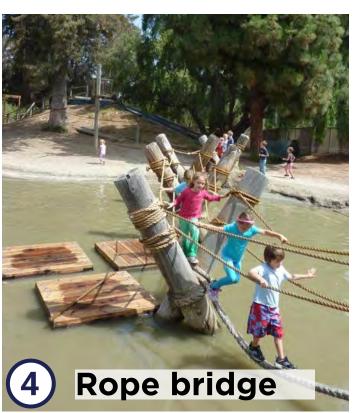
Concept C - Pool and Hill

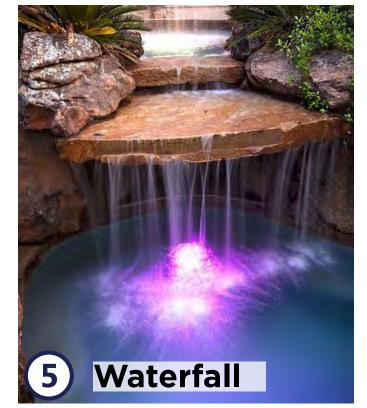












- 6 Deck / Diving area
- 7 Lawn area
- 8 Naturalized area
- 9 Bioswale

• Existing tree

New tree



Concept C - Splash Pad













- **6** Paved picnic area
- 7) Lawn area
- 8 Naturalized area
- Existing tree
- × New tree



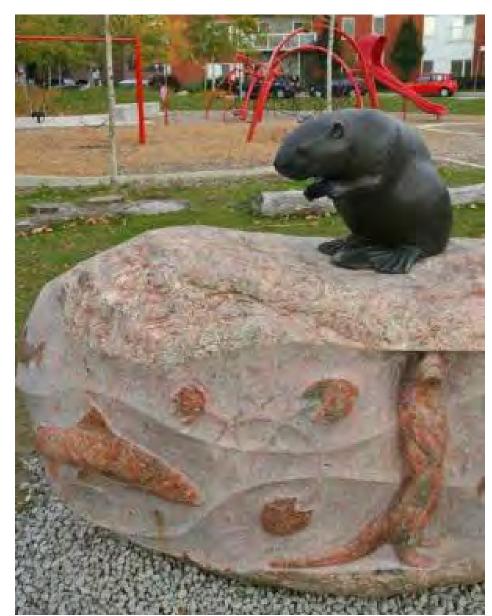
Concept C - Seating Areas

- Public picnic area
- Permitted picnic area
- 1 Picnic tables
- Tables and chairs
- 3 Chaise lounge
- 4 Lawn picnic area





