## New Parks at 10 Ordnance Street & 801 Wellington Street West

# Phase 3A: Exploring Design Options Pop-Up Summary

September 2023





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#### **Overview**

On August 23<sup>rd</sup> (4pm-6pm) and August 27<sup>th</sup> (9am-12pm) members of the project team conducted a series of pop-up events at 801 Wellington Street West. The purpose of the in-person pop-up events was to:

- Introduce the project to the public.
- Gather feedback on the draft vision and draft design principles.
- Gather feedback on two draft design concepts and design priorities ("big moves").
- Spread excitement about the project and direct community members to the online survey.

During the pop-up engagements, the project team publicly displayed five visual boards and invited passersby to share feedback.

The first board included project information and a timeline. The second board presented the draft vision and draft design principles. Community members were invited to share their input using sticky notes.

The third board presented the design priorities ("big moves") and community members were invited to use coloured dot stickers to indicate which ones they preferred for each park.

Community members were invited to examine two draft design concepts (referred to as "Flow" and "Reveal") and provide feedback on the fourth and fifth boards. They were also invited to share ideas directly with project team members and via sticky notes. Images of the boards can be found in **Appendix A**.





## **Key Themes**

Input received during the two pop-up engagements have been organized under the topics below. Key themes which emerged across all topics include:

- A simple, clean design is preferable for both park spaces.
- The park should remain as green and natural as possible, while being accessible to everyone.
- The park spaces are shared by many users, including dog owners, cyclists, children, and seniors. The design should enhance safety and inclusion for all users.
- The parks should have ample space for gathering, including a variety of accessible seating.
- The views from both parks are a key natural asset that should be maintained and enhanced.

Detailed accounts of community member dot placement and sticky note feedback can be found in **Appendices B and C.** 

#### **Draft Vision and Draft Design Principles**

Many community members highlighted the importance of retaining the views from both park spaces, as well as keeping the space as green and natural as possible.

While no direct feedback was provided on the pop-up boards, community members provided verbal feedback to project team members in support of the draft vision and draft design principles.

## **Design Priorities (Big Moves)**

The top five design priorities ("big moves") that received the most interest during the Phase 3A pop-ups were tree planting and seasonal colour; pollinator meadows and wildlife habitat; outdoor fitness; and children's play. The ecological focus is consistent with Phase 2 feedback regarding keeping the space as natural and green as possible. Most community members noted that a design which promotes wildlife habitat, meadows and shade is preferable. Additionally, people would like to see communal seating that invites gathering, and places to sit quietly. Many community members communicated that a simple design is preferable to allow the natural space to remain.

Other priorities included shade and wind protection; improvements to the multi-use trail; public art opportunities for temporary art installations; and a water feature that commemorates Garrison Creek. A few community members also mentioned that a community garden would be welcomed in Wellington.



## **Flow Design Concept**

Community members preferred the *Flow* design concept to include ample seating options including amphitheatre-style seating, picnic benches, and places for parents and guardians to sit while the children play.

Community members would like to see fewer pathways throughout Ordnance Park. Additionally, they requested that Wellington Park be kept open to allow the space to be used in various ways, while increasing the number of trees and shade to activate the central space. Community members noted that the *Flow* design concept is suitable for both Wellington and Ordnance.

## **Reveal Design Concept**

Community members preferred the children's play area to be more central and not pushed to the side in the *Reveal* design concept. They noted that the quiet nature of Ordnance should be protected, and that it is important to keep the design simple. A few community members preferred the *Reveal* design concept overall and noted that it is suitable for both Wellington and Ordnance.

## **Next Steps**

The project team will use feedback provided from the Phase 3A Design Options engagement activities to develop one preferred design option for each park. In the next phase of the project, the City will share these preferred design options with the community for further feedback. Once the preferred design for each park is confirmed, the project will move into the detailed design phase. During this phase, the design team will continue to develop each park's preferred design by working through the technical details, as well as finalize the detailed plans and drawings to be used by the construction contractor.



## **Appendix A – Project and Engagement Boards**

## **Overall Project Board**

This board provided the project description and timeline information.

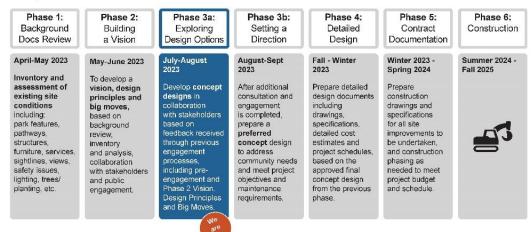
## New Parks at 10 Ordnance Street & 801 Wellington Street West

#### **Project Description**

Two new parks have arrived to Spadina-Fort York as a result of the condominium development project at Garrison Point and the construction of the Garrison Crossing pedestrian and cycling bridges. One new 1.2 ha (3 acres) park is located at 10 Ordnance St. and the other 1 ha (2.3 acres) park is located at 801 Wellington St. W., near Strachan Avenue. The design for each new park, including the amenities and features, will be determined with the help of community and stakeholder feedback through the community engagement process!



#### **Project Timeline**



#### Stay Involved

Scan the QR code with your smartphone camera to visit the project webpage, sign up for e-updates, and join the conversation online.











## **Design Priorities (Big Moves) Board**

This board shared the draft design priorities.

New Parks at 10 Ordnance Street & 801 Wellington Street West

## Big Moves

Which of these Big Moves do you feel are most important for each park? Place a Red dot for Ordnance, a Blue dot for Wellington, or an Yellow dot for Both.



Are there other Big Moves you'd like to see?

