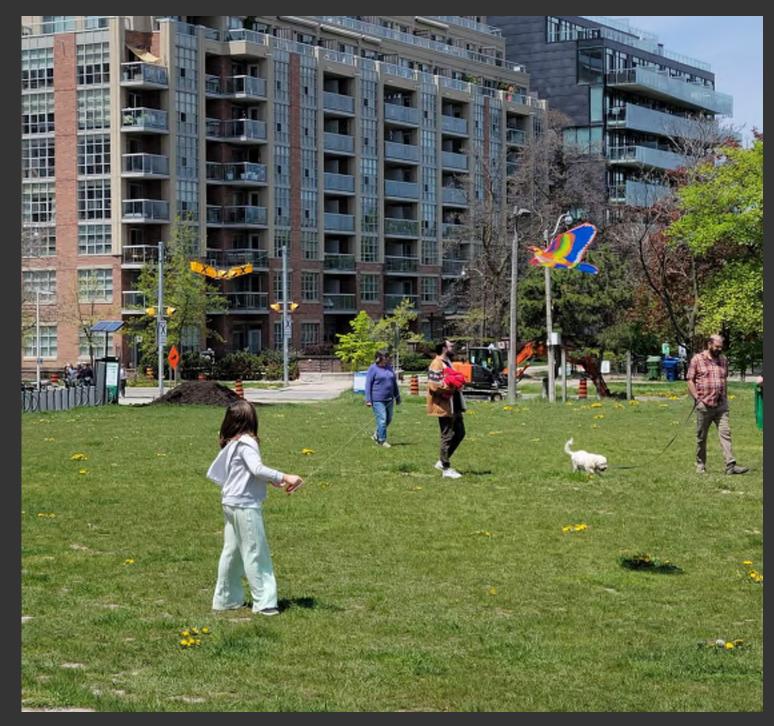
# New Parks at 10 Ordnance St. & 801 Wellington St. W.

Community Advisory Committee Meeting #3

August 2,2023 6:00pm-8:00pm







#### Welcome

We would like to begin by honouring the land that we are on. We acknowledge the land we are meeting on is the traditional territory of many nations including the Mississaugas of the Credit, the Anishnabeg, the Chippewa, the Haudenosaunee and the Wendat peoples and is now home to many diverse First Nations, Inuit and Métis peoples. We also acknowledge that Toronto is covered by Treaty 13 with the Mississaugas of the Credit.



### **Project Team**

#### **City of Toronto**

**Erika Richmond** – Project Officer, Parks, Forestry & Recreation Division **Daniel Fusca** – Manager of Public Consultation, Parks, Forestry & Recreation Division

#### **DTAH: Design Team**

James Roche – Partner, Design Lead

**Tanya Brown** – Project Manager, Landscape Architect

**Elnaz Sanati** – Associate, Landscape Architect

**Andrew Liang** – Landscape Designer

#### **LURA: Public Engagement**

**Zoie Browne** – Engagement Lead and Facilitator **Emily Summers** – Community Engagement Specialist



### Agenda

6:00 pm W
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6:10 pm	Vision,	Principl	es and	Big	Moves	and	Discu	ıssion
	<del>-</del>							

6:30 pm Presentation of Concept Designs

**6:50 pm** Break Out Tables

7:30 pm Big Moves Prioritization Activity

7:40 pm Report Back, Wrap up and Next Steps

8:00 pm Adjourn



### Meeting Purpose

#### The purpose of this meeting is to:

- Present draft vision and design principles for input.
- Present concept designs and for input.
- Share design tools.
- Discuss and gather feedback about CAC priorities and preferences.



### **Project Timeline and Engagement Process**

#### Phase 1:

Background Docs Review

#### Phase 2:

Building a Vision

#### Phase 3a:

Exploring
Design Options

#### Phase 3b:

Setting a Direction

#### Phase 4:

Detailed Design

#### Phase 5:

Contract Documentation

#### Phase 6:

Construction

#### **April-May 2023**

Pre-Engagement Stakeholder Interviews

#### May-June 2023

Thought Exchange

Park Pop-Ups

Meeting #1
Community
Advisory Committee
(CAC)

CAC Meeting #2: Visioning Workshop

#### **July-August 2023**

CAC Meeting #3

Online Survey (date TBD)

Park Pop-up (date TBD)

#### **August-Sept 2023**

CAC Meeting #4

Public Open House

#### Fall - Winter 2023

Communication during this phase will be provided through the project webpage.

#### Winter 2023 -Spring 2024

Communication during this phase will be provided through the project webpage.

#### **Summer 2024 - Fall 2025**

Communication related to construction progress and schedule during this phase will be provided through the project webpage.



#### What We Heard

#### **Phase 2 Engagement Activities**

- ThoughtExchange Online Survey: April 27 to May 19, 2023
- Two Park Pop-ups: May 14 & May 17, 2023
- Two Community Advisory Committee Meetings: May 29 & June 13, 2023





#### What We Heard

#### **Phase 2 Overall Engagement Summary**

#### **Natural and Green**

- Natural and green, with an abundance of trees, wildflowers, and plants and encourage a sensory experience.
- Naturalized meadows with indigenous and pollinator species.
- Enhance the existing natural habitat for animals and introduce bird habitats.
- Consider education and awareness to include explanations of indigenous plants, placemaking, flora and fauna.
- Plant as many trees as possible.

#### **Gathering Spaces**

- Provide comfortable, safe and accessible gathering spaces.
- Have a passive area which enables people to make the space their own.
- Provide unique and varied types of seating such as picnic tables, benches, muskoka chairs and seating for families.
- Provide shaded seating, as well as plentiful accessible seating and tables, and additional lighting.
- Maintain and enhance opportunities to enjoy views. Specific mention was made of having an outdoor amphitheatre in Ordnance Park.

#### **Balanced**

- Opportunity of two separate but connected spaces.
- Preference for Ordnance to be a
   quieter, more naturalized space and
   Wellington to be animated for active
   play such as pick- up soccer, frisbee and
   games.
- Community members divided in their opinions about dogs.
- Include a balance between paths for cyclists and pedestrians, green space to play and naturalized space.



#### What We Heard

#### Phase 2 Overall Engagement Summary

#### **Amenities**

- Multi-functional space and amenities that encourage outdoor physical activity, outdoor fitness equipment.
- Children's play area with natural materials.
- Events space to host a concert or farmers market, but noted concern for noise due to the proximity of condominiums.
- Communal BBQs and fire pits were also suggested.

#### **Unique Features**

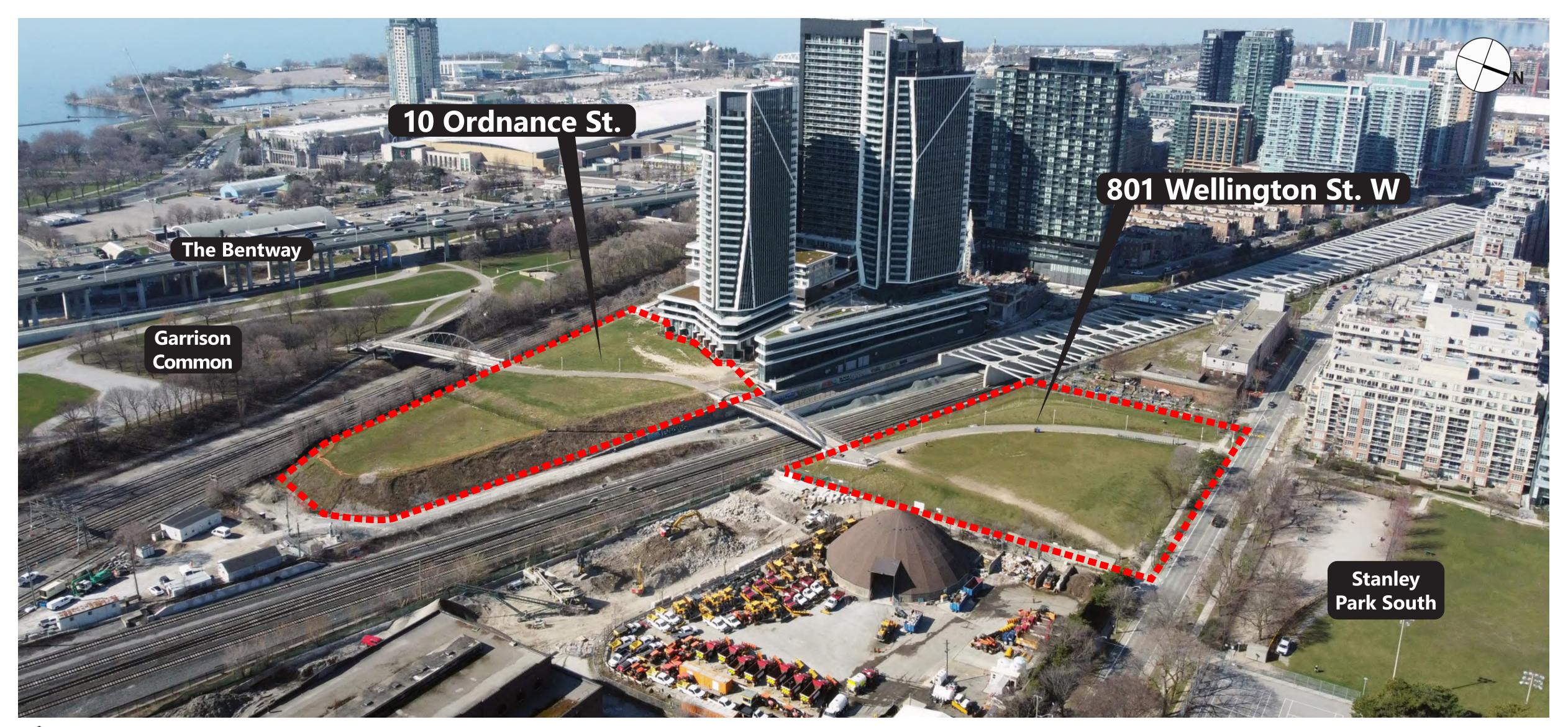
- Potential for many historical educational opportunities through out the space.
- One key piece of education and interest is the history of the railway.
- It was also noted that having Indigenous place keeping is an important part of the site.
- Incorporating integrated interpretive elements such as a sundial, or other unique features was also suggested.

#### Connectivity

- Enhance connections; and create new ones.
- Formalize the informal pathways to increase connection within the two spaces.
- Add wayfinding signage and encourage quieter uses on secondary pathways, and faster travel on primary pathways, like the multi-use trail.
- Official entrance at Wellington, but also new access points at Ordnance and Strachan.
- Provide an opportunity for murals or artwork throughout the space.



# **Project Overview**





# Vision, Design Principles & Big Moves



#### Vision Statement

The new parks at 10 Ordnance Street and 801 Wellington Street West will be a distinct set of open spaces that will provide balance between green, restful spaces and a dynamic, playful public realm.

Ordnance Park extends prominently over the rail corridor, providing a rare urban oasis with spectacular views of the City skyline, while Wellington park touches down into City's urban fabric, weaving itself into the community and broader open space network.

Although distinct, these parks will be linked through continuity of materials, planting, and design narrative and will reflect the community participation and collaboration process.

### Design Principles

#### The design of the parks will:

- 1. **Establish a distinct identity for the two parks** that builds on the unique features, dramatic landforms, spectacular views and rich history that defines them.
- 2. **Maintain, protect and enhance key views**, including views of the city skyline from Ordnance Park.
- 3. **Embrace and build upon the site's unique topographic features,** including the jutting peninsula at Ordnance Park and the curving berm in Wellington Park, to shape spaces, support programming, direct views and provide physical and visual buffers.

- 4. **Reflect the site's natural and cultural heritage**, including the history of Garrison Creek, Indigenous and European settlement and trade and the military and industrial occupation of the site.
- 5. **Develop a hierarchy of pathways and spaces** that will improve accessibility and connectivity throughout the parks.
- 6. **Improve and strengthen connections to the local community** as well as the broader open space and active transportation networks.













### Design Principles

#### The design of the parks will:

- 7. Create safe and inclusive parks for all ages and all abilities.
- 8. **Create a sustainable and resilient design** that contributes to community and public health through the use of robust and low maintenance materials, and by providing shade, wind protection, improved air quality, and increased biodiversity.
- 9. **Maximize and balance passive and flexible spaces** and avoid over-programming to protect the informal qualities of the parks.