Common Elements: Indigenous Placemaking

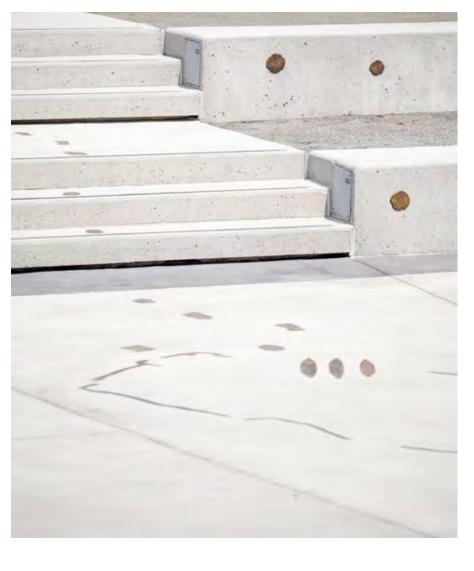


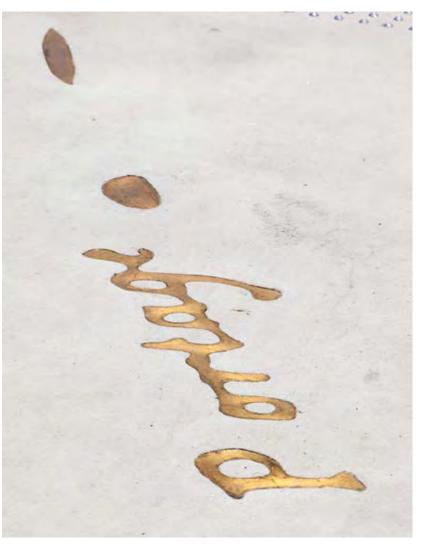












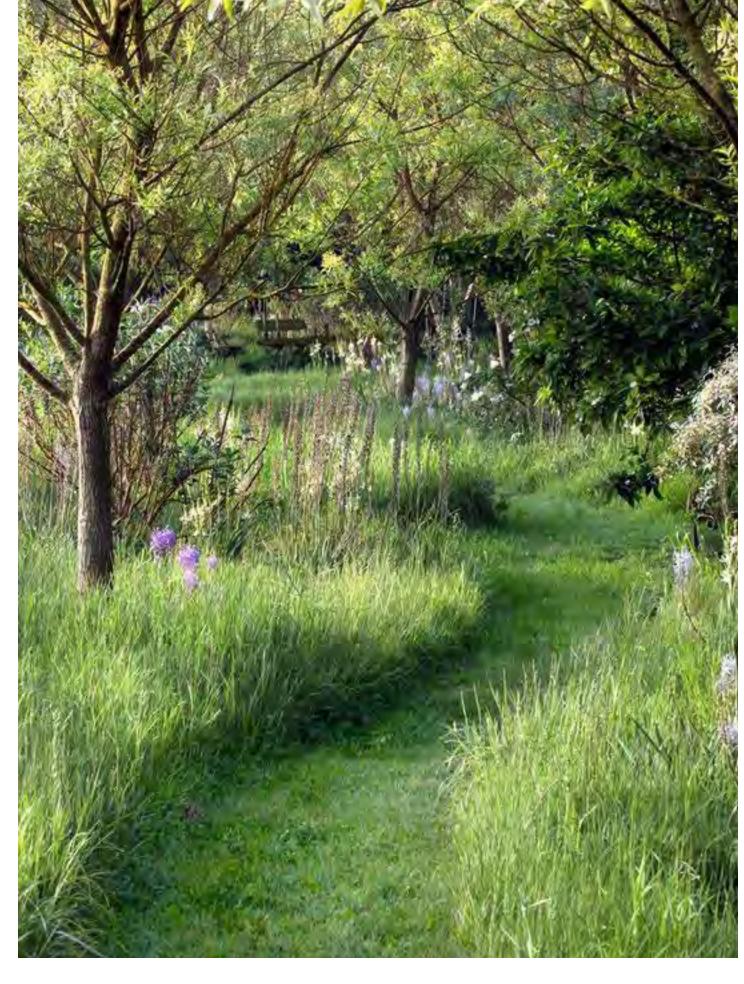


Common Elements: Naturalization and Play

















Common Elements: Cognitive and Inclusive Play











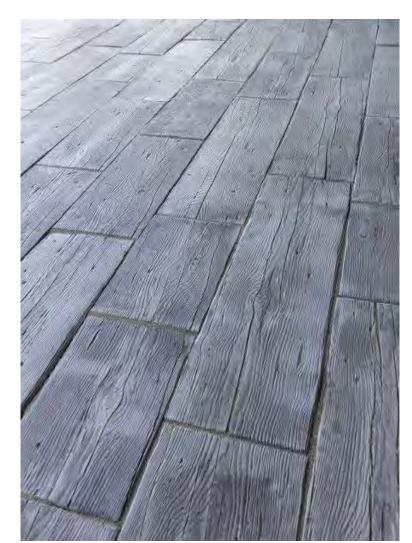




Common Elements: Materials

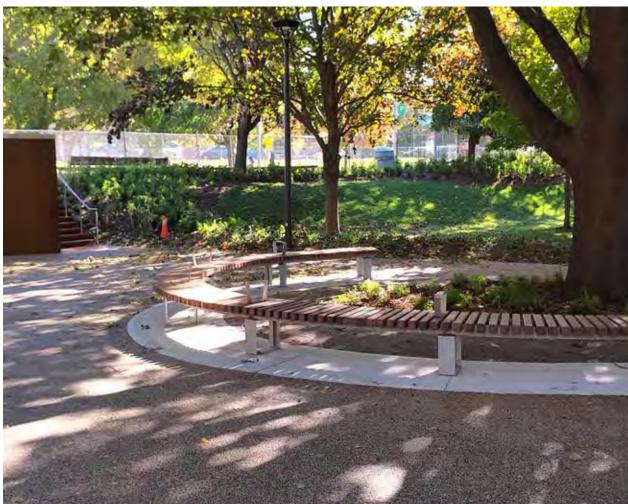


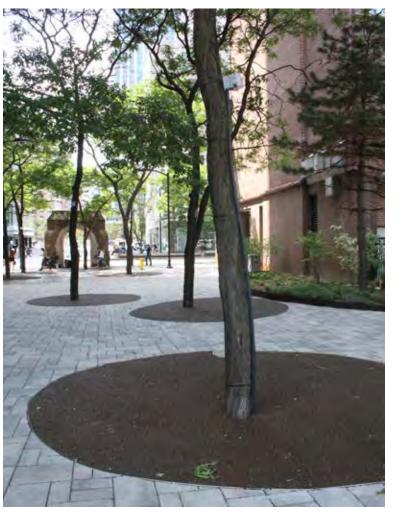














Common Elements: Furnishings and Shade

















Common Elements: Shade

















2. Water Park Layout and Programming

Which option do you like overall?

Which features do you like from each concept?



