

March 20, 2024

Virtual town hall open house for watermain cleaning and relining

Date: April 2, 2024
Time: 10a.m.-11a.m.

The City of Toronto will be cleaning and relining the watermain in your area in spring 2024. This project is part of the Council-approved Capital Works Program to renew Toronto's aging infrastructure, improve water distribution and reduce the risk of watermain breaks.

The work will take place on **Canmotor Avenue** and **Plastics Avenue** between The Queensway and Queen Elizabeth Boulevard.

A pre-construction notice was distributed with more details about this project in January and can also be found online: toronto.ca/EtobicokeLakeshore.

Impacts on properties are expected, including planned water shut-offs, excavation pits and limited parking. For the duration of the construction, affected properties will receive water via a temporary water supply system.

VIRTUAL OPEN HOUSE DETAILS

The project team is hosting a [virtual town hall open house](#) on **Tuesday, April 2**, between **10 a.m.-11a.m.** Please register for this using the hyperlink above and you will receive the meeting details by email.

Or, please register for this using the web url below and you will receive the meeting details by email. Url for online registration:

<https://toronto.webex.com/webappng/sites/toronto/meeting/register/28ee30fc7f484908835729a773988f8d?ticket=4832534b00000007fe59843ad9b07b225b0752a6871b371d6382ab4800fa91b7fb5eef67465285b4×tamp=1710957126069&RGID=rafef19fdb2f9db656ee99f84495ff065>

NEED MORE INFORMATION?

If you have questions about the upcoming work, please contact us.

Field Ambassador	647-923-3430 or toronto.watermainrehab2@wsp.com (7 a.m. to 7 p.m., Monday to Friday, closed weekends)
TTY Hearing Impaired Service	416-338-0889 (7 days a week, 8 a.m. to 5 p.m., closed holidays)
General inquiries	3-1-1 (7 days a week, 24 hours a day)
Website	toronto.ca/EtobicokeLakeshore

Thank you for your patience. Building a great city takes time. Better infrastructure for all of us is worth the wait.