- 10. **Enhance and expand site ecology** by increasing the tree canopy, including naturalized plantings and pollinator species, creating habitat to make space for wildlife.
- 11. Provide infrastructure and site furnishings to support a range of users and activities and to mitigate the impacts of dogs in the parks.
- 12. Be coordinated with and address the operating requirements of City staff to **facilitate the maintenance and management** required to **keep the parks clean in good repair**.













### Topography: Slopes, Berms and Sculpted Landforms







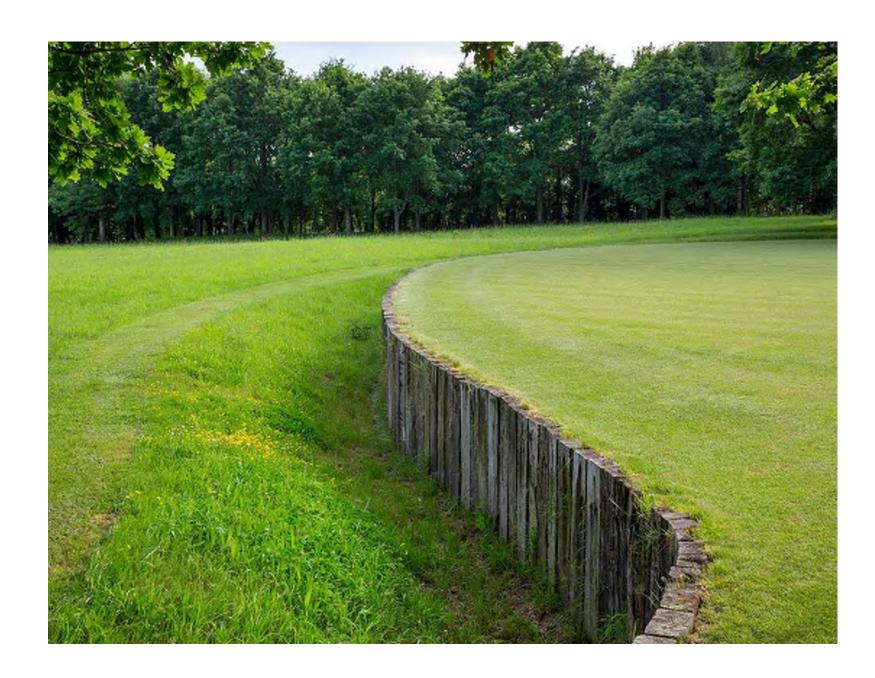








### Topography: Walls, Steps and Shifting Planes



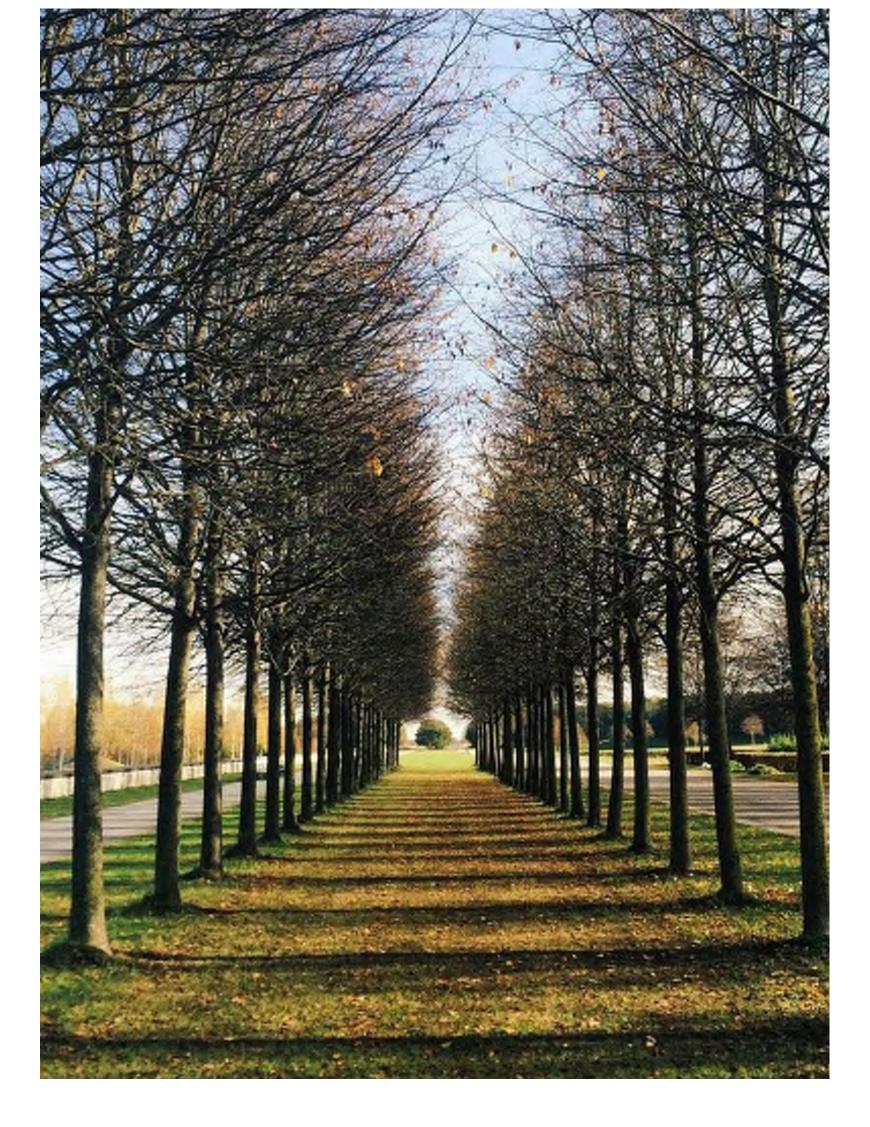








### **Planting: Tree Canopy**











### Planting: Seasonal Colour and Texture













### Planting: Traditional Indigenous Plants and Medicines













### Planting: Curated Meadows and Naturalized Planting











### Planting: Pollinator Species







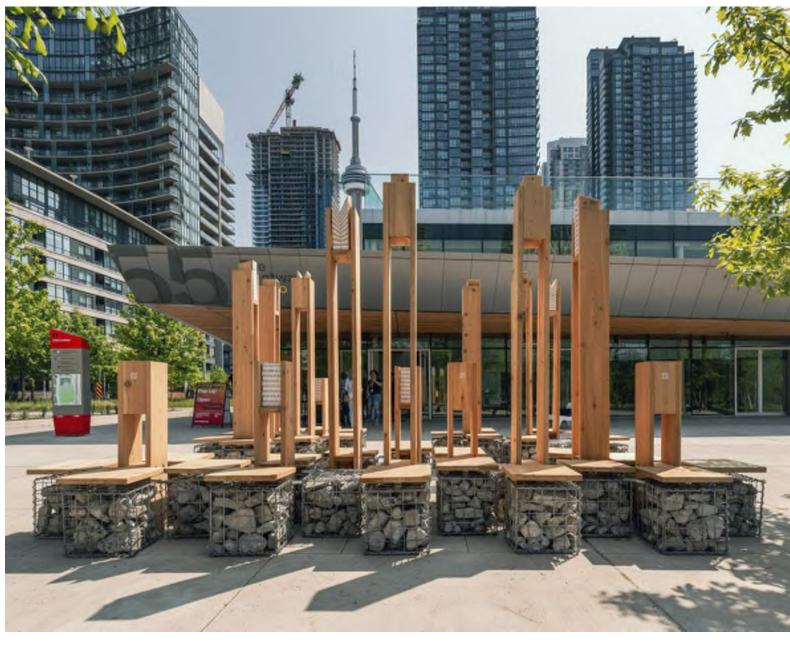




#### **Habitat Structures**

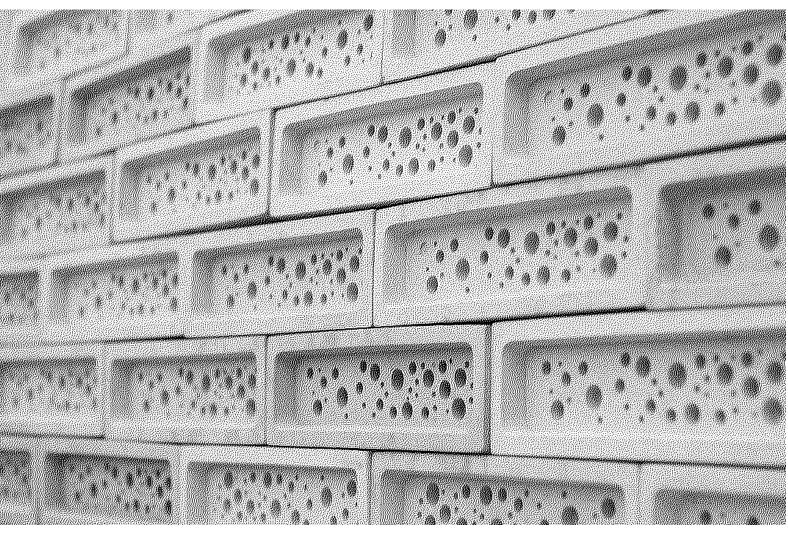






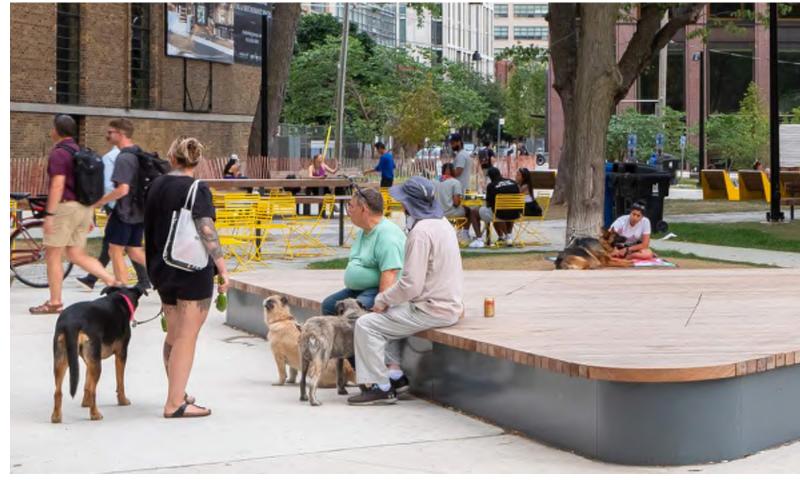


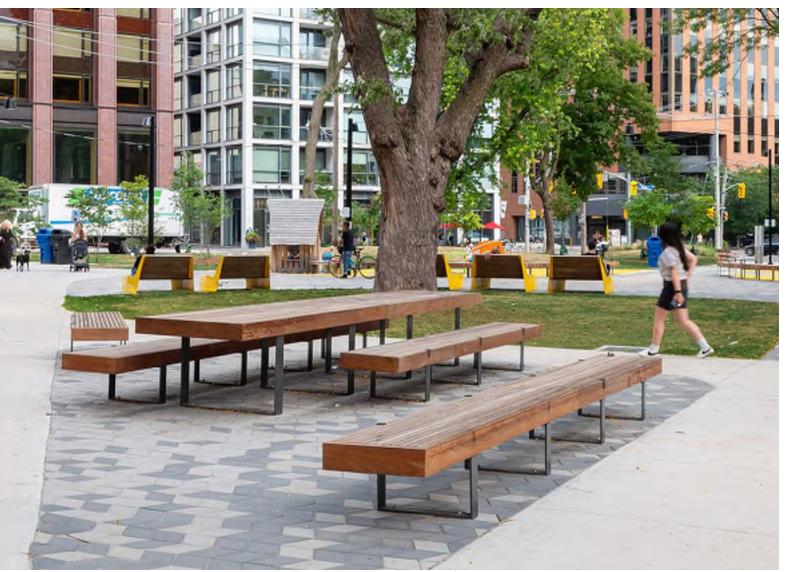




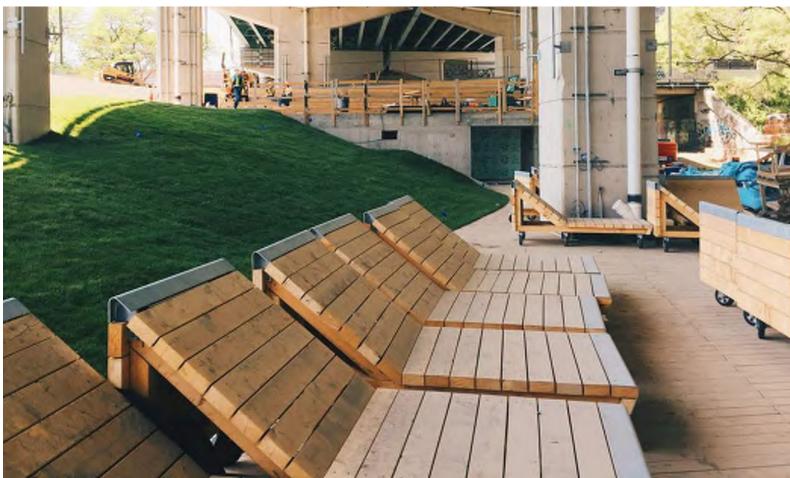
### **Seating and Gathering**













### Seating and Gathering: Toronto's Porch Swing



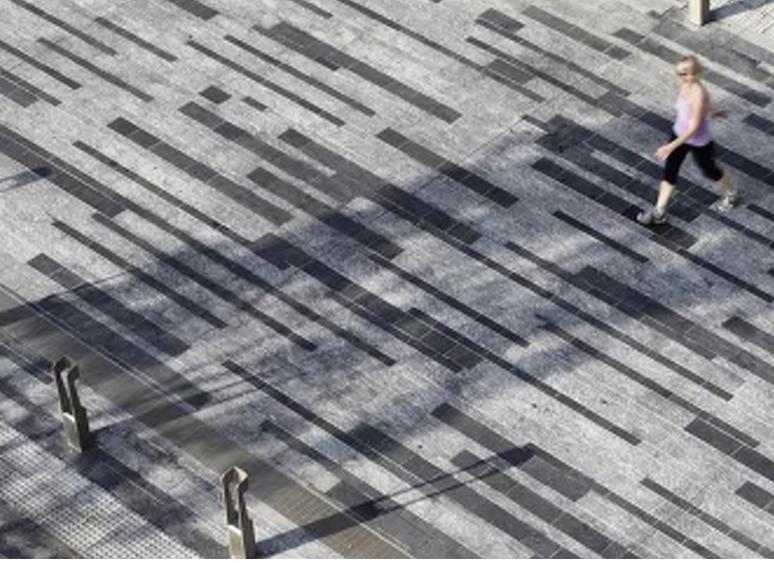


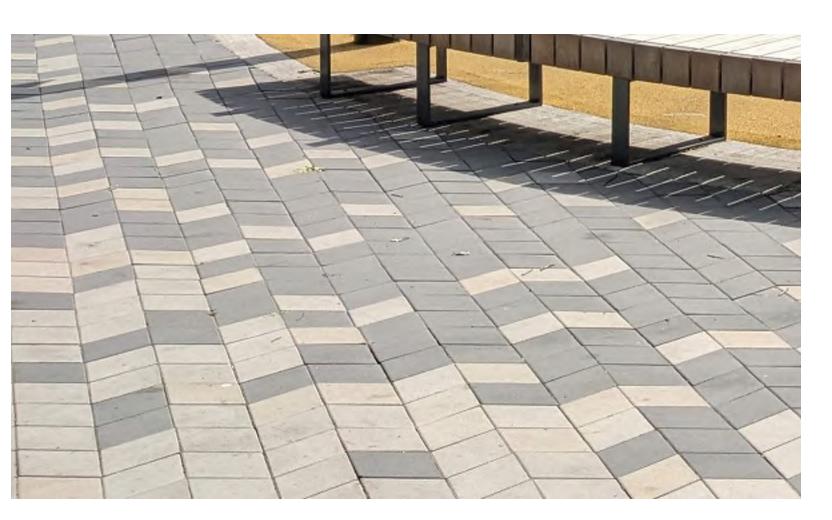


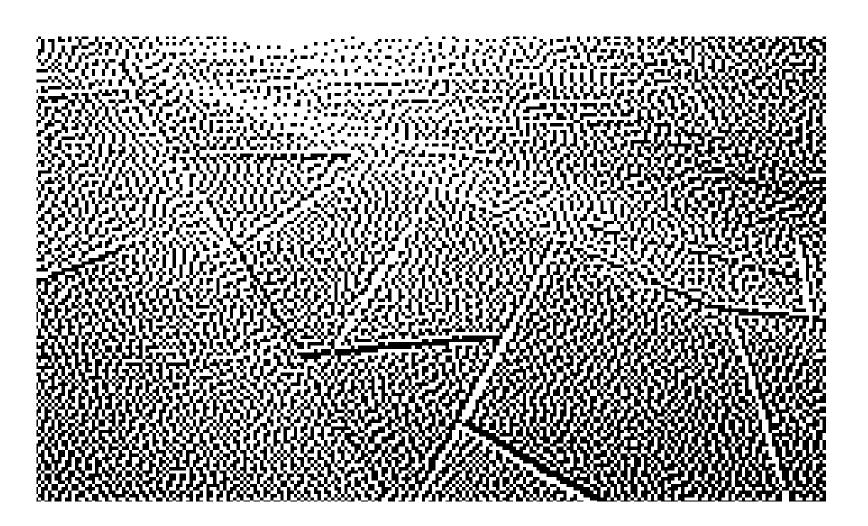
#### Pavement: Materials, Textures and Colour