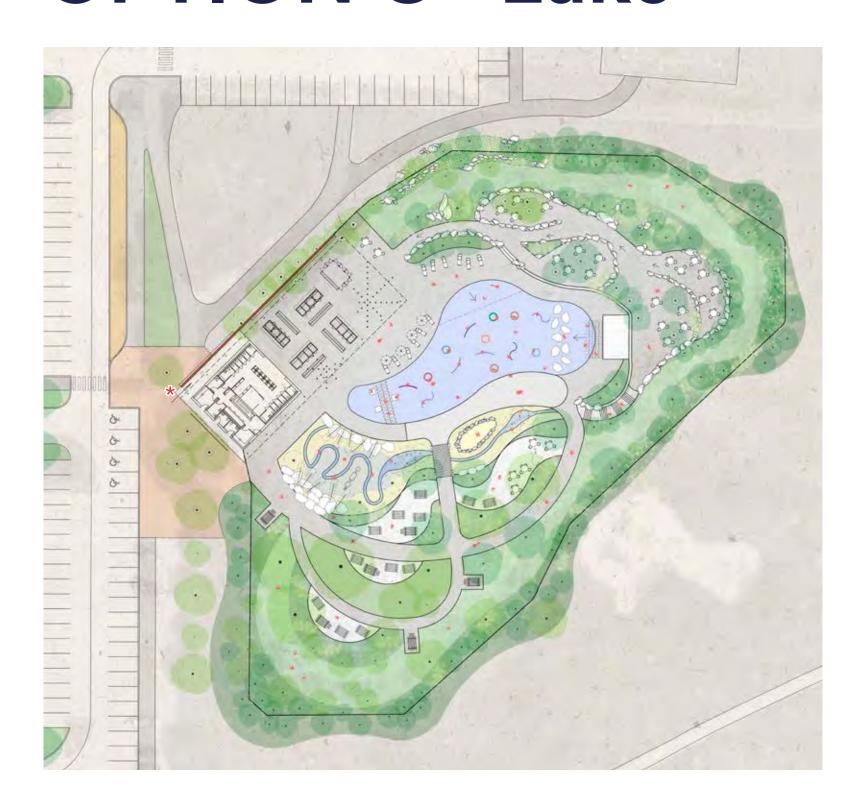
OPTION A - Beach



OPTION B - River



OPTION C - Lake







3. Play Elements

What are your thoughts on:

- a) Play elements shown in different concepts.
- b) How the hill is integrated in different concepts.
- c) Ideas for natural and cognitive play.
- d) Do these designs accommodate for parents and children with special needs.





4. Renaturalization and Greenspace

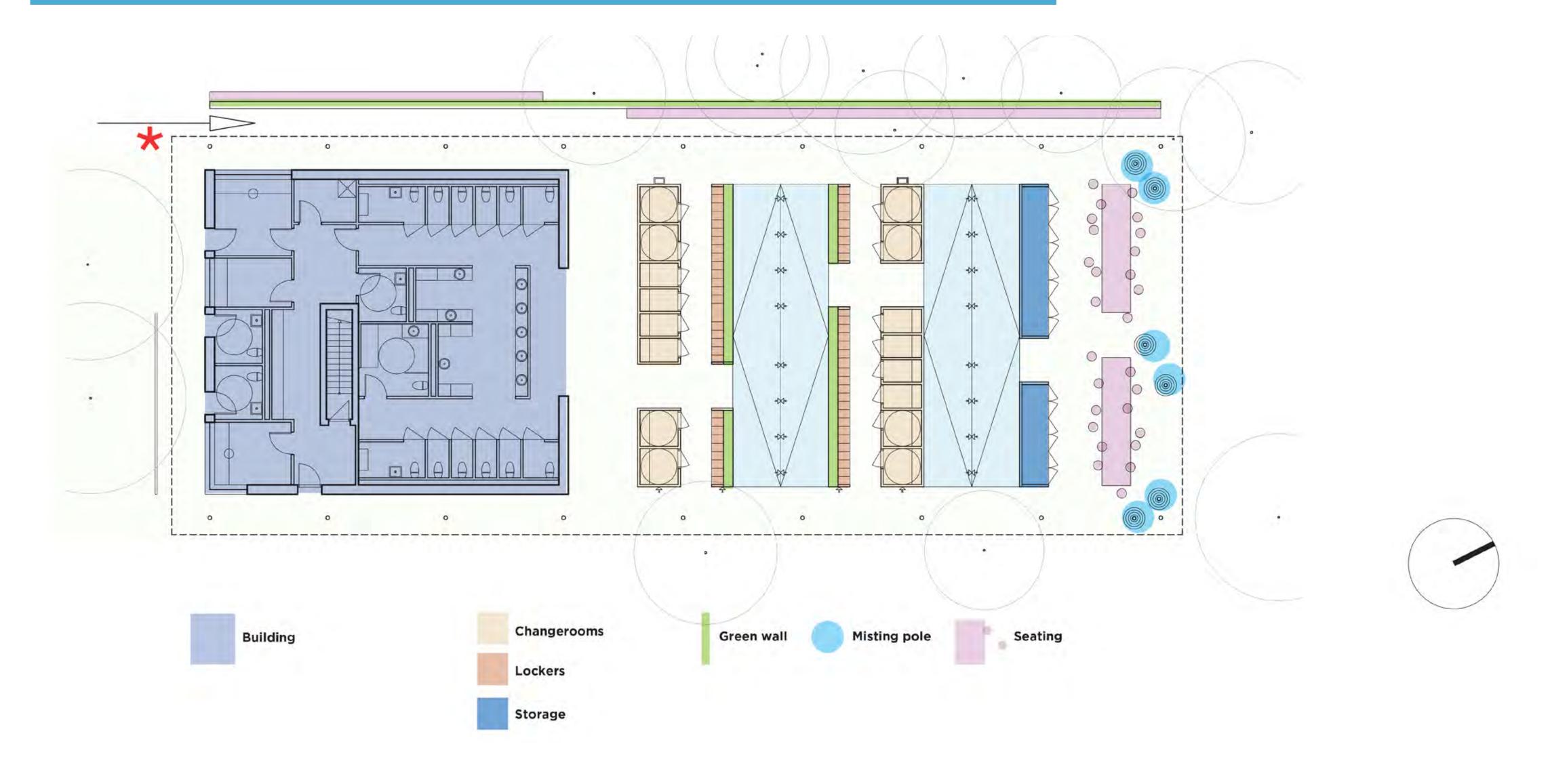
What are your thoughts on:

- a) Naturalizing the perimeter of the site.
- b) Introducing a bioswale feature.
- c) Do these natural features accommodate for parents and children with special needs.