TORONTO Call 311



## **Vision and Design Principles Board**

This board shared the draft vision statement and draft design principles.

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## Vision and Design Principles

#### Vision Statement

Ordnance and Wellington parks will provide a unique urban oasis with spectacular views of the City skyline, and new enhanced connections to the adjacent community and broader open space network. Together the parks will provide a balance between green, ecological design; restful open spaces; and the creation of a dynamic, playful public realm.

#### **Design Principles**



1. Establish a **Distinct Identity** for the Parks



5. Enhance Site Ecology



2. Protect and Enhance **Key Views** 



6. Create **Safe and Inclusive** Parks for All Ages and All Abilities.



3. Strengthen Site Topography and Landform



7. Contribute to Public Health through **Sustainable and Resilient** Design

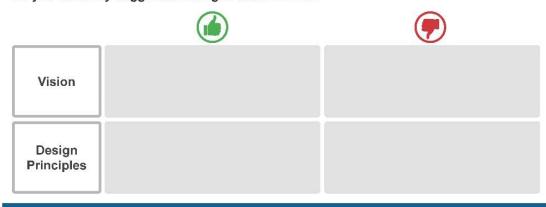


4. Improve **Connections** in the Parks and to the Community



8. Reflect the Natural and Cultural Heritage of the Site

## Do the Vision Statement and Design Principles Resonate with You? Do you have any suggested changes or comments?





Call 3 1 1



Call 3 1 1

## **Flow Concept Design Board**

This board showed design details for the "Flow" concept.

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## Concept 1: Flow

Flow takes inspiration from the movement of people, the meander of water and the migration patterns of plants and wildlife to create a hierarchy of circulation routes, pathways and ecological corridors and sequences of spaces, places to rest and places to play, framed by trees and vegetation, heightening one's experience of the site.





## **Reveal Design Board**

This board showed design details for the "Reveal" concept.

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## Concept 2: Reveal

Reveal takes inspiration from the existing topography of the site, using sculptural landforms, sloping planes and vertical edges amplified with trees and vegetation to define outdoor spaces, frame and enhance dramatic views, and to heighten one's awareness of the layered ecological and cultural heritage of the site through integrated interpretive design.

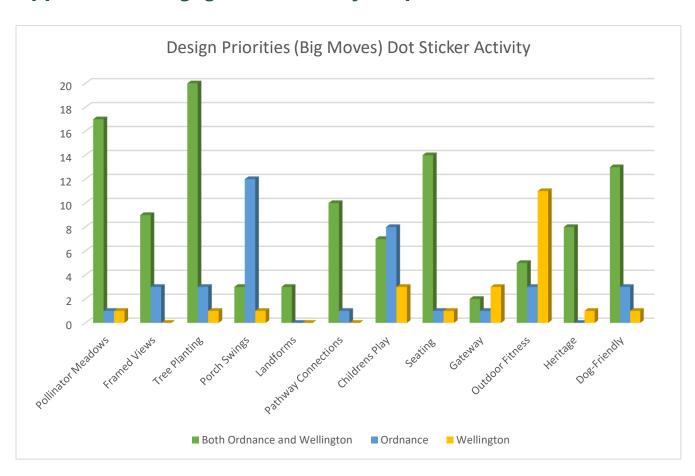




Call 3 1 1



## **Appendix B – Engagement Activity Responses**



## **Appendix C – Sticky Note Comments**

The comments received on sticky notes during pop-up engagements are listed verbatim below, and are organized by engagement board and theme.

#### **Design Priorities (Big Moves)**

- Places to sit quietly.
- Wellington, quiet. Stanley Park is already active.
- Ordnance, provide garden activation for residents.
- Meeting place in Wellington.
- Ordnance is more purposeful; people go there on purpose to play/activities.
- Too much going on, where possible, less is more and a simpler design for both concepts.
- Habitat for foxes and coyotes that we share the land with.
- Kids play in Ordnance, there is already once in Stanley Park.
- Pollinators in Ordnance.
- Communal and group seating, Amphitheatre-style.
- Have some flat spaces.
- Adult play area, like ping pong.
- Outdoor fitness that does not mitigate wildlife habitat.
- More public art and opportunity for temporary art installations in parks.
- Like the idea of dog water fountains.
- No water features.
- No defensive seating, inclusive for all people.
- Would like to see a water feature that commemorates Garrison Creek.
- The more green, the better.
- Want it to be used 12 month a year.
- I want outdoor fitness, no kid's playground.
- I like the porch swings.
- Indigenous input.
- Like the wooden kids' play area, labyrinth.
- Shade and rain protection.
- Wind mitigation needs to be considered.
- Keep wildlife.
- Rewild meadows and habitat areas.
- Trees and seasonal colour.
- Children's play.



- Buffer grass areas from main path to keep dogs off.
- Please use anti-graffiti coating.
- Ensure dog and kids areas are kept apart for everyone's safety.
- Can we make the multi-use trail safer?
- Pressurized wood is slippery and should not be used.
- Native plants, trees, and shade.

#### **Flow Design Concept**

- Include lots of benches.
- Like the amphitheatre-style seating.
- Provide places to watch kids play.
- More central picnic tables in Ordnance.
- Prefer flow for Wellington.
- Prefer flow for Ordnance.
- Keep Wellington more open, but with trees and shade.
- Activate the central space in both options.
- Prefer flow for Ordnance.

## **Reveal Design Concept**

- Keep it simple, easy living and low cost.
- Protect quiet nature of Ordnance.
- Dog park, more seating space.
- Moon viewing from Wellington east to south.
- Prefer reveal for Ordnance.
- Reveal is better.
- Play area more central than to the side.