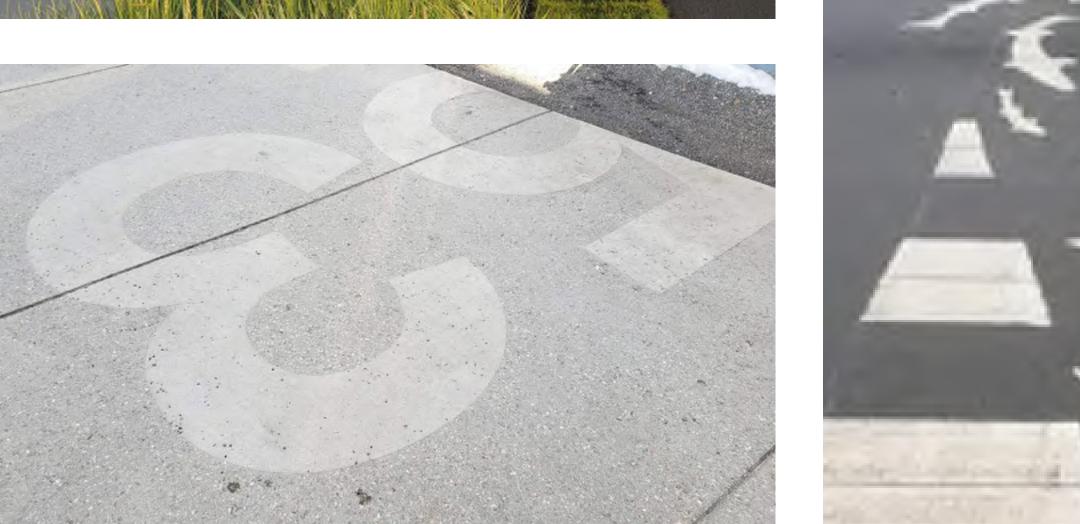


# Design Tools

### Pavement: Hierarchy and Modes of Transportation

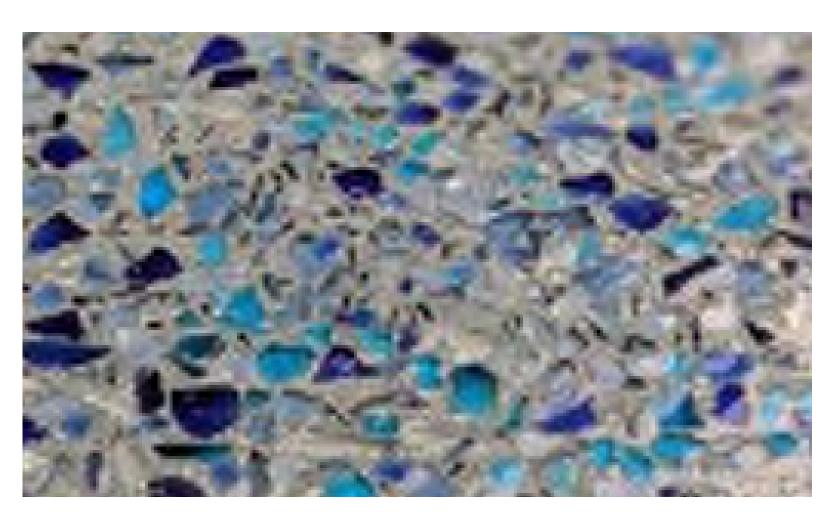










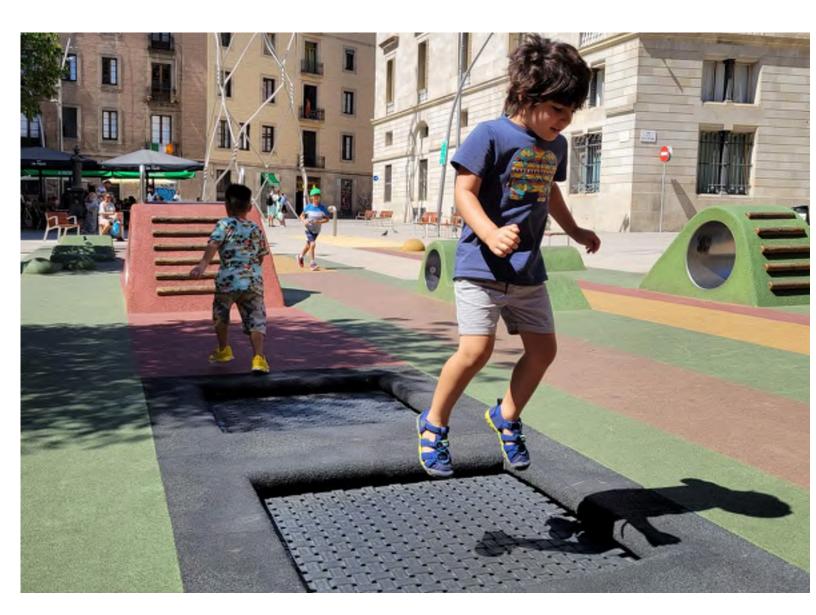


### **Children's Play**

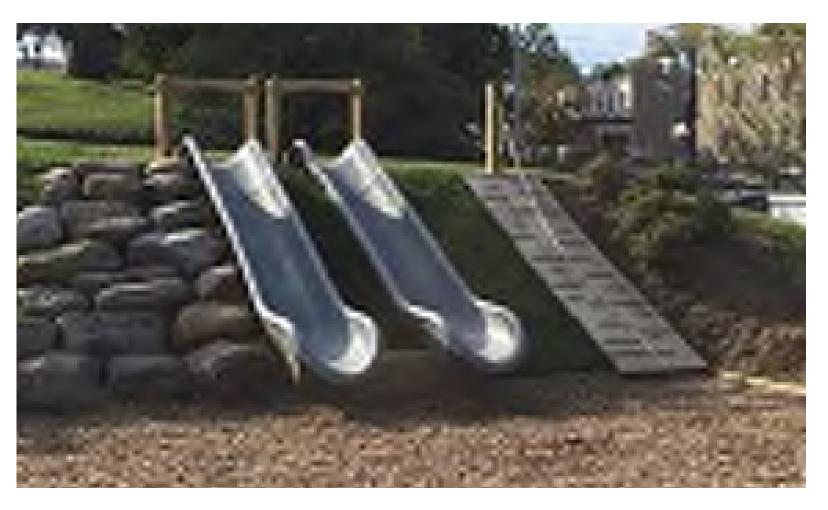












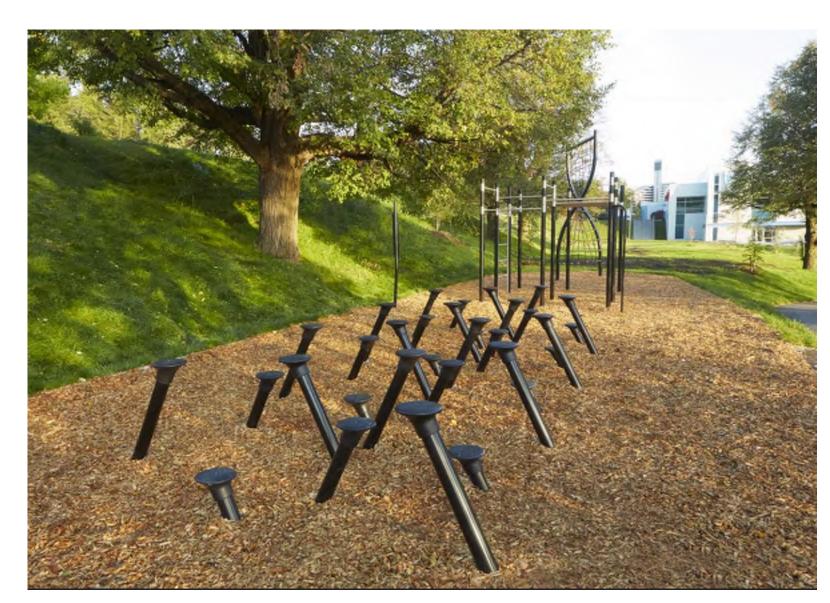
### **Sports and Fitness**













### **Integrated Interpretive Elements**







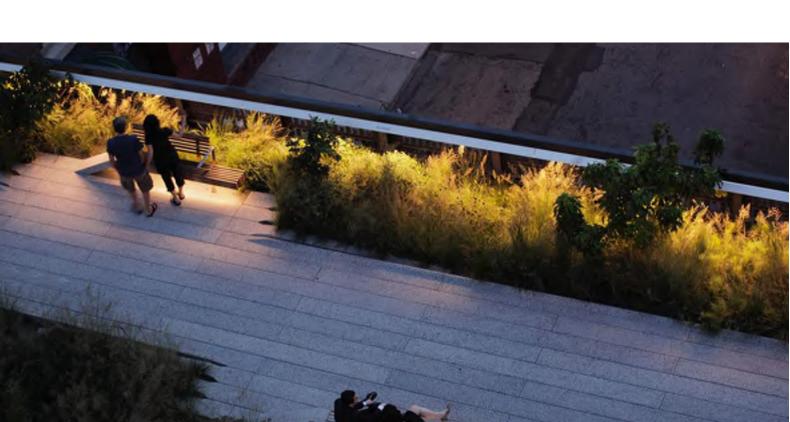