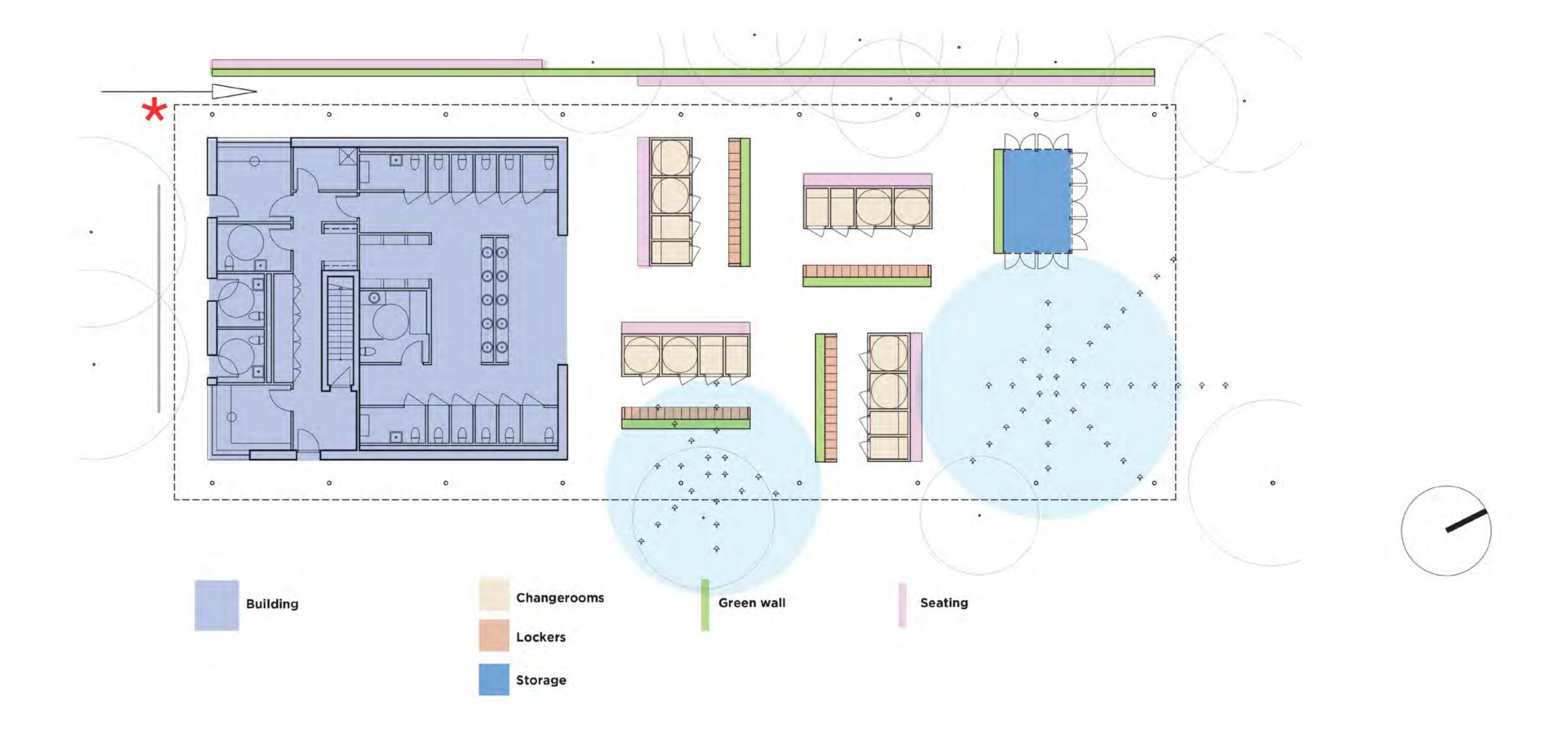
Architectural Building Design

Building Design Concept A - Meander



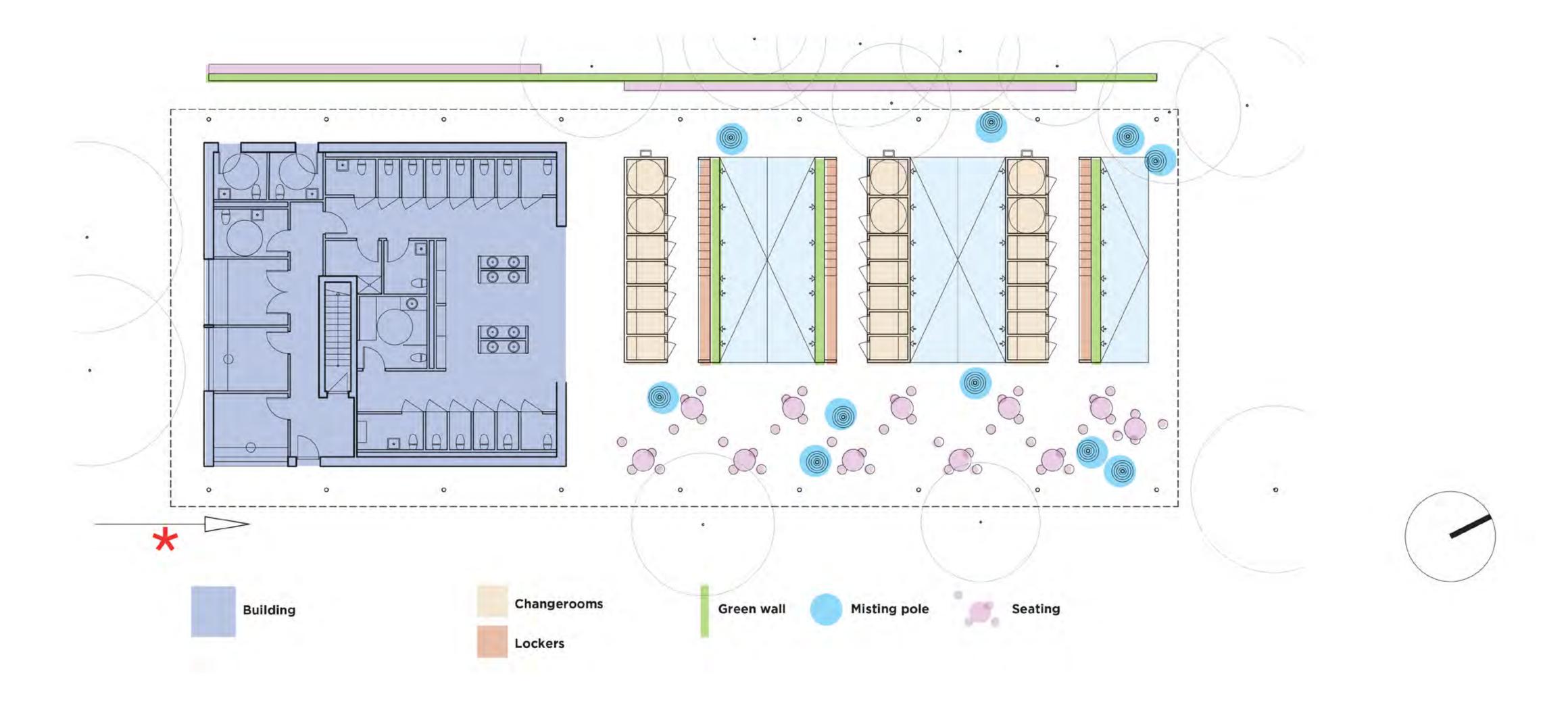