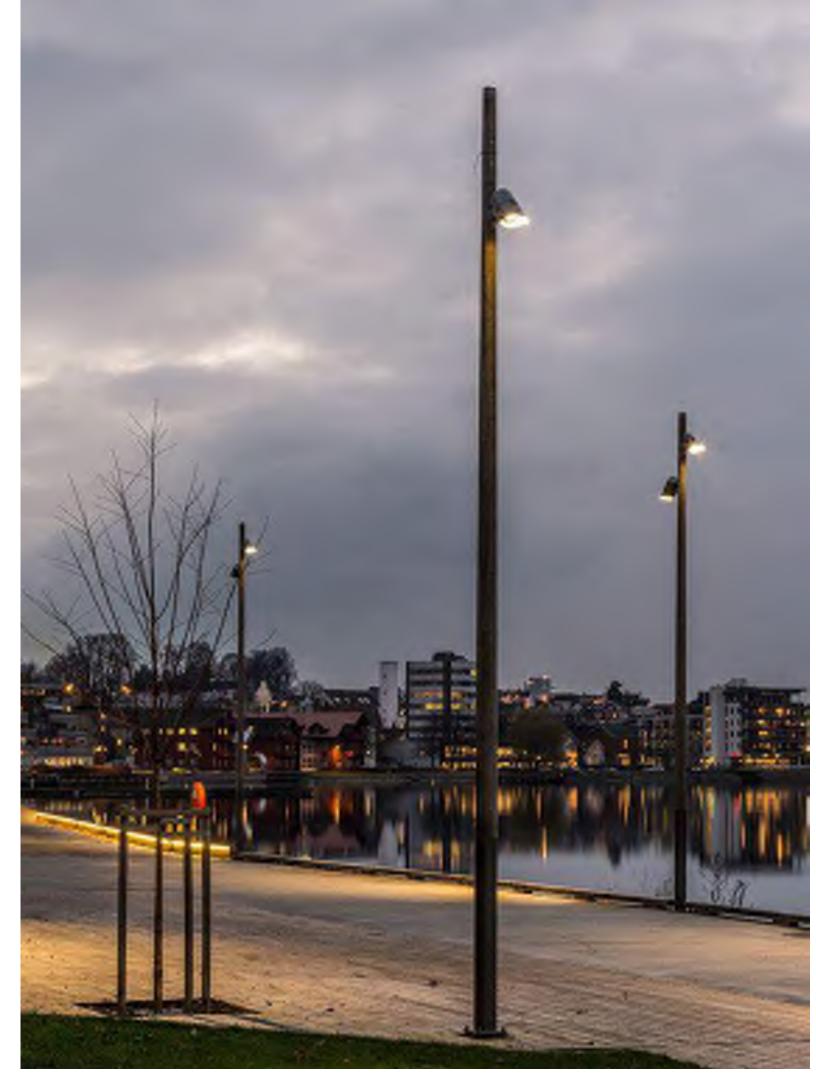
### **Site and Feature Lighting**











### **Dog-friendly Spaces**



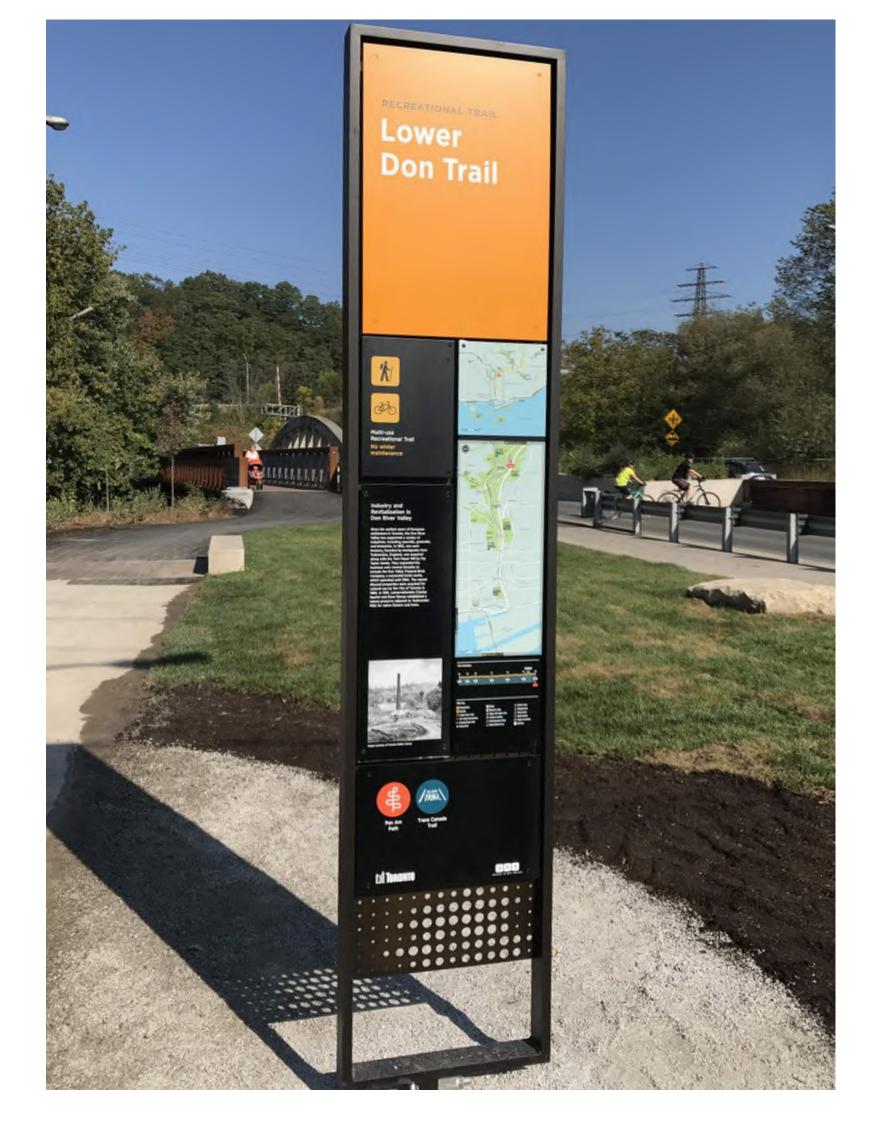








### Public Amenities & Supporting Infrastructure











# Discussion

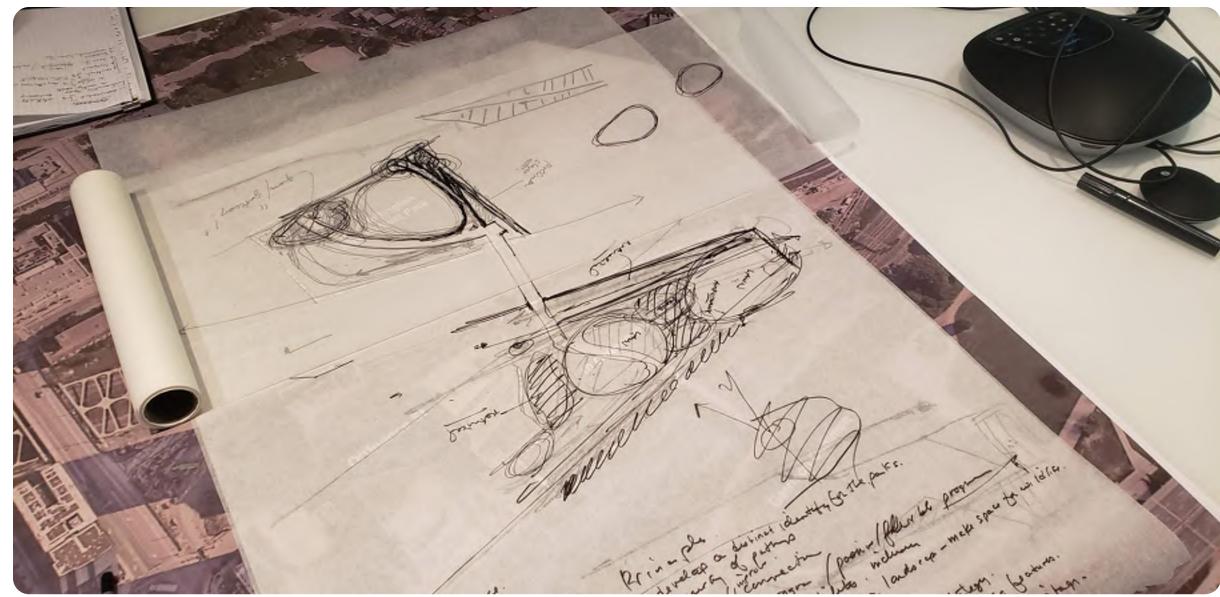


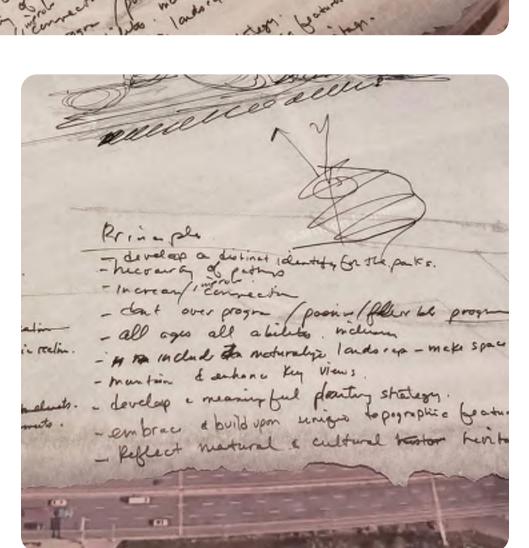
# Concept Development



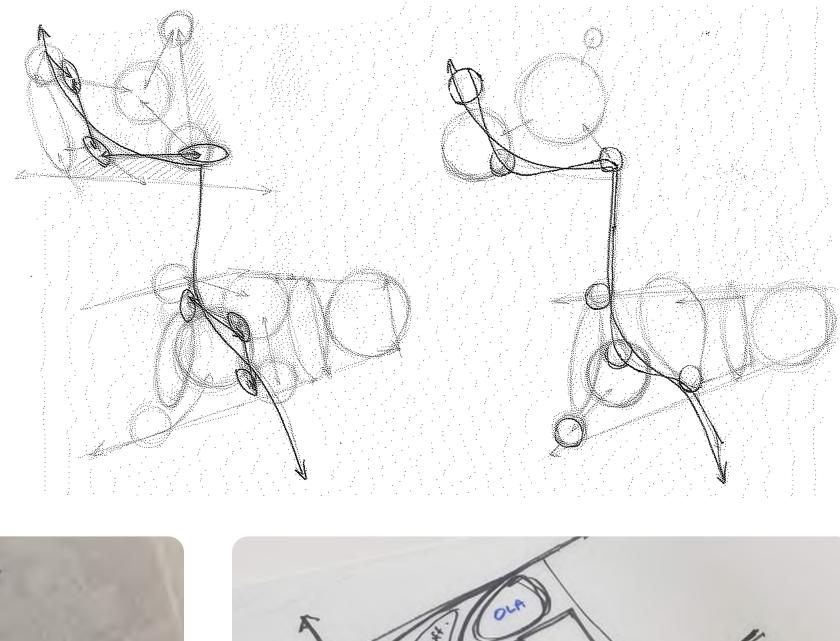
# Concept Development

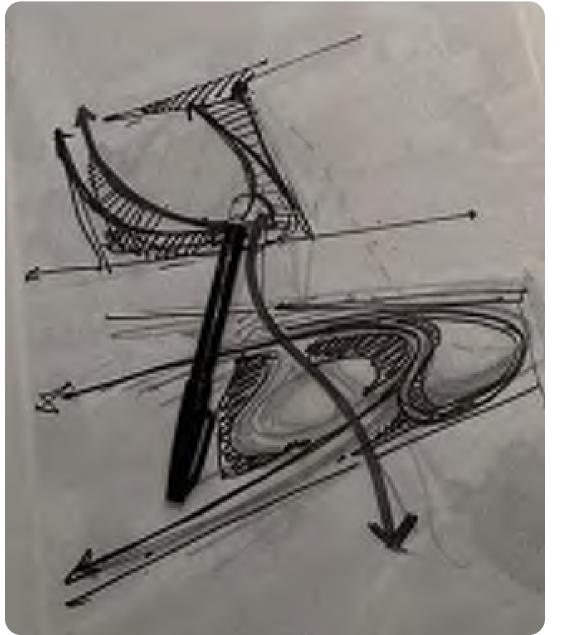
#### **Process Sketches**

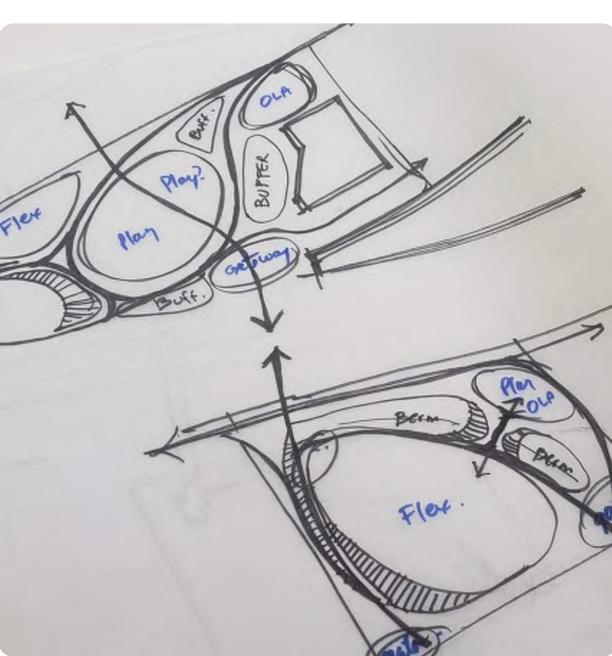






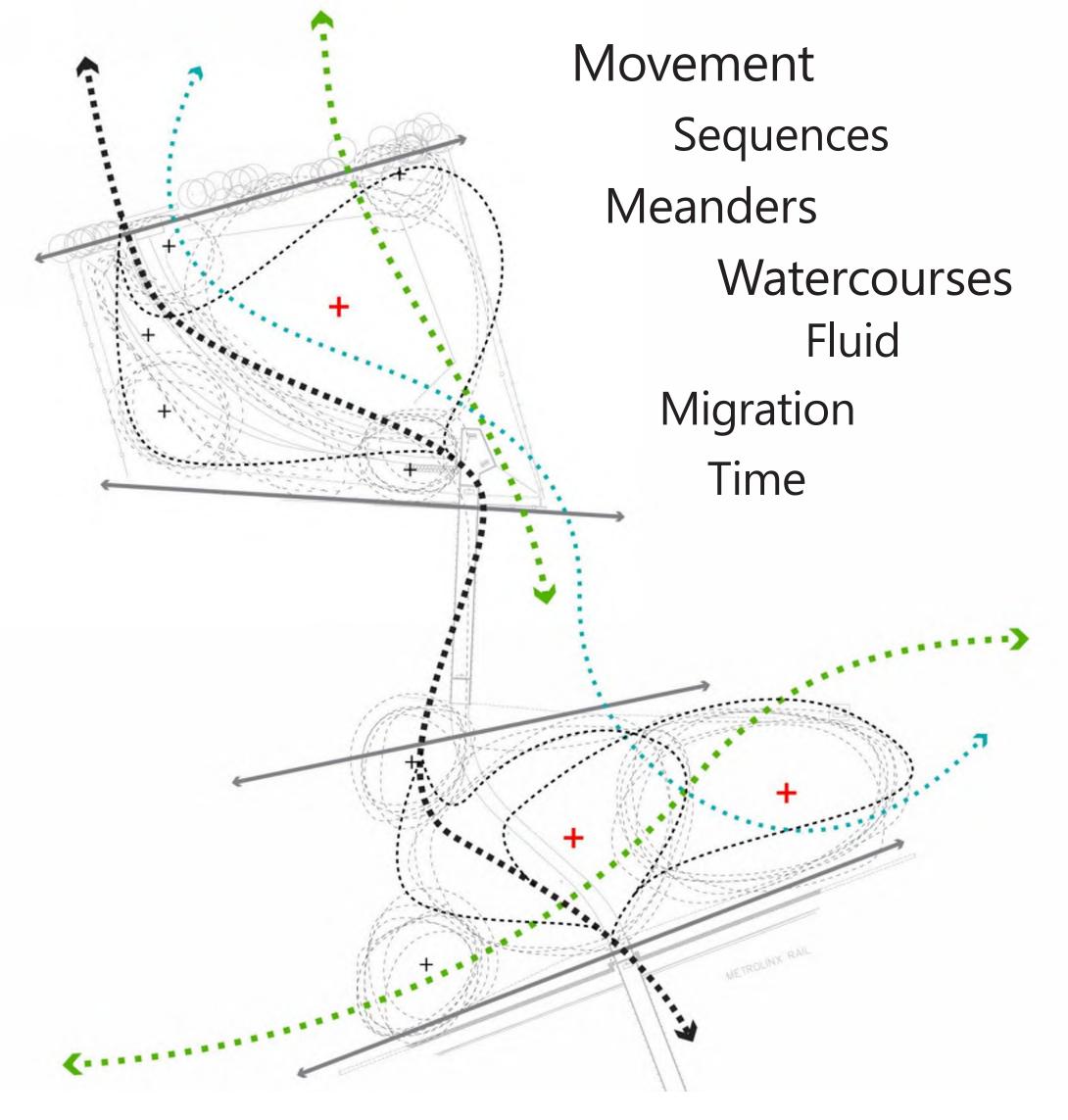






## **Concept Development**

### **Concept 1: Flow**



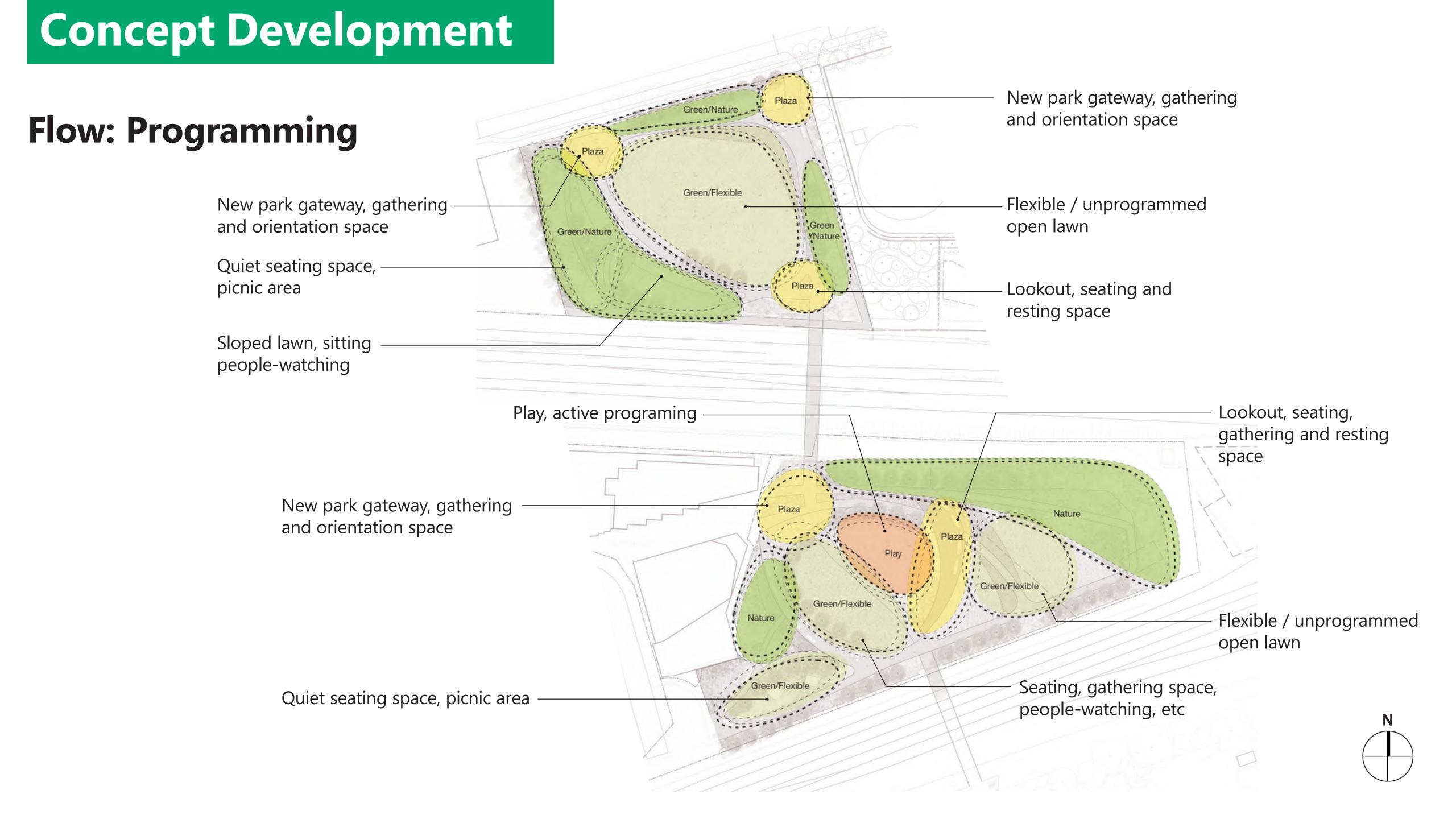


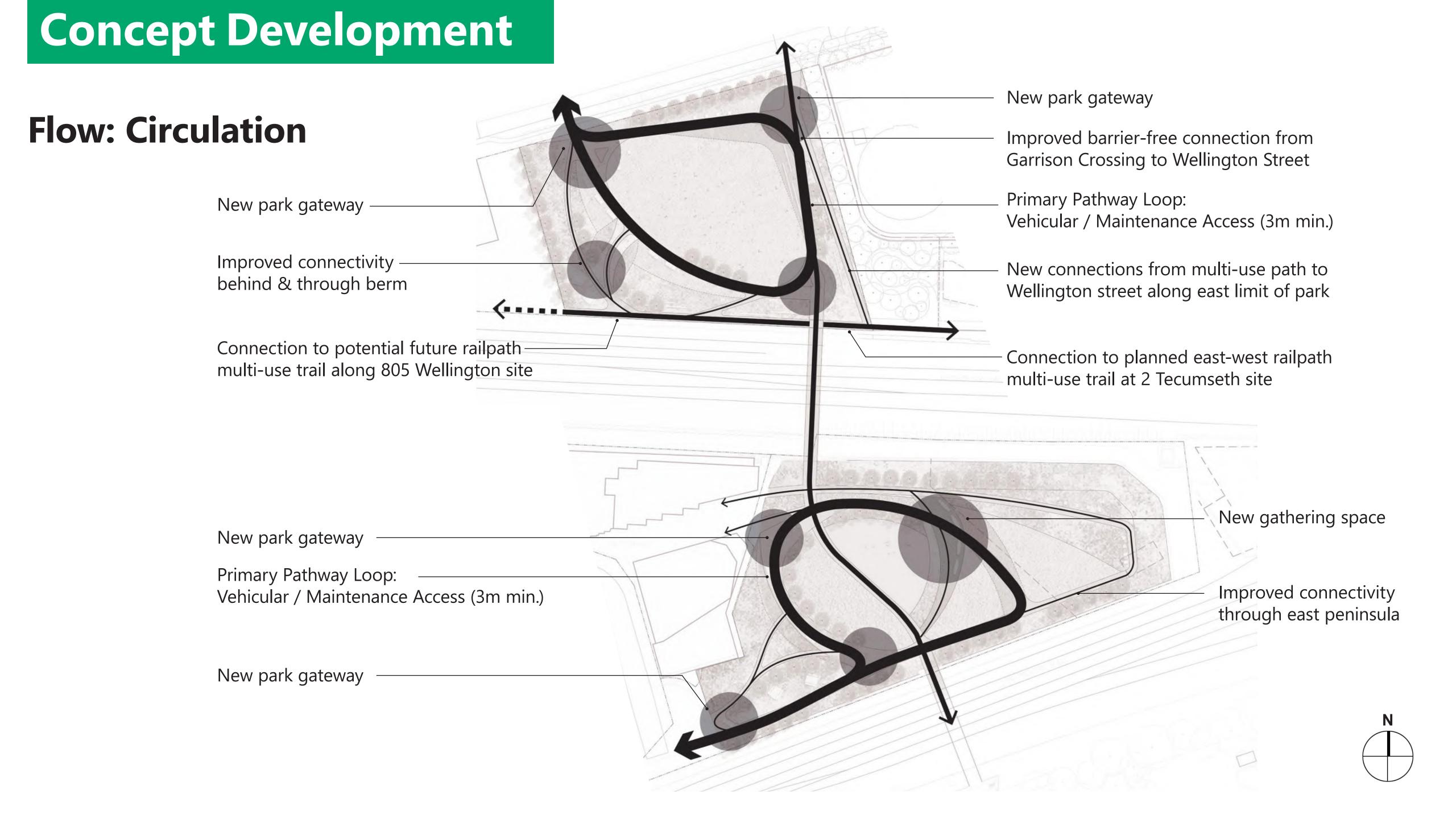




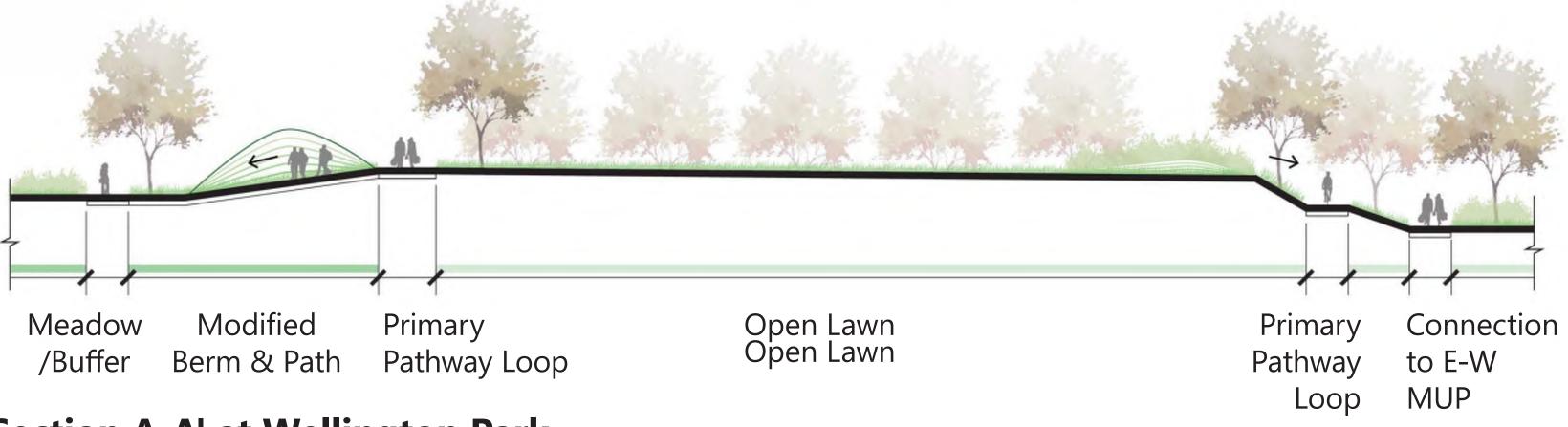


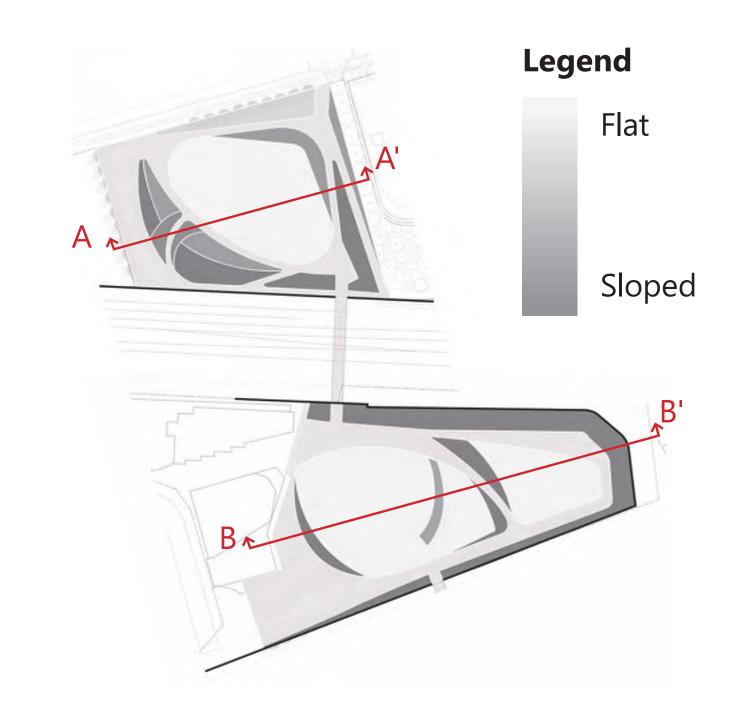