Building Design Concept B - Clusters





Building Design Concept C - Grid





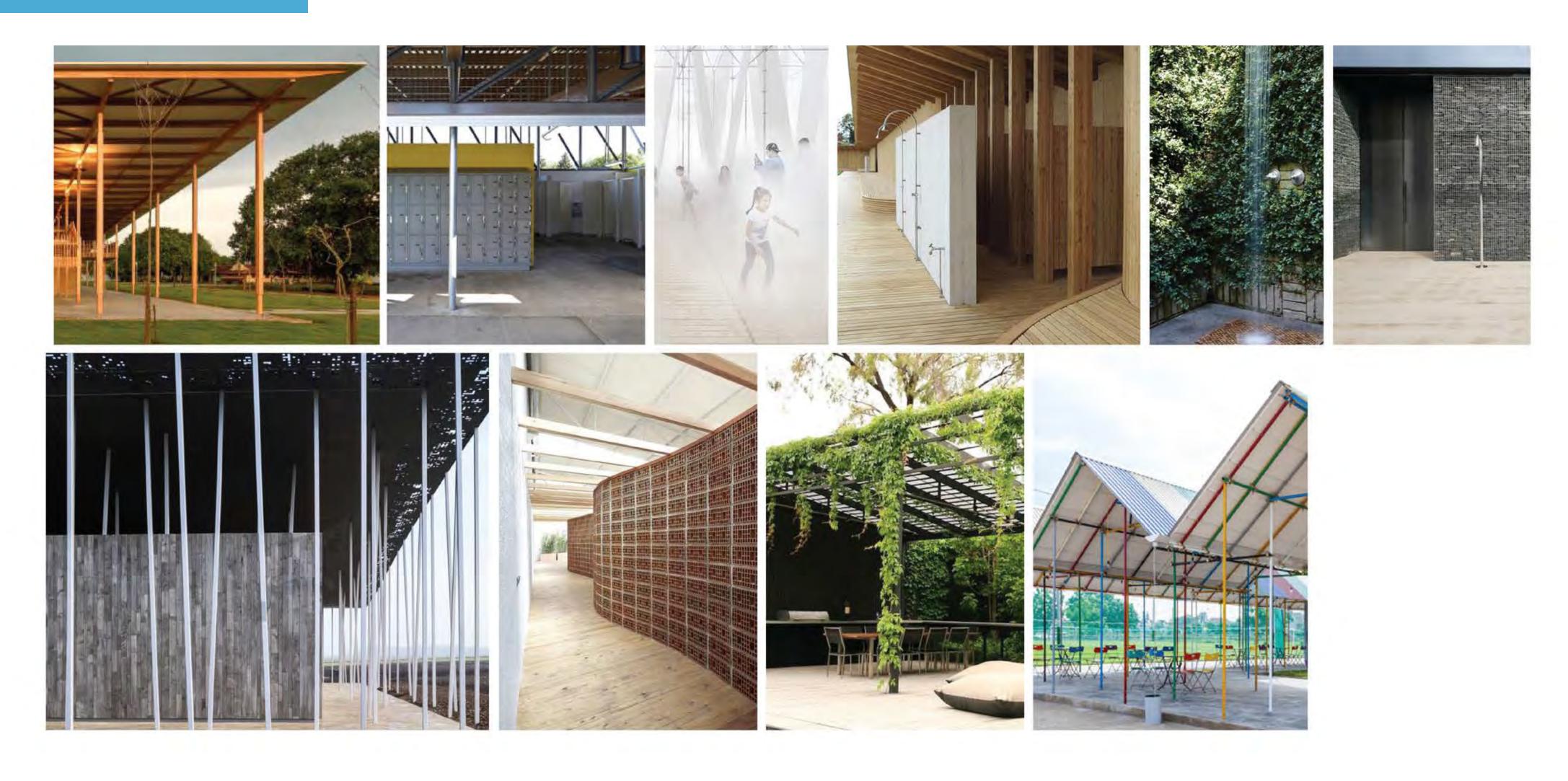
Base Building Options



Base Building Options / Programme Breakdown