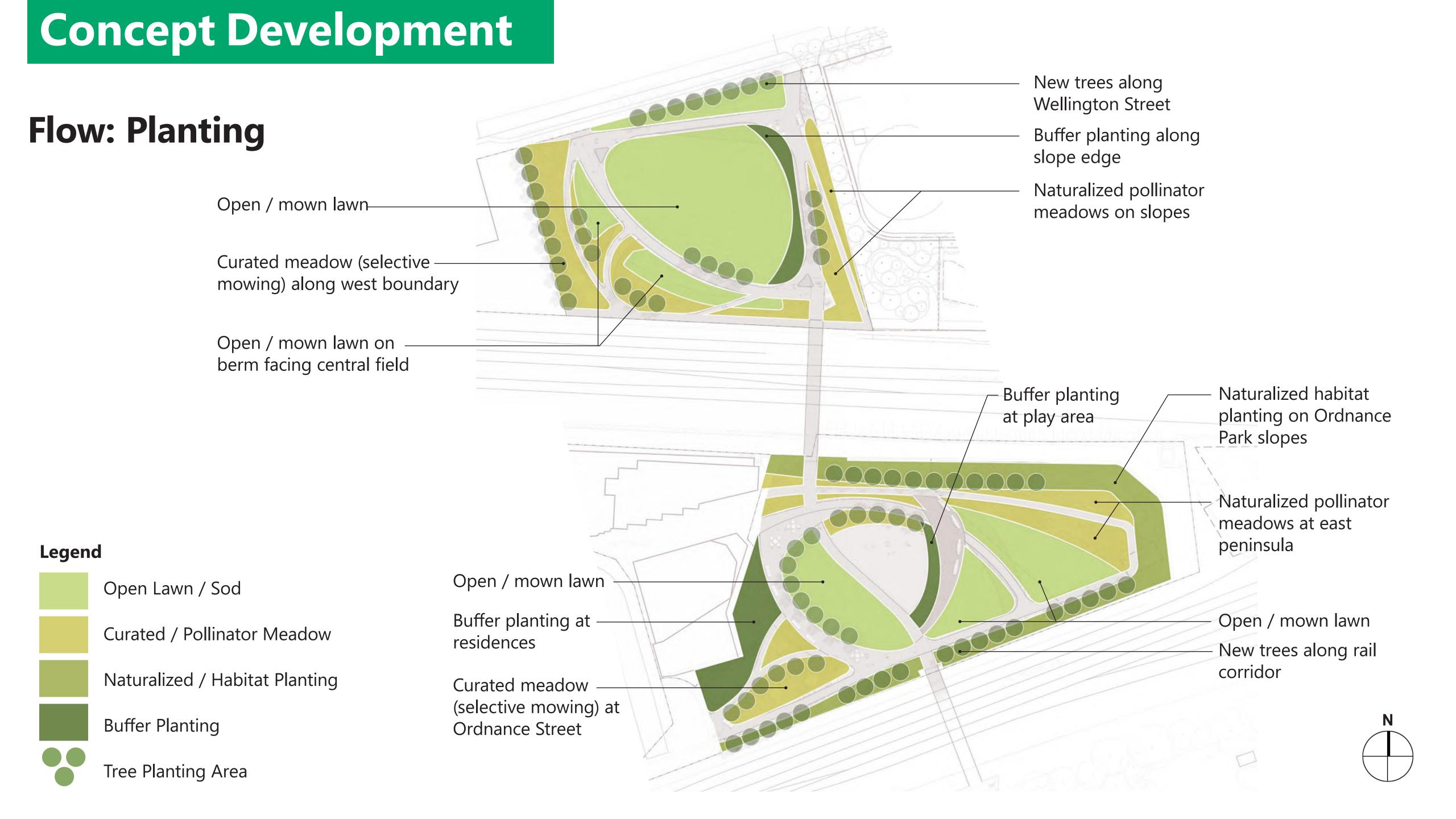
#### Flow: Topography



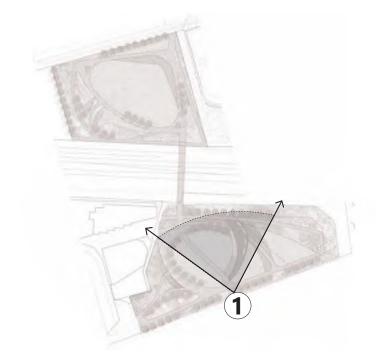


#### **Section A-A' at Wellington Park**

\*Slopes on cross sections are exaggerated for conceptual purposes. Berm & Buffer Primary Play Primary East Plateau East Peninsula Open Berm & Lookout / Future Pathway SWS Pathway Loop Buffer Swings Pathway Loop Planting Lawn Planting **Section B-B' at Ordnance Park** 

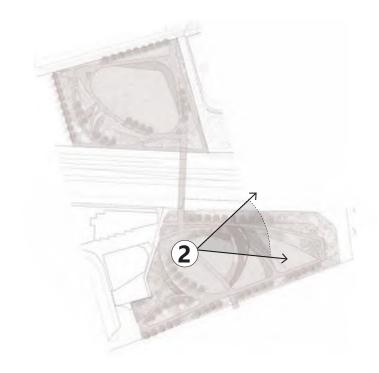


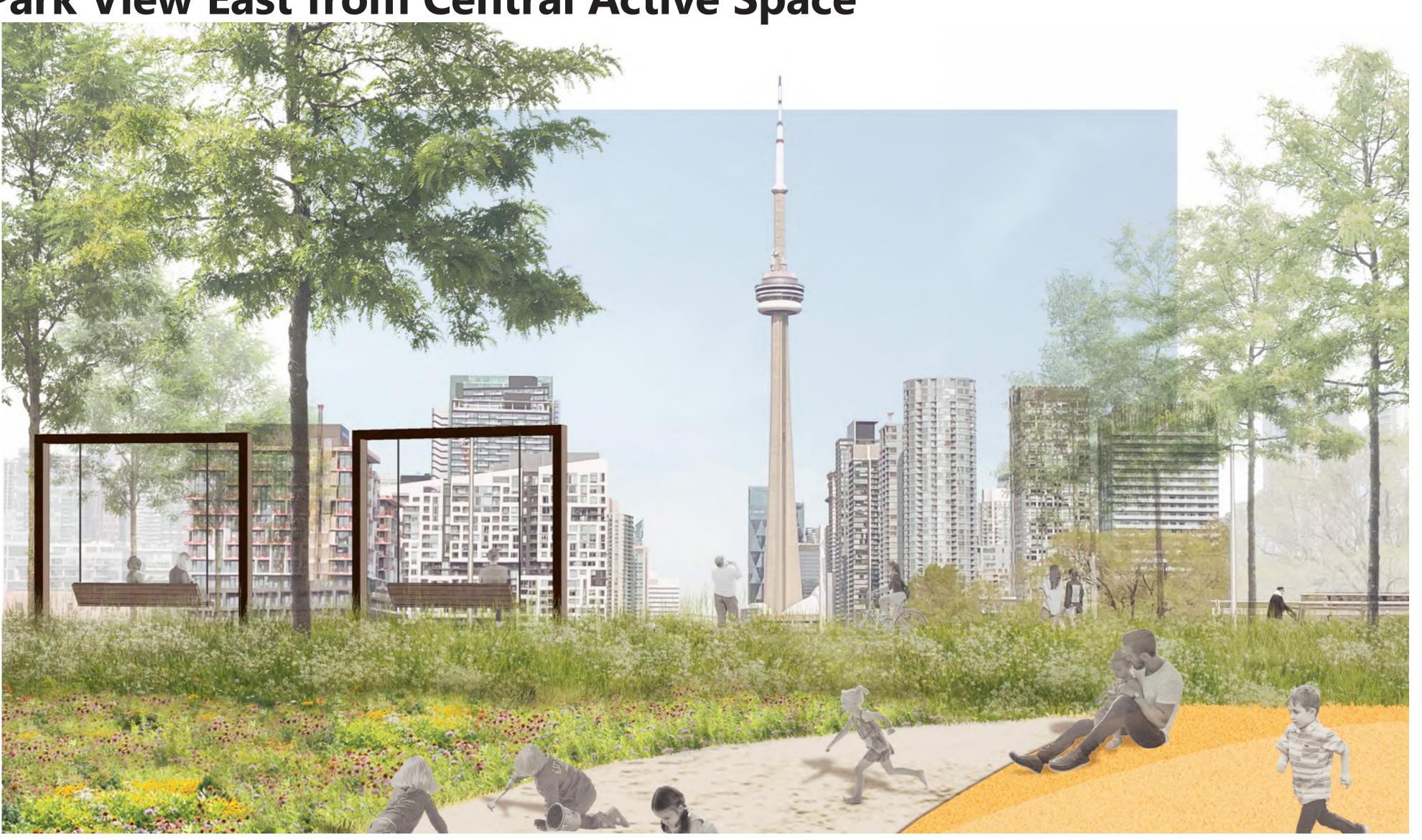
#### Flow: Ordnance Park View North from Garrison Crossing



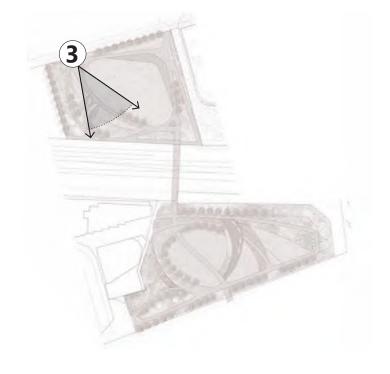


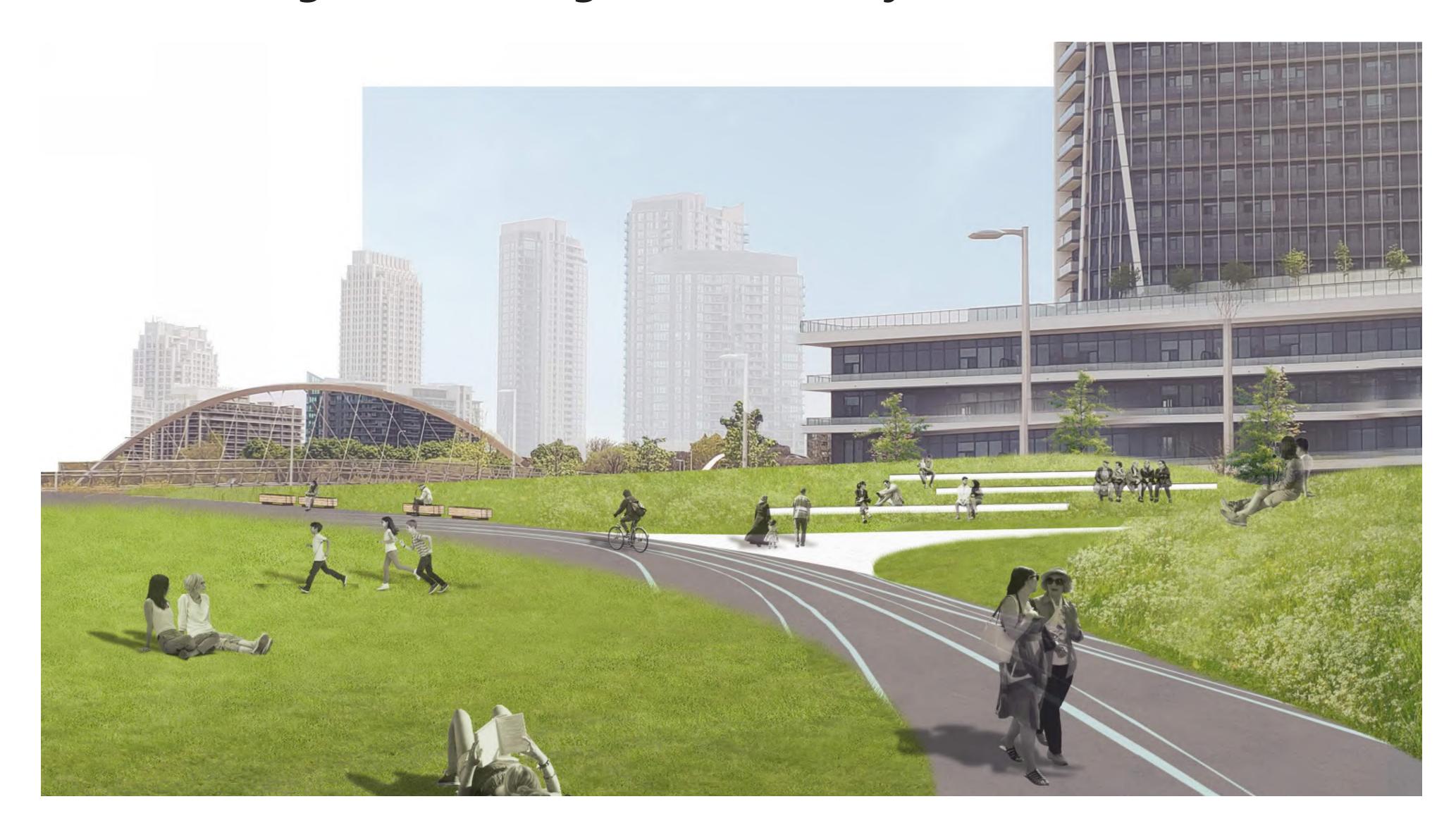
Flow: Ordnance Park View East from Central Active Space