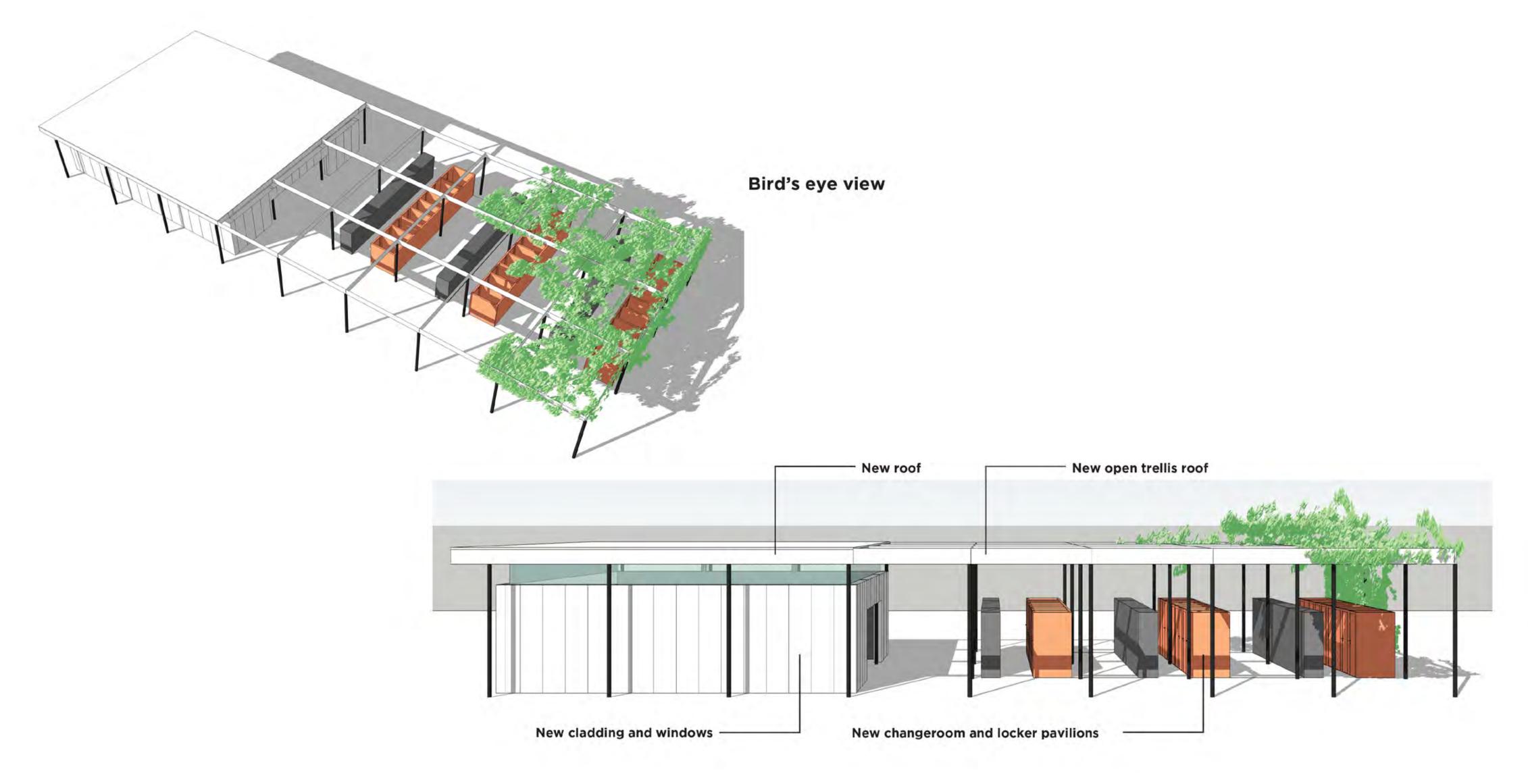


Precedents





3D Concept Images







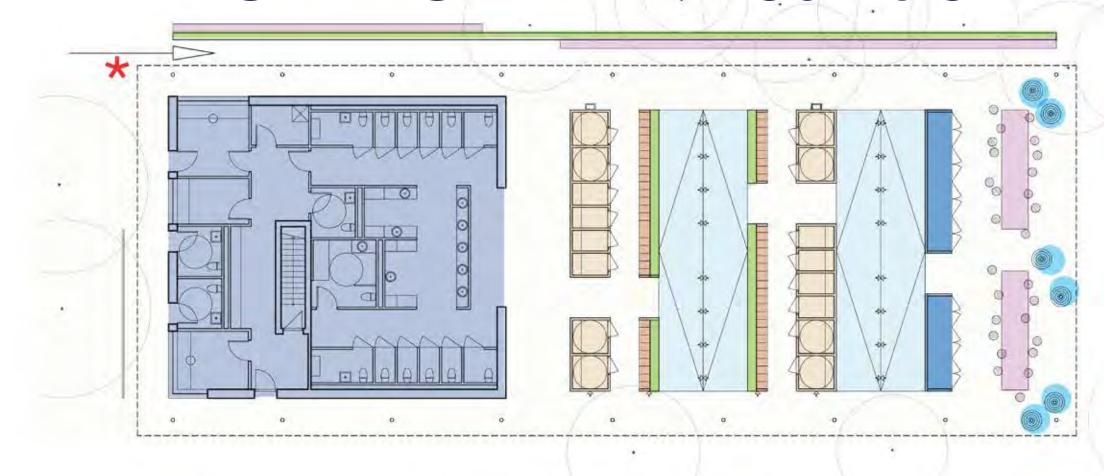
4. Architectural Features

What are your thoughts on:

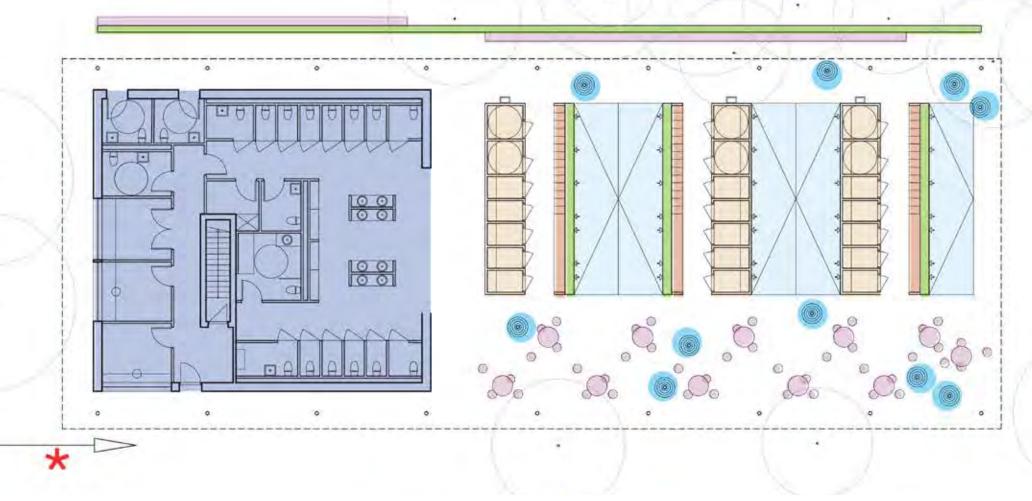
- a) The large shade canopy.
- b) Change room and shower facilities.
- c) Availability and location of concession stand.