#### Flow: Wellington Park Looking North Along Main Pathway



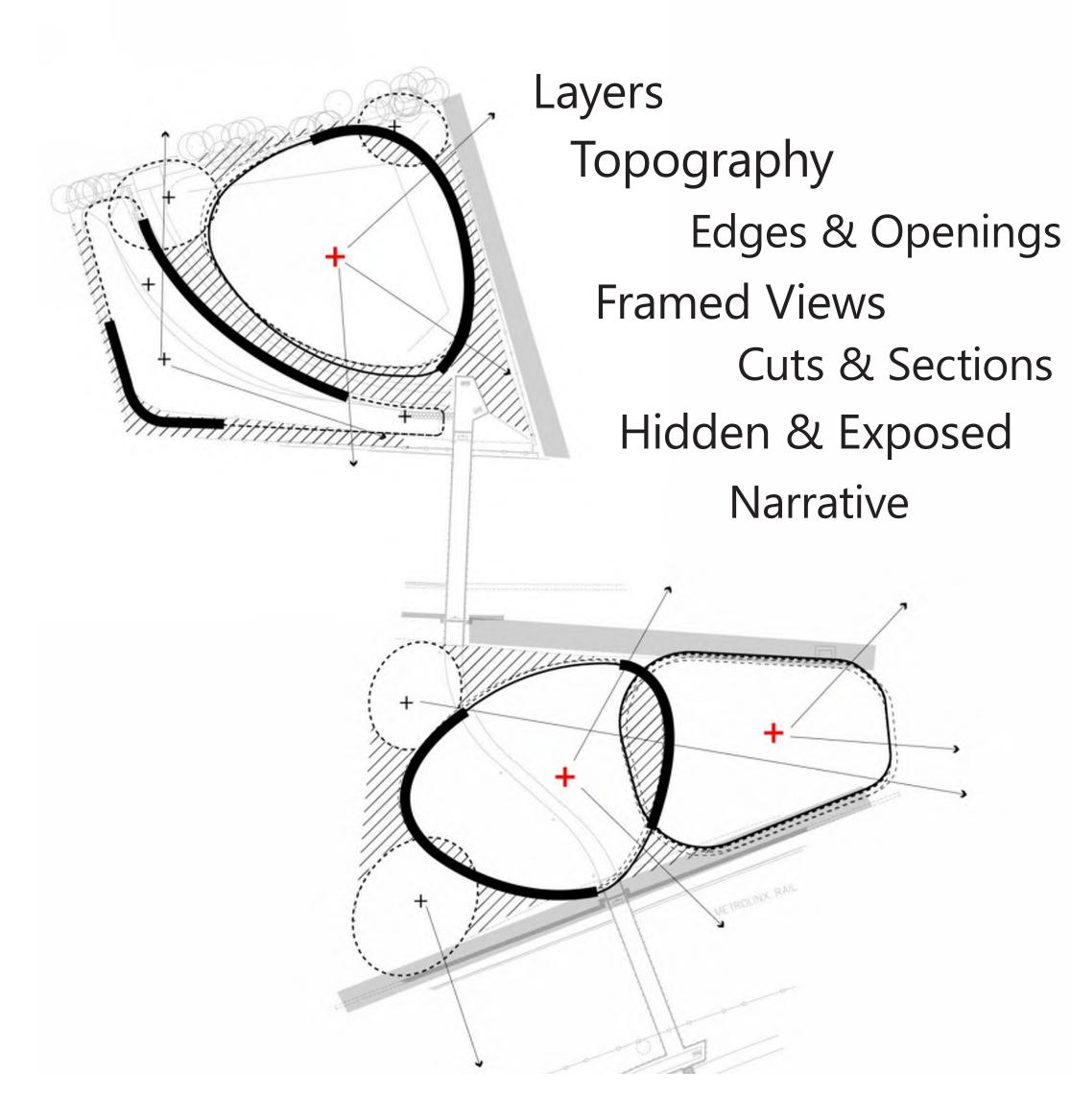


#### Flow: View of Wellington Park East Slope





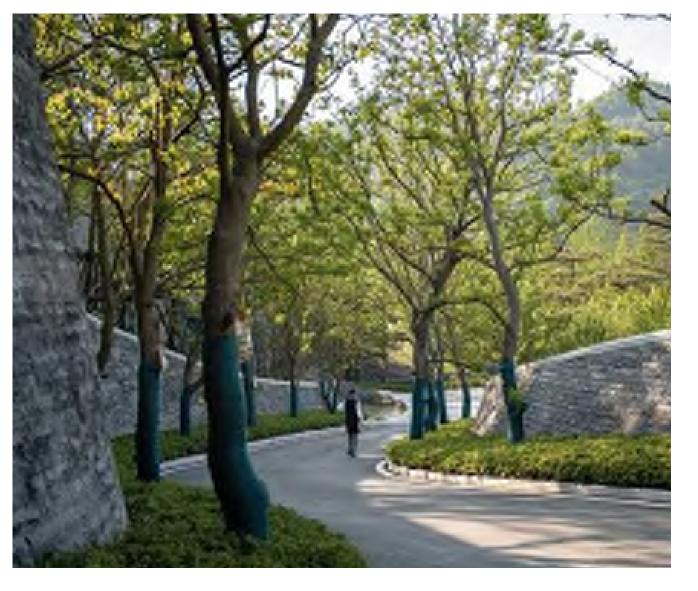
#### **Concept 2: Reveal**







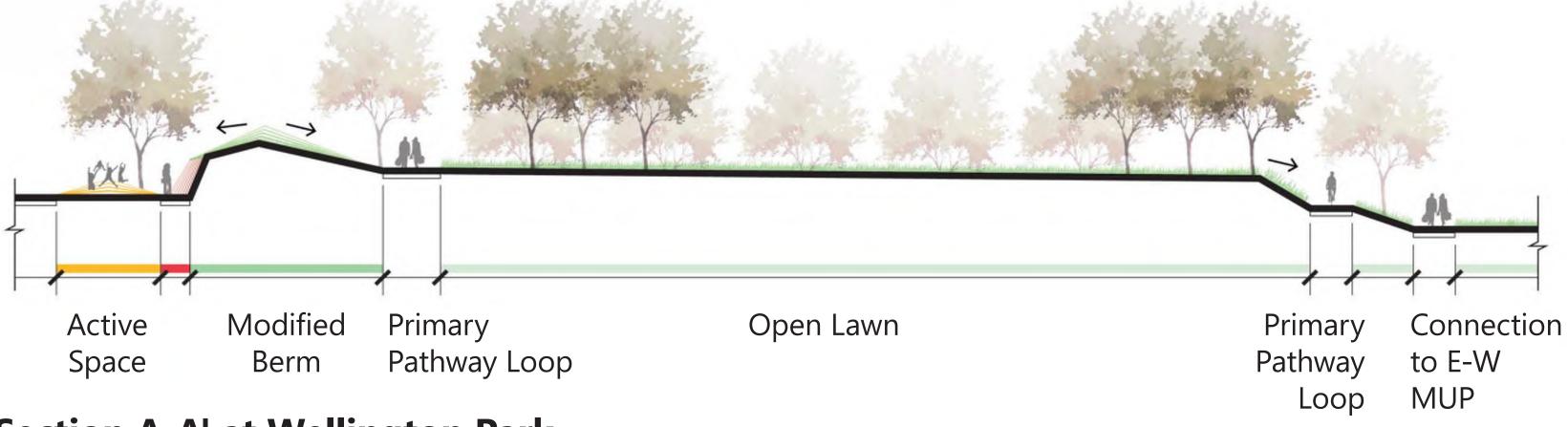


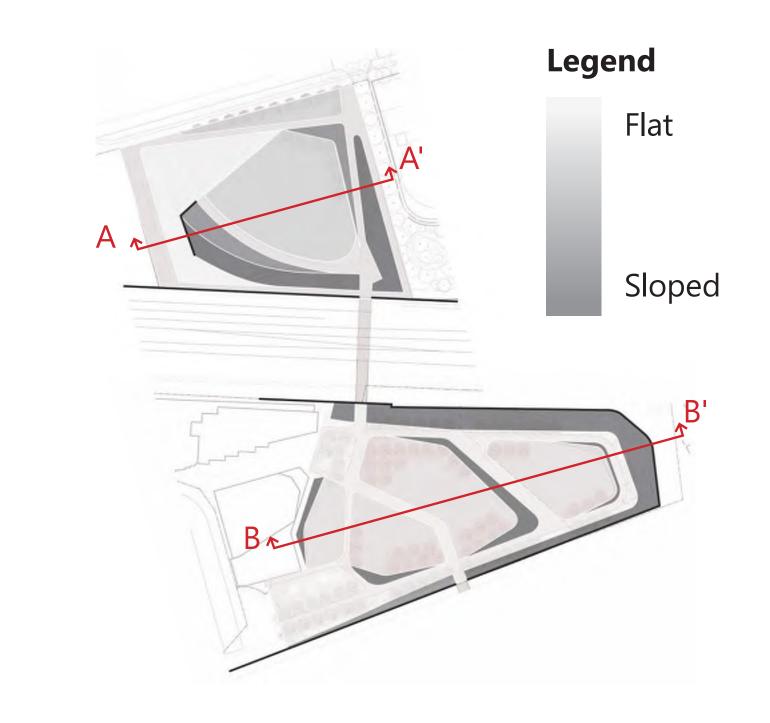






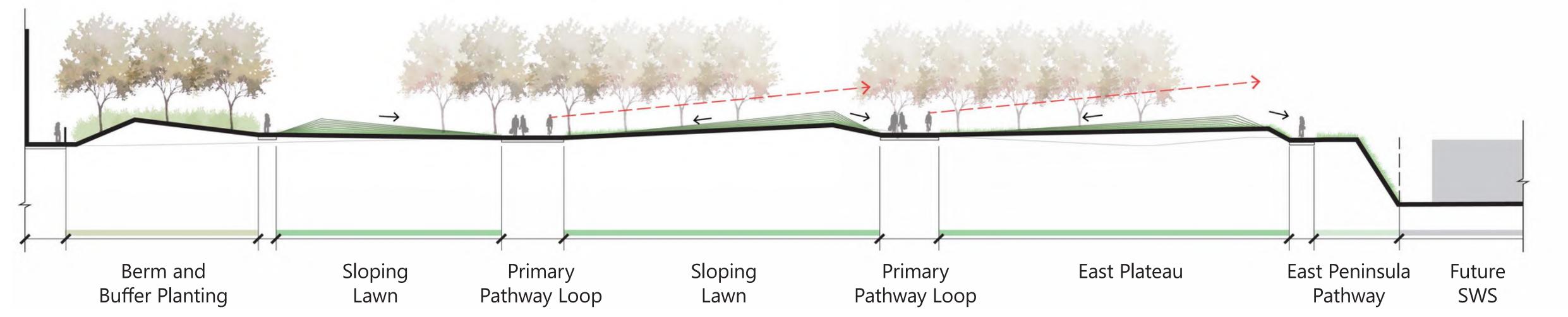
#### Reveal: Topography



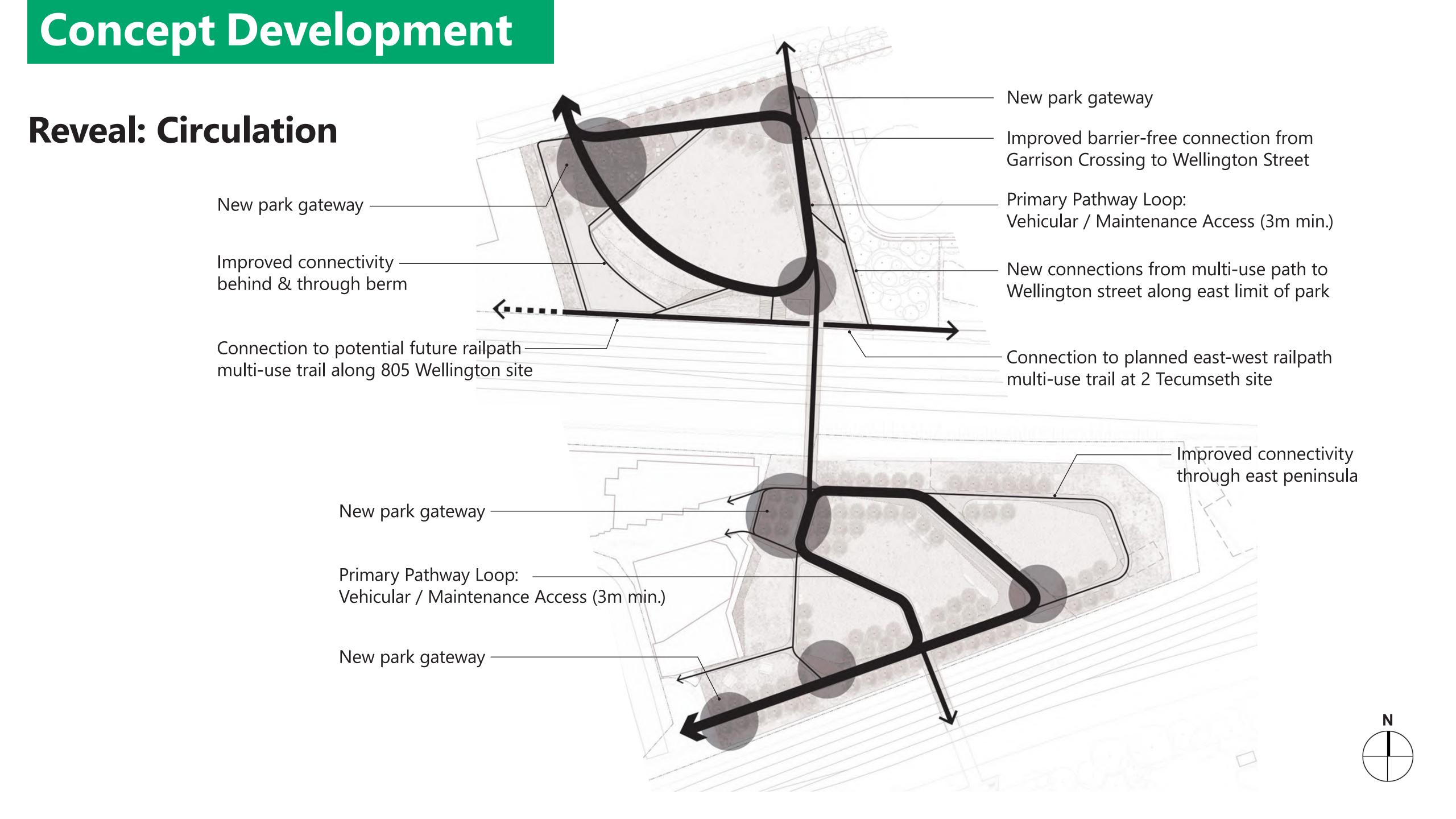


**Section A-A' at Wellington Park** 

\*Slopes on cross sections are exaggerated for conceptual purposes.

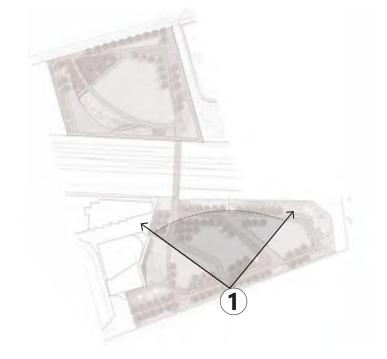


**Section B-B' at Ordnance Park** 



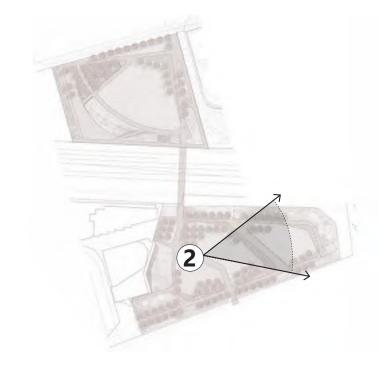


#### Reveal: Ordnance Park View North from Garrison Crossing



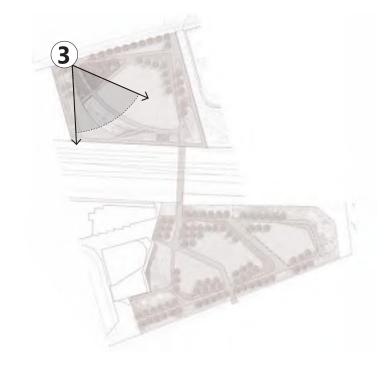


#### Reveal: Ordnance Park View East from Central Green Space



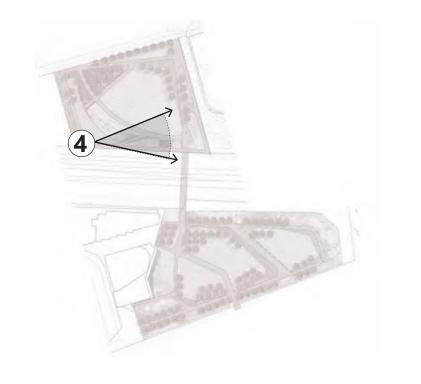


#### Reveal: Wellington Park Looking North from Entrance Gateway





#### Reveal: Wellington Park view East along Rail Corridor





# Breakout Groups and Discussion



# Thank you!