OPTION A - Meander



OPTION C - Grid



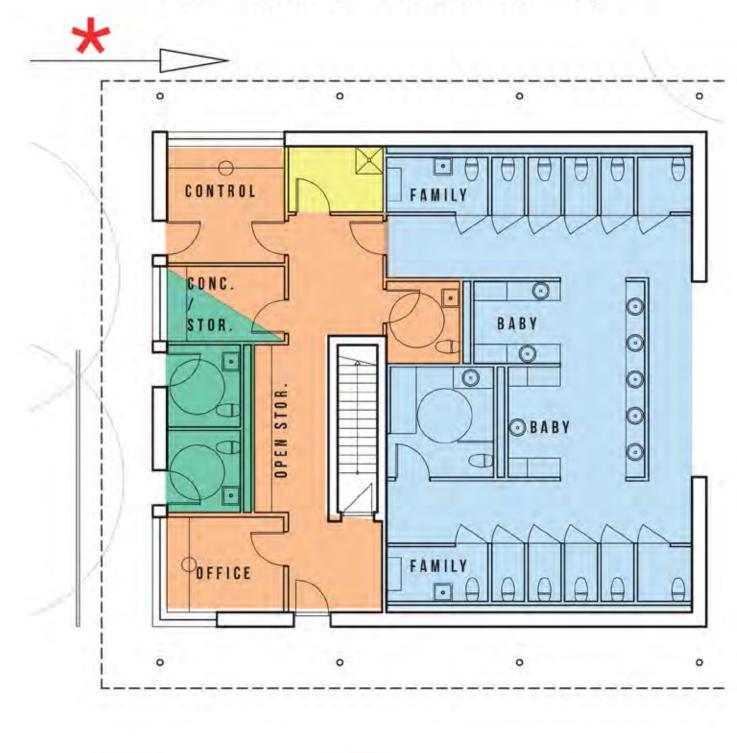
OPTION B - Clusters





OPTION A

Base Building Option 1 / N Entry



Staff facilities

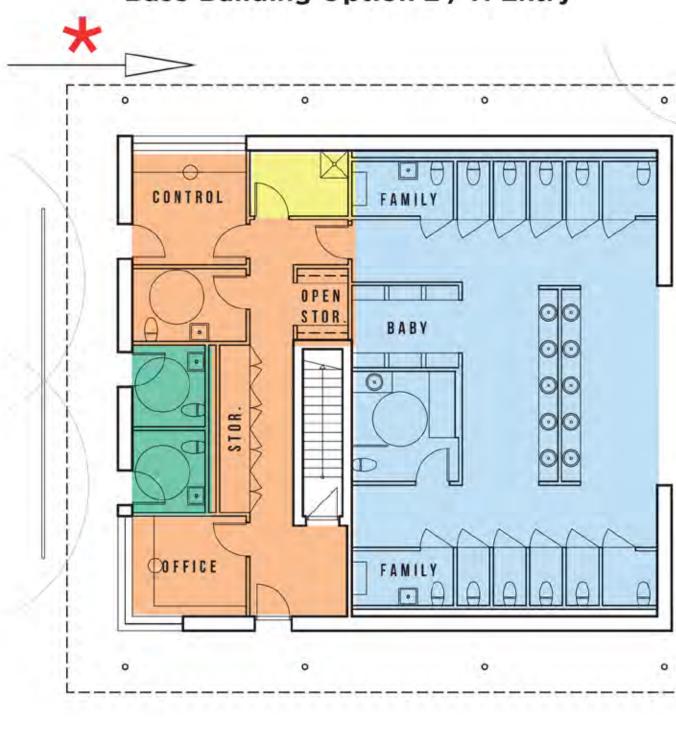
Park facilities

Janitorial

Visitor facilities

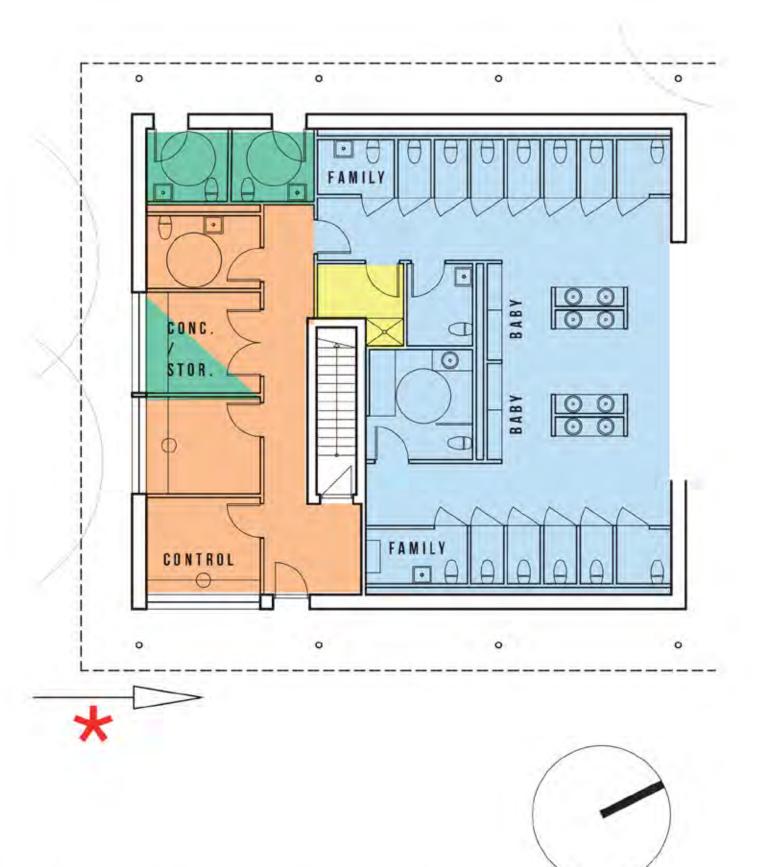
OPTION B

Base Building Option 2 / N Entry



OPTION C

Base Building Option 3 / S Entry







1. Do you have any remaining questions or comments?



Next Steps...

Next Steps

Feedback:

- Online Survey available until December 31st.
- Email comments to jane@janefarrow.ca by December 22nd.

Please publicize the online survey through your networks.

Please visit the project web page for more details or to view the presentation again:

www.toronto.ca/KidstownRedesign





Thank you!